User's Manual

iMege Bundled 16CH NVR Software

(For SMB/SOHO application)

Specification

Live View	
Max. Number of Camera	16
Split Screen	Multiple display modes up to 64
Digital PTZ	Yes
Region of Interest (Zoom Windows)	Unlimited
Sub Channel Support (Multiple-Codec Streaming)	Yes
Instant Codec Switching	Yes
Support Remote Client	Yes (Web client)
Video Playback	
Quick Video Playback	30 sec., 1 min., 3 min,
Searching by Date and Time (Calendar)	Yes
Searching by Timeline	Yes
Searching by Alarm Index	Yes
Searching by Motion Detection	Yes
Searching by Missing Object Detection	Yes
Searching by Foreign Object Detection	Yes
Instant Playback	Yes
Simultaneous Playback	16CH (4CH for megapixel video)
Virtual PTZ	Yes
Region of Interest (Zoom Window)	Unlimited
Support Multiple Playback Speed	1/4, 1/2, 1, 2, 4, 8, 16, 32
Alarm Management	
Alarm Configurator	Wizard
Alarm Search	Priority Status Date&Time, Keyword, Alarm Trend
Alarm Entity with Recorded Clips	Yes
Flexible Video Pattern Pop-up on Alarms	Yes
Flexible Alarm Message Pop-up	Yes
Email Notification	Yes
Video Export	
Encrypted Format	Yes: AVA
Standard Format	Yes: AVI
Speedy Video Export	Yes
Spooler (Bookmarking)	Yes: Snapshot, Video Clip, Alarm
General	
Supprted Language	Chinese, Simplifies Chinese, English, Japanese, Korean, Spanish, French, German, Portuguese, Russian, Turkish, Swedish, Italian, Czech
System Requirement	
CPU	Pentium Intel Dual Core E7400 2.8GHz or above (for CIF/D1 IP Camera) Pentium Intel Core2 Quad Q9400 2.6GHz or above (for MegaPixel IP Camera)
RAM	2GB at least (4GB for Megapixel IP camera)
Operation System	Windows XP professional SP2/SP3 or Vista(32Bit)
Storage	Two hard disk drives - one is for OS, the other one is for storage
Display	nVidia chipset with DirectX3D supported
Monitor	1280x1024 pixels or above

*Design and specifications are subject to change without notice.

Table of Contents

Chapter 1 Notice for All Users 1-1
1-1 What's New? 1-1
1-2 Reading Notice 1-2
Chapter 2 Installation 2-4
2-1 HD NVR Manager Setup 2-4
2-1-1 Installation Steps 2-4
2-1-2 License Activation 2-10
2-1-2-1 Software Authentication 2-10
2-2 Setup Procedures for the First Run 2-12
2-2-1 Change Hostname 2-13
2-2-2 Set Up Network 2-14
2-2-3 Change Date & Time and Time Zone 2-16
2-2-4 Change Screen Resolution 2-17
2-2-5 Change Region and Language 2-18
Chapter 3 SCM Program 3-1
3-1 SCM Brief 3-1
3-2 Run SCM Program 3-3
3-3 Create a Volume 3-4
3-4 Rename Volume Name 3-6
3-5 Delete a Volume 3-7
3-6 Modify a Volume 3-9
3-6-1 Add a Hard Disk to an Existing Volume 3-9
3-6-2 Remove a Hard Disk from an Existing Volume 3-11
3-6-3 Detach a Hard Disk 3-13
3-7 Save Log 3-14
3-8 Exit SCM Program 3-15
Chapter 4 System Operation 4-1
4-1 General Introduction 4-1
4-1-1 Basic Operation Modes 4-1
4-1-2 Brief of Display Mode 4-6
4-2 System Tab 4-7
4-3 Device Tree & Map 4-8
4-3-1 Device Tree 4-8
4-3-1-1 Icon Status 4-9
4-3-1-2 Control DI/DO Points (DI/DO - To Be Upgraded) 4-10
4-3-2 Map 4-11

4-3-3 Hardware Monitor 4-12
4-4 Patterns & Tour 4-13
4-4-1 Layout Templates 4-14
4-4-2 Customize Patterns 4-16
4-4-2-1 Add a Pattern to Tour List 4-17
4-4-2-2 Change Pattern Name 4-19
4-4-2-3 Save Pattern Change 4-20
4-4-2-4 Delete a Pattern from Tour List 4-21
4-4-2-5 Change Playing Speed of Pattern 4-22
4-4-2-6 Change Pattern Order 4-23
4-4-3 Run a Tour 4-24
4-5 Viewer 4-25
4-5-1 Brief of the Viewer 4-25
4-5-2 Play an Image 4-26
4-5-3 OSD Setting 4-28
4-5-4 Maximize the Viewer 4-31
4-5-5 Adjust Image Ratio 4-33
4-5-6 Operate Map File in the Viewer 4-34
4-5-6-1 Open Map in the Viewer 4-35
4-5-6-2 Show Channel Image from Map 4-36
4-5-6-3 Change Value of DO Point from Map 4-37
4-5-7 Play Image from Sub Channel 4-38
4-5-8 Play ROI 4-40
4-5-8-1 Create ROI 4-41
4-5-8-2 Hide ROI 4-43
4-5-8-3 Delete ROI 4-44
4-5-9 Digital Zoom Mode (ePTZ) 4-45
4-5-10 Snapshot Image 4-46
4-5-11 Manual Recording 4-48
4-5-12 Open AVA File 4-49
4-5-13 Switch Codec 4-50
4-5-14 Disconnect Image 4-51
4-6 Time Slider 4-52
4-6-1 Time Slider Introduction 4-52
Information Panel 4-53
Timeline 4-54
4-6-2 Search Video 4-57
4-6-3 Play Historical Video 4-59

4-6-4 Export to Spooler 4-60
4-6-5 Synchronized Playback 4-61
4-6-6 Video Looping 4-62
4-6-7 Change Display Color on Timeline 4-63
4-6-8 Run Mega Player 4-64
4-7 Spooler 4-66
4-7-1 View Image 4-66
4-7-2 View Video Clip 4-67
4-7-3 Save Image or Video File 4-68
4-7-4 Delete Files in Spooler 4-70
Chapter 5 Alarm & Event Mode 5-1
5-1 Alarm Mode 5-1
5-1-1 Deal with Alarm 5-2
5-1-2 Turn On/Off Pop-up Alarm 5-3
5-1-3 Turn On/Off Alarm Sound 5-4
5-1-4 Alarm Search 5-5
5-1-5 Acknowledge Alarm 5-6
5-1-5-1 Acknowledge an Alarm 5-6
5-1-5-2 Run Group Acknowledge Function 5-7
5-1-6 Export Alarm 5-8
5-1-7 Missing Object Search 5-9
5-1-8 Foreign Object Search 5-12
5-2 Event Mode 5-15
5-2-1 Search Event 5-16
5-2-1-1 Search by Time 5-16
5-2-1-2 Search by Category 5-17
5-2-2 Export Events 5-18
Chapter 6 Configuration Mode 6-1
6-1 Device Setting 6-2
6-1-1 NVR 6-2
6-1-1-1 Basic Setting 6-3
6-1-1-2 Customized Setting 6-6
Display Setting 6-7
Device Tree 6-8
Spooler Export Setting 6-8
Alarm Setting 6-8
Miscellaneous 6-8
Language Setting 6-9

6-1-1-3 System Security 6-10
Password Protection 6-10
Security Control 6-11
Local System Settings 6-11
Miscellaneous 6-11
6-1-1-4 Device Tree 6-12
6-1-1-5 Device List 6-13
6-1-1-6 Mail Setting 6-14
6-1-1-7 Hardware Monitor 6-15
6-1-1-8 License Control 6-16
6-1-2 Camera/Channel 6-17
6-1-2-1 Brief of Camera/Channel Setting 6-17
6-1-2-2 Add Camera/Channel to the System 6-19
Add Channel Manually 6-19
Add Channel Automatically 6-25
6-1-2-3 Modify Camera/Channel Settings 6-28
6-1-2-4 Delete Camera/Channel from the System 6-30
6-1-2-5 Search Specific Camera/Channel 6-32
6-2 Storage Setting 6-33
6-3 System Setting 6-34
6-3-1 Map 6-34
6-3-1-1 Add Map to the System 6-35
6-3-1-2 Modify Existing Map 6-37
6-3-1-3 Change Map Hierarchy 6-38
6-3-1-4 Delete Map from the System 6-40
6-3-2 User Account 6-41
6-3-2-1 View Setting of User Account 6-41
6-3-2-2 Add User Account 6-42
6-3-2-3 Edit User Account 6-44
6-3-2-4 Delete User Account 6-46
6-3-3 Group Account 6-47
6-3-3-1 Add Group Account 6-47
6-3-3-2 Edit Group Account 6-49
6-3-3-3 Delete Group Account 6-51
6-3-4 Alarm Rule 6-52
6-3-4-1 Brief of Alarm Rule 6-52
6-3-4-2 Add Alarm Rule to the System 6-53
6-3-4-3 Add Hardware Detected Alarm to the System 6-61

6-3-4-4 Modify Alarm Rule 6-64
6-3-4-5 Delete Alarm Rule from the System 6-66
6-3-5 Schedule 6-67
6-3-5-1 Brief of Schedule Configuration 6-67
6-3-5-2 Add New Schedule to the System 6-68
6-3-5-3 Modify Schedule 6-70
6-3-5-4 Delete Customized Schedule from the System 6-72
Appendix I. Hot Key Table ..... a
Appendix II. Network Quality ..... b
Appendix III. How to Add Camera or DI/DO to a HTML Map c
Appendix IV. Install 'Message Queuing' ..... e

Figure List

Figure 2-2 Change Host Name 2-13
Figure 2-3 Set Network..... 2-14
Figure 2-4 Change Date & Time and Time Zone 2-16
Figure 2-5 Change Screen Resolution 2-17
Figure 2-6 Change Region and Language 2-18
Figure 3-1 SCM Program..... 3-1
Figure 3-2 Run SCM Program..... 3-3
Figure 3-3 Create a Volume 3-4
Figure 3-4 Rename Volume Name..... 3-6
Figure 3-5 Delete a Volume 3-7
Figure 3-6 Add a Hard Disk to an Existing Volume 3-9
Figure 3-7 Remove a hard disk from an existing volume.....3-11
Figure 3-8 Detach a Hard Disk 3-13
Figure 3-9 Save Log..... 3-14
Figure 3-10 Exit SCM Program..... 3-15
Figure 4-1 Four Basic Operation Modes 4-1
Figure 4-2 Display Mode..... 4-2
Figure 4-3 Alarm Mode 4-3
Figure 4-4 Event Mode 4-4
Figure 4-5 Configuration Mode..... 4-5
Figure 4-6 Demonstration of Display Mode..... 4-6
Figure 4-7 System Tab 4-7
Figure 4-8 Control DI/DO Points 4-10
Figure 4-9 Map in Viewer.....4-11
Figure 4-10 Hardware Monitor Function..... 4-12
Figure 4-11 Layout Templates 4-14
Figure 4-12 Customize Patterns..... 4-16
Figure 4-13 Add Pattern to Tour List..... 4-17
Figure 4-14 Change Pattern Name..... 4-19
Figure 4-15 Save Pattern Change 4-20
Figure 4-16 Delete Pattern from Tour List..... 4-21
Figure 4-17 Change Pattern Order..... 4-23
Figure 4-18 Run a Tour..... 4-24
Figure 4-19 Brief of the Viewer..... 4-25
Figure 4-20 Play an Image in the Viewer 4-26
Figure 4-21 Change OSD Setting 4-28
Figure 4-22 Maximize the Viewer 4-31

Figure 4-23 Adjust Image Ratio 4-33
Figure 4-24 Open Map in Viewer 4-35
Figure 4-25 Show channel Image from Map 4-36
Figure 4-26 Change Value of DO Point from Map 4-37
Figure 4-27 Play Image from Sub Channel 4-38
Figure 4-35 Create ROI 4-41
Figure 4-36 Hide ROI 4-43
Figure 4-37 Delete ROI 4-44
Figure 4-38 Run Digital Zoom Mode 4-45
Figure 4-39 Snapshot an Image 4-46
Figure 4-40 Manual Recording 4-48
Figure 4-41 Open an AVA File 4-49
Figure 4-42 Switch Codec on Playing 4-50
Figure 4-43 Disconnect Image 4-51
Figure 4-44 Time Slider 4-52
Figure 4-45 Search Video by Period Buttons 4-57
Figure 4-46 Search Video by 'Go to' Button 4-57
Figure 4-47 Search Video by Ruler 4-58
Figure 4-48 Search Video by Jump Button 4-58
Figure 4-49 Play Historical Video 4-59
Figure 4-50 Export to Spooler 4-60
Figure 4-51 Synchronized Playback 4-61
Figure 4-52 Video Looping 4-62
Figure 4-53 Change Display Color on Timeline 4-63
Figure 4-54 Brief of Mega Player 4-64
Figure 4-55 Play an AVA File in Mega Player 4-65
Figure 4-56 View Image in Spooler 4-66
Figure 4-57 View Video Clip in Spooler 4-67
Figure 4-58 Save Image or Video File 4-68
Figure 4-59 Delete Files in Spooler 4-70
Figure 5-1 Turn On/Off Pop-up Alarm 5-3
Figure 5-2 Turn On/Off Alarm Sound 5-4
Figure 5-3 Alarm Search 5-5
Figure 5-4 Acknowledge an Alarm 5-6
Figure 5-5 Acknowledge Multiple Alarms 5-7
Figure 5-6 Export Alarm 5-8
Figure 5-7 Missing Object Search 5-9
Figure 5-8 Foreign Object Search 5-12

Figure 5-9 Details of the 'Events' Table 5-15
Figure 5-10 Event Search by Time 5-16
Figure 5-11 Event Search by Category 5-17
Figure 5-12 Export Events 5-18
Figure 6-1 Configuration Mode 6-1
Figure 6-2 Basic Setting of NVR 6-3
Figure 6-3 Customized Setting of NVR 6-6
Figure 6-4 Turn on PTZ Mode by Default 6-9
Figure 6-5 Device Hierarchy Modification 6-12
Figure 6-6 Channel Summary 6-13
Figure 6-7 Mail Setting 6-14
Figure 6-9 License Control Setting of NVR 6-16
Figure 6-10 Channel Information in Setting Panel 6-17
Figure 6-11 Camera Setting Provided by the Manufacturer 6-18
Figure 6-12 Add a Channel Manually 6-19
Figure 6-13 Add a Channel Automatically 6-25
Figure 6-14 Modify the Channel Settings 6-28
Figure 6-15 Delete Camera/Channel from the System 6-30
Figure 6-16 Search Specific Camera/Channel 6-32
Figure 6-17 Storage Setting 6-33
Figure 6-18 Add a Map to the System 6-35
Figure 6-19 Modify an Existing Map 6-37
Figure 6-20 Change Map Hierarchy 6-38
Figure 6-21 Delete a Map from the System 6-40
Figure 6-22 View Setting of User Account 6-41
Figure 6-23 Add a User Account 6-42
Figure 6-24 Edit an Existing User Account 6-44
Figure 6-25 Delete User Account 6-46
Figure 6-26 Add a Group Account 6-47
Figure 6-27 Edit an Existing Group Account 6-49
Figure 6-28 Delete a Group Account 6-51
Figure 6-29 Brief of Alarm Rule 6-52
Figure 6-30 Add Alarm Rule to the System 6-53
Figure 6-31 Add Alarm Rule to the System 6-61
Figure 6-32 Modify an Alarm Rule 6-64
Figure 6-33 Delete Alarm Rule from the System 6-66
Figure 6-34 Brief of Schedule Configuration 6-67
Figure 6-35 Add a new schedule to the system 6-68

Figure 6-36 Modify a Schedule 6-70
Figure 6-37 Delete Customized Schedule from the System 6-72

Chapter 1 Notice for All Users

1-1 What's New?

Application Enhancement

- Support NVR auto start function
- Support NVR auto login function
- Password protection for close and configure NVR
- Last state recovery of NVR Megaviewer in tour/pattern/full screen
- Schedule restart NVR application, NVR service or shutdown Windows
- Support Windows lock (disable task manager, task bar, … etc)
- Hardware status monitor, including mother board, CPU, cooling fans, … etc.
- Alarm auto acknowledge enhancement
- Alarm rule enhancement
- New display pattern layouts (2x3, 3x6, 1+4, 4x2, 2x4)

1-2 Reading Notice

The manual is developed for all HD NVR users. Before starting the manual, learn the following descriptions.

Some icons used in the manual indicate the following functions:

	The bulb surrounding an orange circle is intended to provide the user with a short cut or an operational tip when the user is manipulating the product.
	The push pin surrounding the green rectangle is intended to remind the user what the specific operation notification is.
	The exclamation point surrounding a red equilateral triangle is intended to alert the user to the presence of importance operating and maintenance instructions.

The manual includes six chapters, including
Chapter 1 ‘Notice for the Manual’
Chapter 2 ‘Installation’
Chapter 3 ‘SCM Program’
Chapter 4 ‘System Operation’
Chapter 5 ‘Alarm & Event Mode’
Chapter 6 ‘Configuration Mode’
Chapter 7 ‘Using HD NVR Client’

All users should read the necessary instructions in the manual carefully before running the system at the first time.

NOTE: The minimum hardware requirement lists as following:

1. **CPU: Pentium Intel Dual Core 2.4GHz or above**
2. **RAM: 2048 MB at least**
3. **Operation System: Windows XP SP2 / Windows XP SP3 or above**
4. **Display: nVidia chipset which supports DirectX3D (Minimum resolution needs 1280×1024. The recommended resolution will be 1680×1050.)**
5. **Storage: Need two hard drives at least. One is for the operation system, and the other(s) is/are for the image storage.**
6. **Windows Component: Message Queue (you will need to have Windows XP/Vista CD-ROM to install this component)**

NOTE: The recommended hardware requirement for Megapixel IP Camera lists as following:

7. **CPU: Pentium Intel Dual Core 2 Quad Q9400 2.6GHz or above**
8. **RAM: 4096 MB at least**
9. **Operation System: Windows XP SP2 / SP3 or Vista (32bit)**
10. **Display: nVidia Geforce 9500 Display Card or above**
11. **Minimum resolution: 1280×1024, 1680x1050 is recommended**
12. **Storage: Need two hard drives at least. One is for the operation system, and the other(s) is/are for the image storage.**
13. **Windows Component: Message Queue (you will need to have Windows XP/Vista CD-ROM to install this component)**

Chapter 2 Installation

2-1 HD NVR Manager Setup

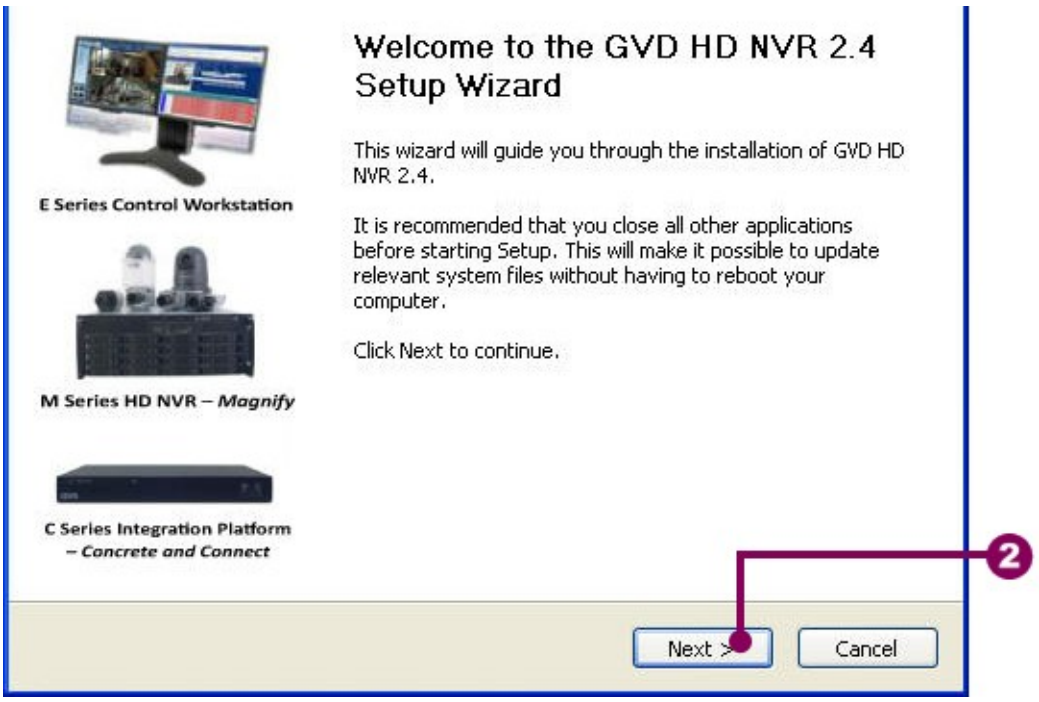
This chapter describes how to install the HD NVR Manager. Before using the application, the user should complete two procedures:

1. Install the HD NVR Manager
2. Activate the license.

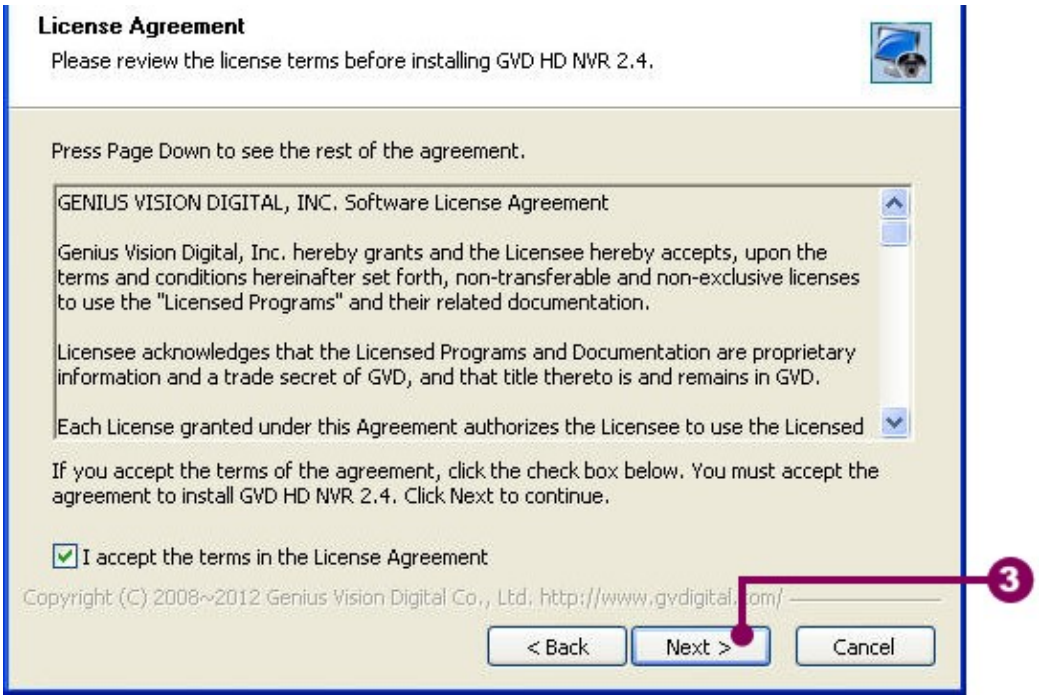
2-1-1 Installation Steps

To install the HD NVR Manager, see the following steps:

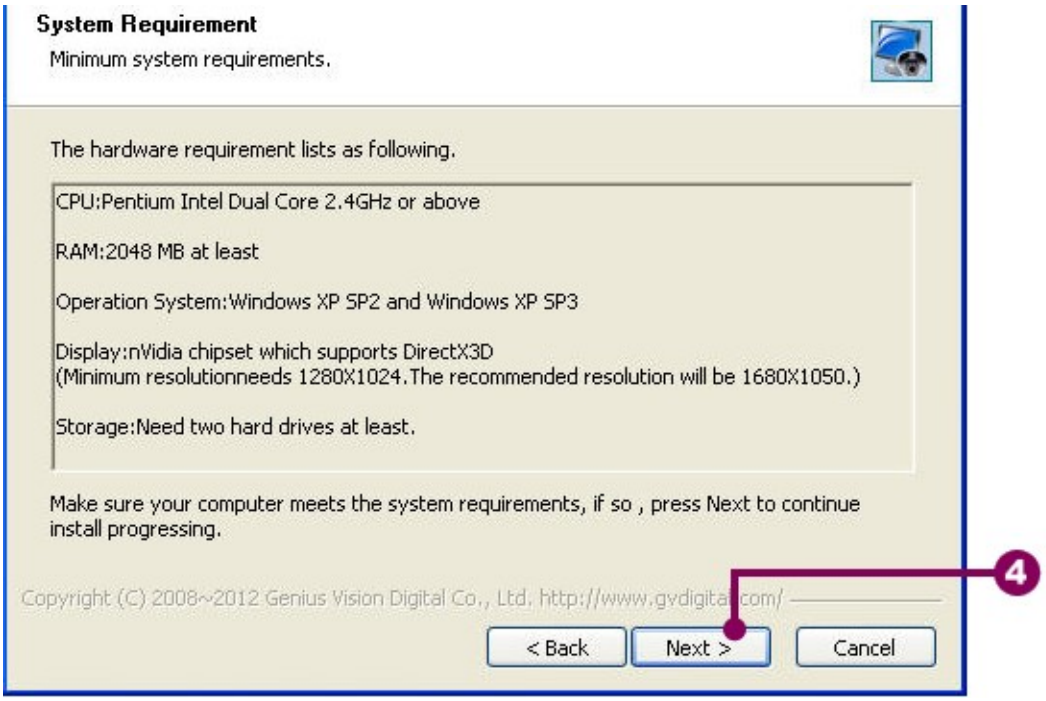
1. In the installation CD, find the HD NVR Manager's setup program in the setup category. Double click the setup program.


E Series Control Workstation
M Series HD NVR – Magnify
C Series Integration Platform
– Concrete and Connect
Welcome to the GVD HD NVR 2.4 Setup Wizard
This wizard will guide you through the installation of GVD HD NVR 2.4.
It is recommended that you close all other applications before starting Setup. This will make it possible to update relevant system files without having to reboot your computer.
Click Next to continue.
2
Next >
Cancel

2. The setup wizard starts. Click 'Next'.


License Agreement
Please review the license terms before installing GVD HD NVR 2.4.
Press Page Down to see the rest of the agreement.
GENIUS VISION DIGITAL, INC. Software License Agreement
Genius Vision Digital, Inc. hereby grants and the Licensee hereby accepts, upon the terms and conditions hereinafter set forth, non-transferable and non-exclusive licenses to use the "Licensed Programs" and their related documentation.
Licensee acknowledges that the Licensed Programs and Documentation are proprietary information and a trade secret of GVD, and that title thereto is and remains in GVD.
Each License granted under this Agreement authorizes the Licensee to use the Licensed
If you accept the terms of the agreement, click the check box below. You must accept the agreement to install GVD HD NVR 2.4. Click Next to continue.
I accept the terms in the License Agreement
Copyright (C) 2008~2012 Genius Vision Digital Co., Ltd. http://www.gvdigital.com/
< Back
Next >
Cancel
3

3. A license agreement dialog appears. Check 'I accept the terms in the License Agreement' and click 'Next'.


System Requirement
Minimum system requirements.
The hardware requirement lists as following.
CPU:Pentium Intel Dual Core 2.4GHz or above
RAM:2048 MB at least
Operation System:Windows XP SP2 and Windows XP SP3
Display:nVidia chipset which supports DirectX3D
(Minimum resolutionneeds 1280X1024.The recommended resolution will be 1680X1050.)
Storage:Need two hard drives at least.
Make sure your computer meets the system requirements, if so , press Next to continue install progressing.
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< Back
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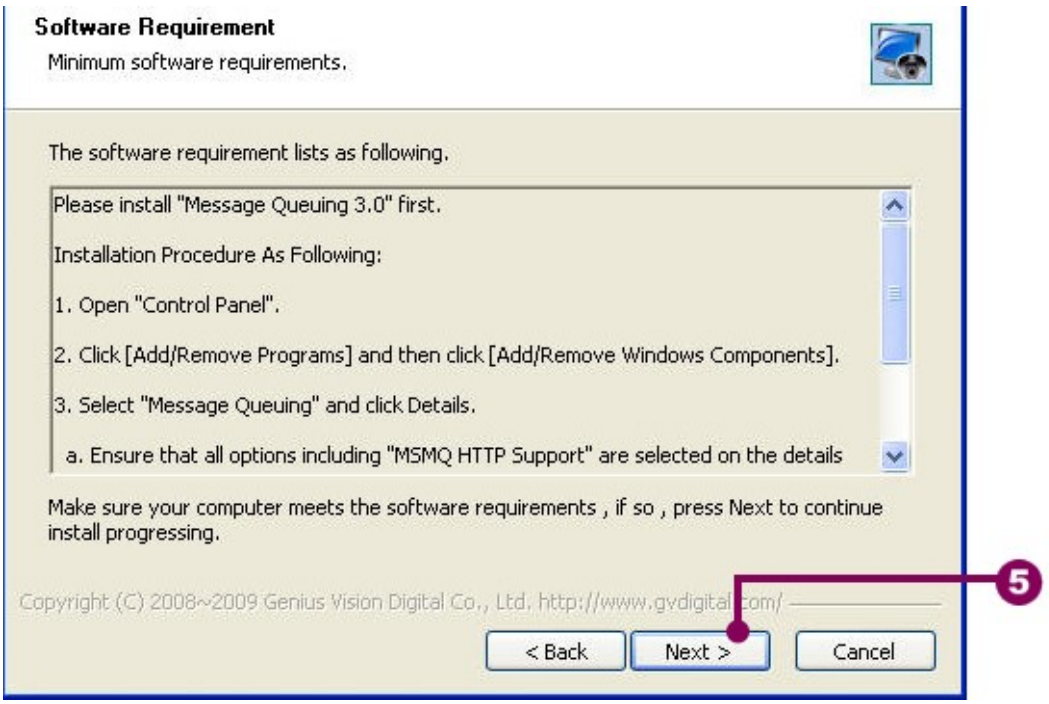
Cancel
4

4. The setup program lists the minimum hardware requirement. Click 'Next' when all hardware requirements are met.


Software Requirement
Minimum software requirements.
The software requirement lists as following.
Please install "Message Queuing 3.0" first.
Installation Procedure As Following:
1. Open "Control Panel".
2. Click [Add/Remove Programs] and then click [Add/Remove Windows Components].
3. Select "Message Queuing" and click Details.
a. Ensure that all options including "MSMQ HTTP Support" are selected on the details
Make sure your computer meets the software requirements , if so , press Next to continue install progressing.
Copyright (C) 2008~2009 Genius Vision Digital Co., Ltd. http://www.gvdigital.com/
< Back
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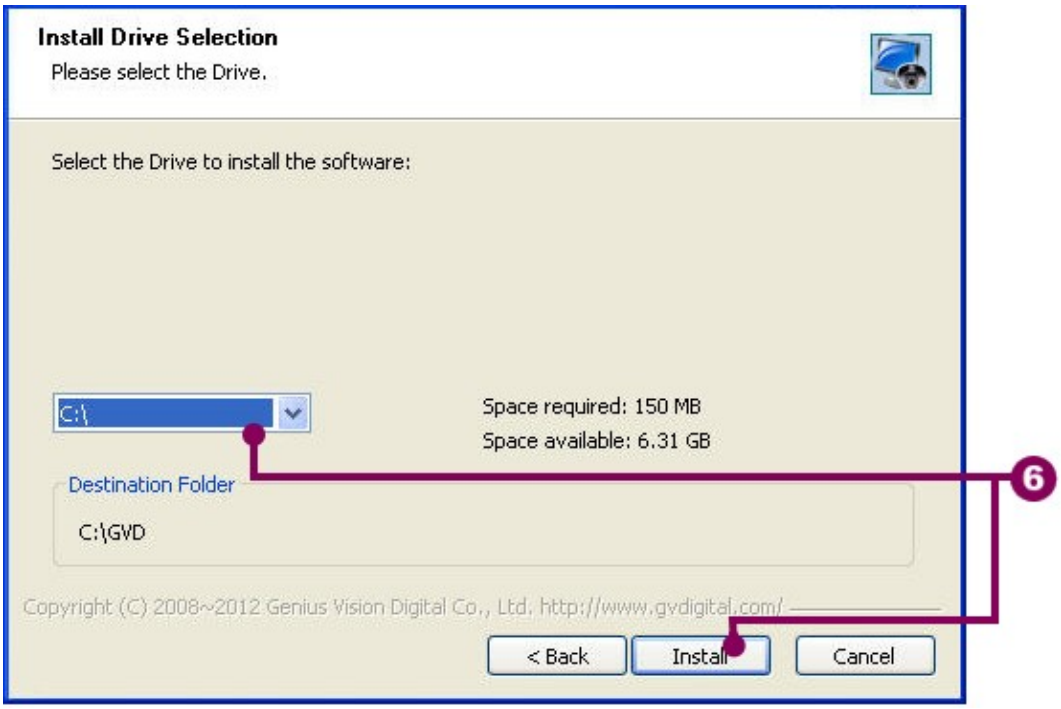
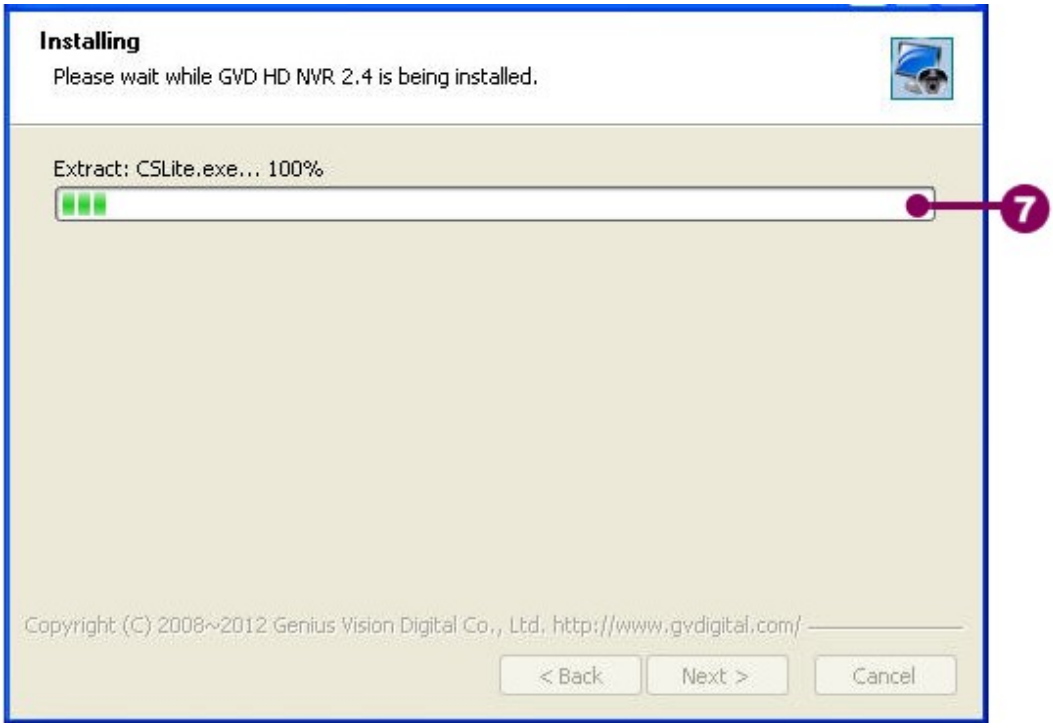
Cancel
5

5. To run the system properly, an addition Windows® component, 'Message Queuing', is required. To install 'Message Queuing', refer to Appendix IV for more information.

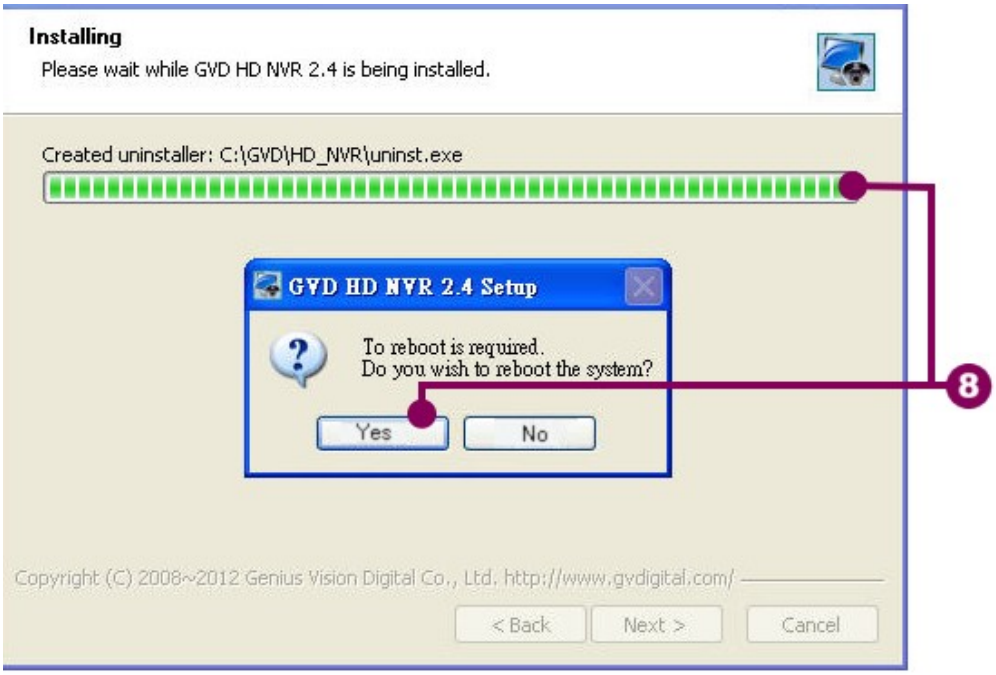
NOTE: 'Message Queuing' setup program is in the Windows® Setup disc. Without installing 'Message Queuing' application, the system will not run normally.



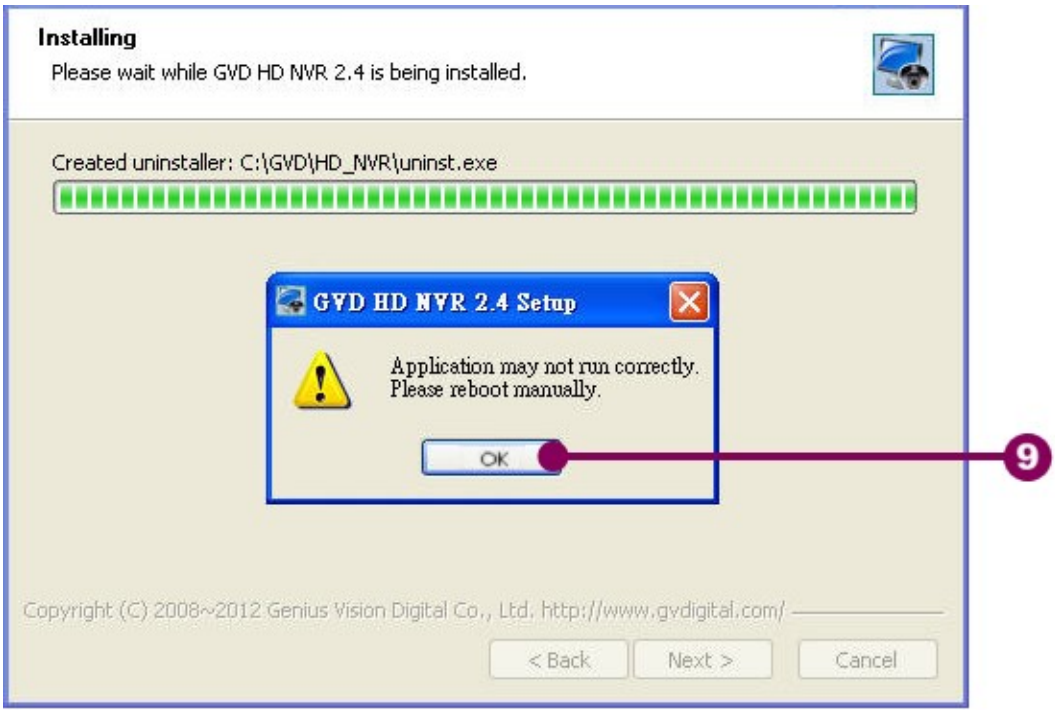
6. Select the installed device and click ‘Install’. The setup program automatically creates a ‘GVD’ directory in the selected driver.


Installing
Please wait while GVD HD NVR 2.4 is being installed.
Extract: CSLite.exe... 100%
Copyright (C) 2008~2012 Genius Vision Digital Co., Ltd. http://www.gvdigital.com/
< Back
Next >
Cancel
7

7. The setup program will automatically display the progress and install the following applications: Windows Installer 3.1, Virtual C++ (VC80), and .Net Framework if the applications have not been installed.



8. The setup program displays a reboot message. Click 'Yes' to reboot immediately.



9. Click 'No' and the setup program requires the user to reboot manually. Otherwise the system may not run correctly.

Completing the GVD HD NVR 2.4 Setup Wizard
GVD HD NVR 2.4 has been installed on your computer.
Click Finish to close this wizard.
E Series Control Workstation
M Series HD NVR – Magnify
C Series Integration Platform
– Concrete and Connect
http://www.gvdigital.com/
< Back
Finish
Cancel
10

10. Click 'Finish' to complete the installation, user will need to reboot the system manually.

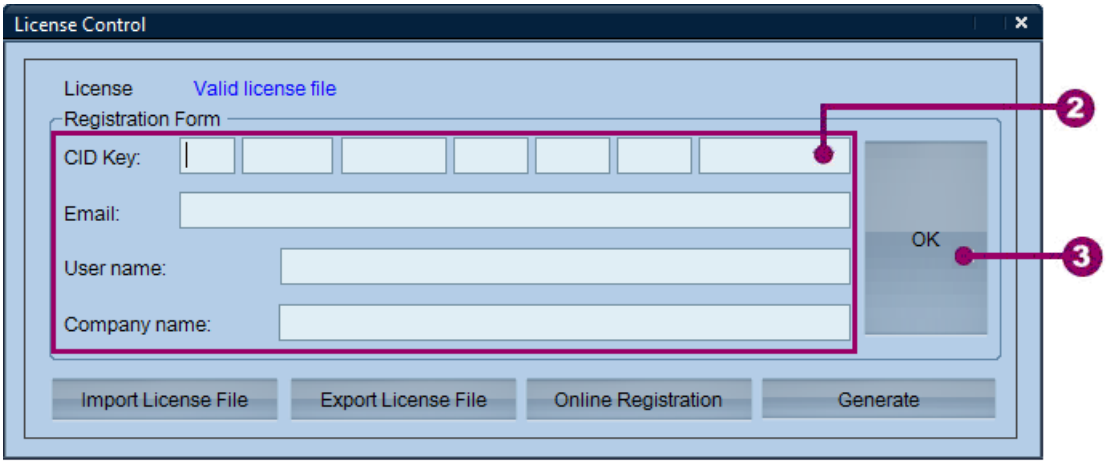
2-1-2 License Activation

When the HD NVR Manager has been installed, the system automatically detects the authentication. If the authentication is not passed, the user needs to obtain the legal license and activate it.

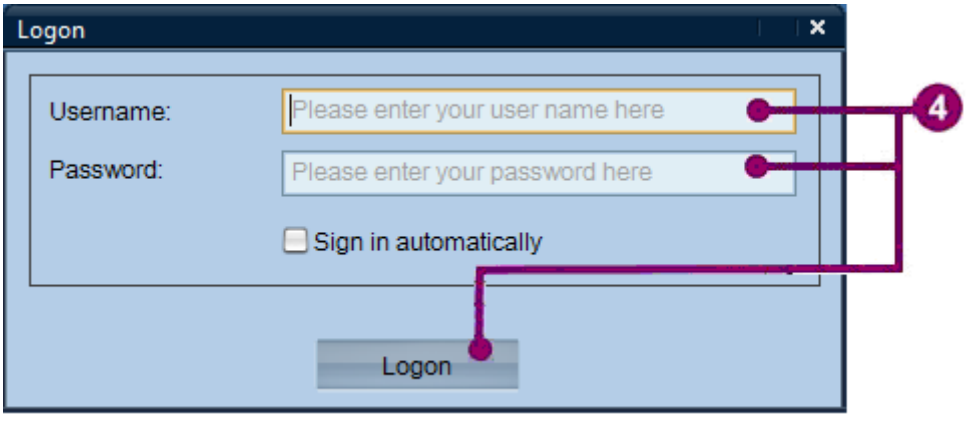
2-1-2-1 Software Authentication

Found the CID key; it is labeled on the software CD cover. The CID key would look as following, **ING10xxxx-xxxxxxxx-xxxx-xxxx-xxxx-00xxxxxxxx08**.

To run the software authentication, see the following steps:



1. Double click the ‘HD NVR’ icon on the desktop, and the ‘License Control’ dialog appears.
2. Input the CID key Email, User name and then input the email address.
3. Click ‘OK’. The NVR will then be activated.



4. If the authentication is passed, the logon dialog is displayed. Use the '**Admin**' account and input the default password - '**6001**'. Click 'Logon' to run the system. Check the 'Sign in automatically' option to activate the auto login function.

NOTE: Username and password are case sensitive.

2-2 Setup Procedures for the First Run

Before running the application for the first time, user needs to change the following settings of the Windows system, including:

- Host Name
- Network
- Date and Time Zone
- Screen Resolution
- Region and Language

See the following sections for details.

2-2-1 Change Hostname

Duplicated hostname in the network may generate errors. It is necessary to give a unique hostname for the HD NVR. To change the hostname, see the following steps:

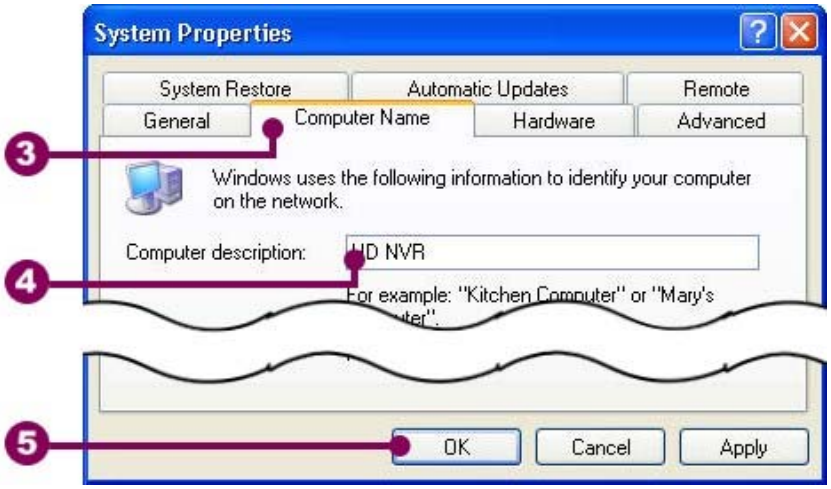


Figure 2-1 Change Host Name

1. Right click '**My Computer**' on Windows Desktop.
2. When the pop-up menu is displayed, click '**Properties**'.
3. When the 'System Properties' dialog is displayed, click the '**Computer Name**' tab.
4. The default hostname is 'HD NVR'. Change the hostname in the '**Computer description**' text field.
5. Click 'OK' to complete.

2-2-2 Set Up Network

HD NVR must have a unique IP address within the network. To change the IP address of the HD NVR, see the following steps:

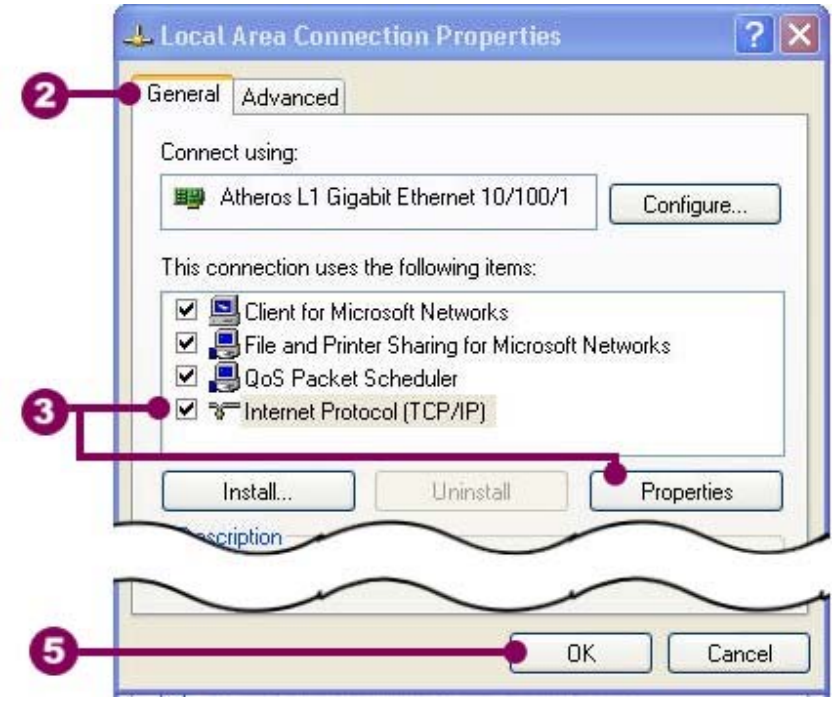
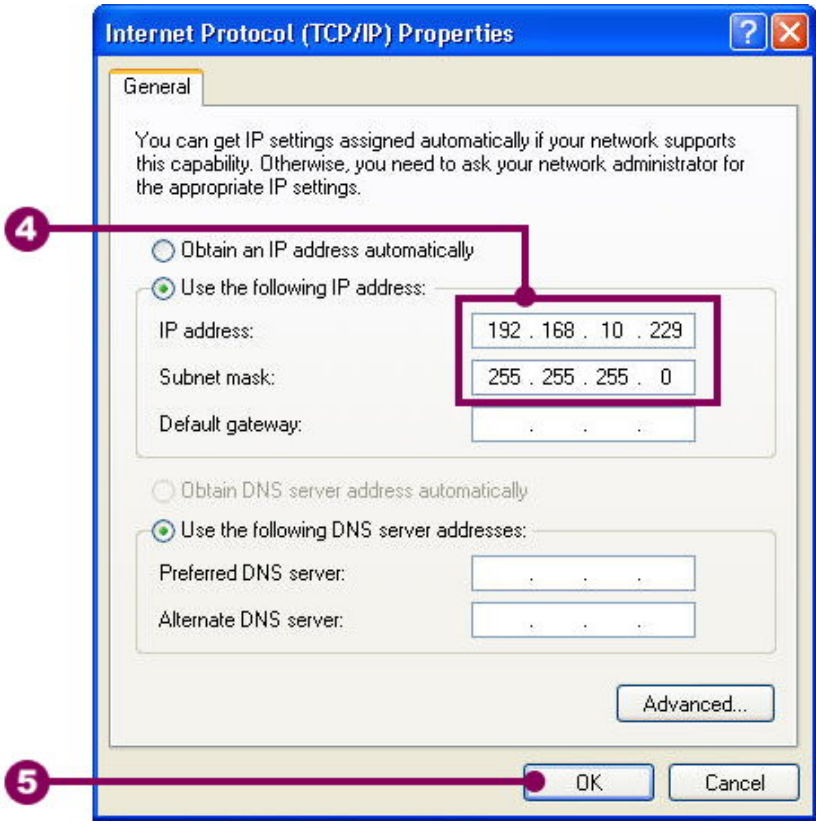


Figure 2-2 Set Network

1. Click '**Start**' -> '**Control Panel**'.
2. Double click '**Local Area Connection**'. When the 'Local Area Connection Properties' dialog is displayed, click the 'General' tab.
3. Click '**Internet Protocol (TCP/IP)**' in the list and click '**Properties**' to continue.


Internet Protocol (TCP/IP) Properties
General
You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings.
4
Obtain an IP address automatically
Use the following IP address:
IP address:
192 . 168 . 10 . 229
Subnet mask:
255 . 255 . 255 . 0
Default gateway:
Obtain DNS server address automatically
Use the following DNS server addresses:
Preferred DNS server:
Alternate DNS server:
Advanced...
5
OK
Cancel

4. Set the IP address and Subnet mask of the NVR.
5. Click '**OK**' to complete.

NOTE: Consult your MIS or IT technicians if any question.

2-2-3 Change Date & Time and Time Zone

Correct date, time and time zone are very critical for NVR system. See the following description to set the correct date, time, and time zone.

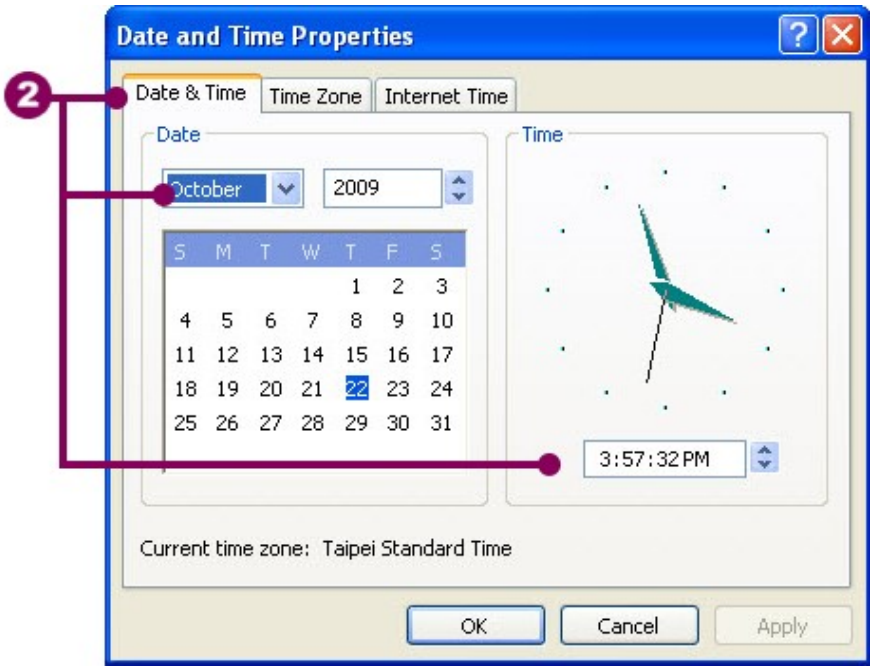
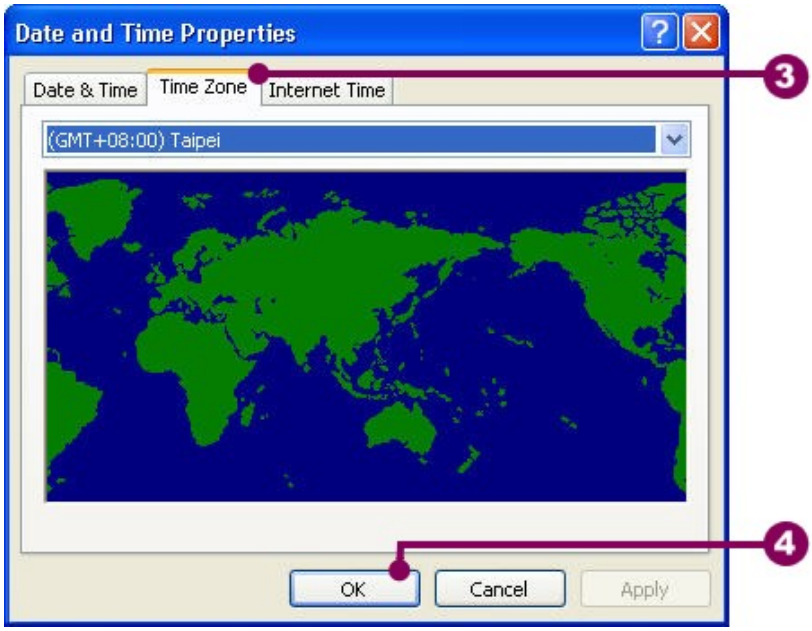


Figure 2-3 Change Date & Time and Time Zone

1. Click '**Start**' -> '**Control Panel**'.
2. Double click '**Date and Time**'. When the 'Date and Time Properties' dialog is displayed, click the '**Date & Time**' tab and set the correct date and time.



3. Click the '**Time Zone**' tab and set the correct time zone.
4. Click '**OK**' to complete.

2-2-4 Change Screen Resolution

A higher screen resolution generates a better screen view. The embedded HD NVR Manager supports multiple monitor resolutions. To set the screen resolution, see the following steps:

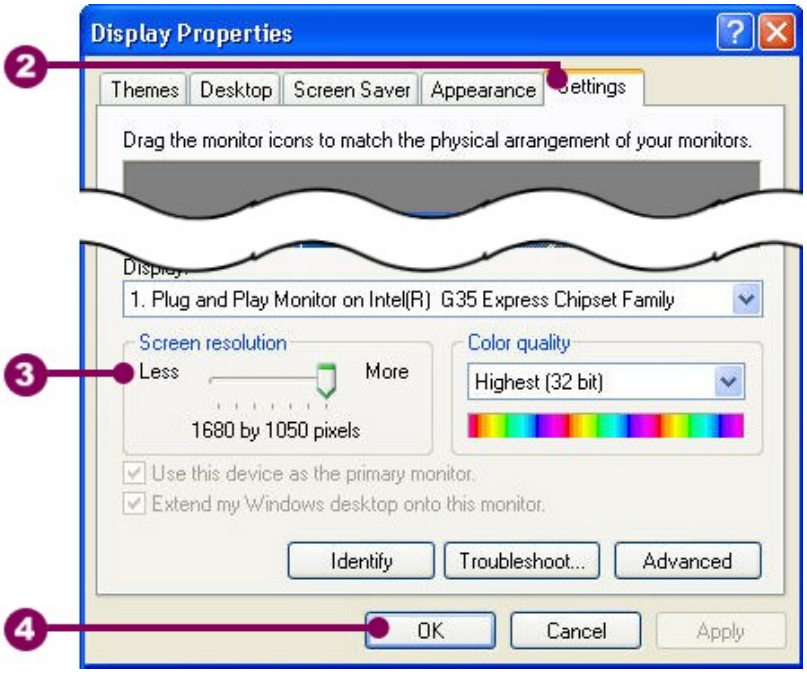


Figure 2-4 Change Screen Resolution

1. Click '**Start**'-> '**Control Panel**'.
2. Double click '**Display**'. When the 'Display Properties' dialog is displayed, click the '**Settings**' tab.
3. Set the desired screen resolution in the Screen resolution area.
4. Click '**OK**' to complete.

2-2-5 Change Region and Language

Non-English users need to change the region and language setting for local requirements. To change the 'Region and Language' settings, see the following steps:

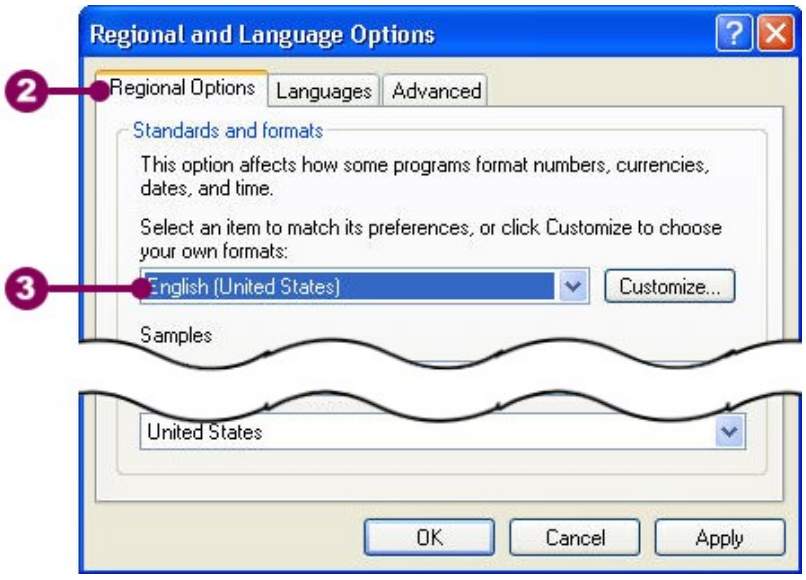
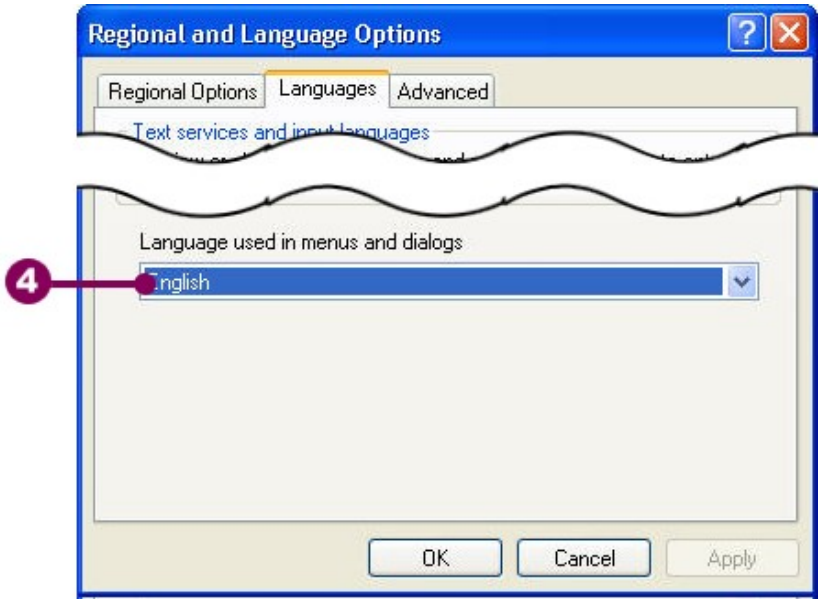
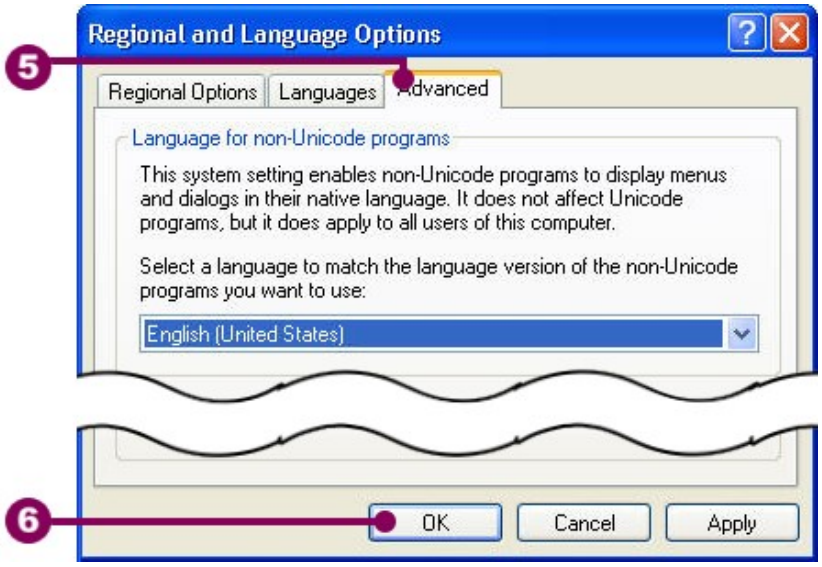


Figure 2-5 Change Region and Language

1. Click '**Start**' -> '**Control Panel**'.
2. Double click '**Region and Language**'. When the 'Regional and Language Options' dialog is displayed, click the '**Regional Options**' tab.
3. Select the desired option from the Standards and formats area.



4. Click the '**Languages**' tab. Select the language for menus and dialogs used in the local area.


Regional and Language Options
5
Regional Options
Languages
Advanced
Language for non-Unicode programs
This system setting enables non-Unicode programs to display menus and dialogs in their native language. It does not affect Unicode programs, but it does apply to all users of this computer.
Select a language to match the language version of the non-Unicode programs you want to use:
English (United States)
6
OK
Cancel
Apply

5. Click the '**Advanced**' tab. Select the language used for non-Unicode programs.
6. Click '**OK**' to complete.

Chapter 3 SCM Program

3-1 SCM Brief

Storage Configuration Manager (abbreviated SCM) is a tool to arrange and manage the repository in the HD NVR. The setup program of HD NVR Manager will install SCM at the same time. SCM helps users to effectively manage all storage devices for video recording.

All repositories in the SCM are reallocated to the basic storage unit – 'Volume'. Every volume may manage one or more hard drives. SCM allows the system administrator to set all hard drives in a single volume.

SCM program is composed of four parts:

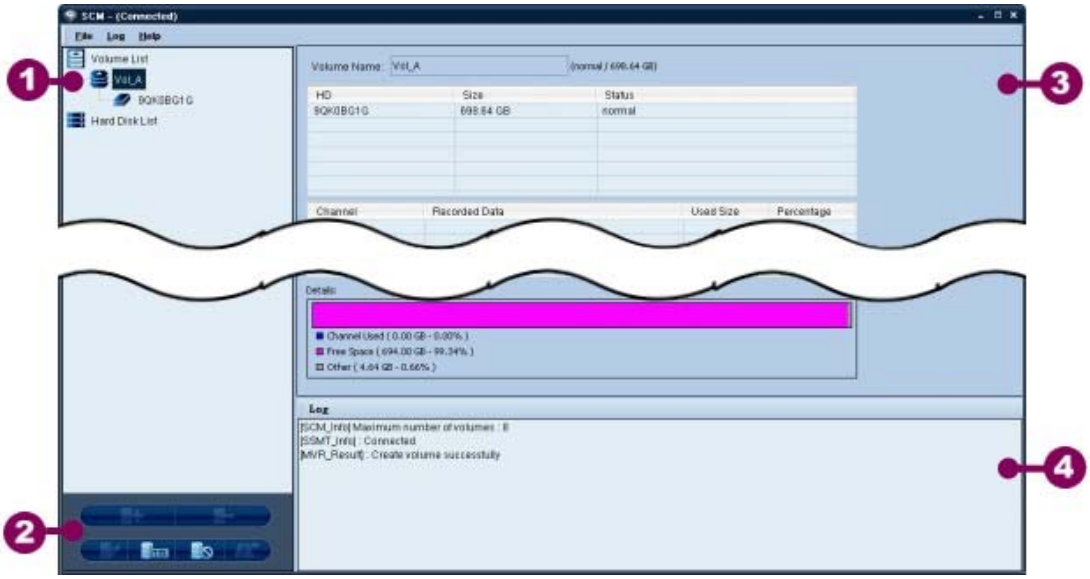


Figure 3-1 SCM Program

1. Device Panel
2. Action Buttons
3. Configuration Panel
4. Log Panel

SCM uses different icons to show the status of volumes and hard drivers. See the following table for demonstration:

	Volume	Hard Driver
Normal		
Disable		
Warning		
Damaged		

NOTE: The 'Warning' icon is displayed when the system has detected 5% loss of recording data in the HDD. The 'Damaged' icon is displayed when the system has detected 15% loss of recording data in the HDD. To prevent the recording data from destroying, change the hard drive immediately when the 'Warning' icon is displayed.

3-2 Run SCM Program

To run SCM program, see the following steps:

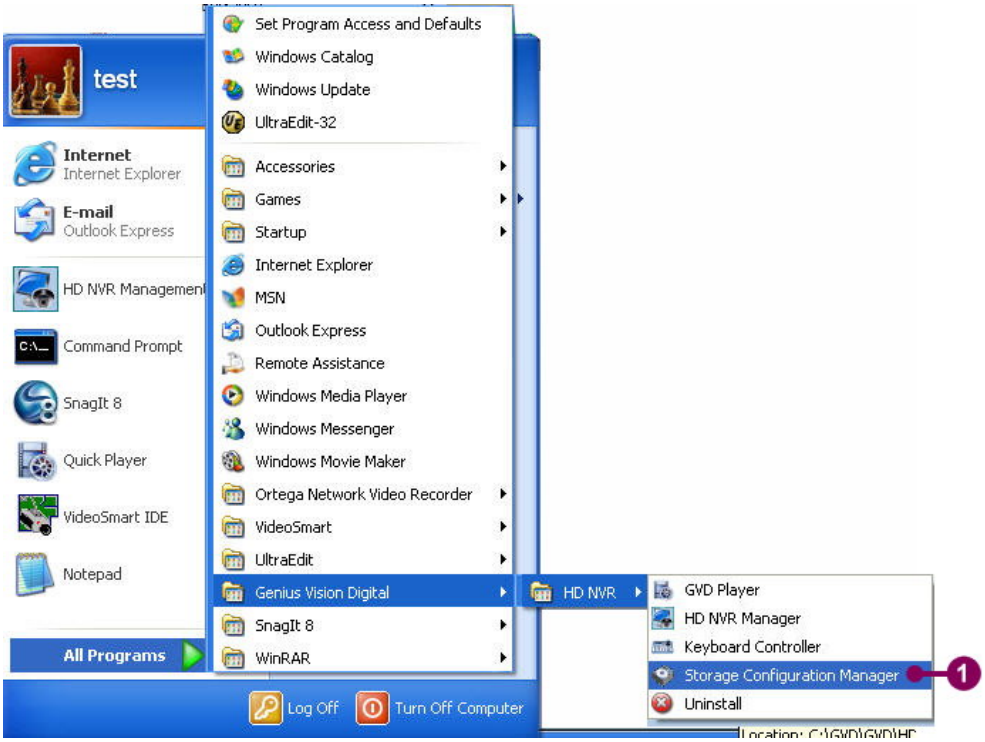
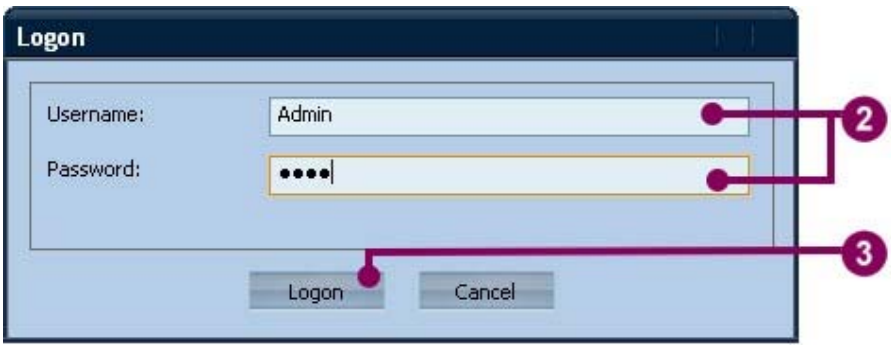


Figure 3-2 Run SCM Program

1. In the windows platform, click '**Start**'->'**All Programs**'->'**Genius Vision Digital**'->'**HD NVR**'->'**Storage Configuration Manager**'.



2. When the logon dialog is displayed, input '**Admin**' in the username column and input password in the password column. (The default password is '**6001**'.)
3. Click 'Logon'.

3-3 Create a Volume

To create a volume, see the following steps:

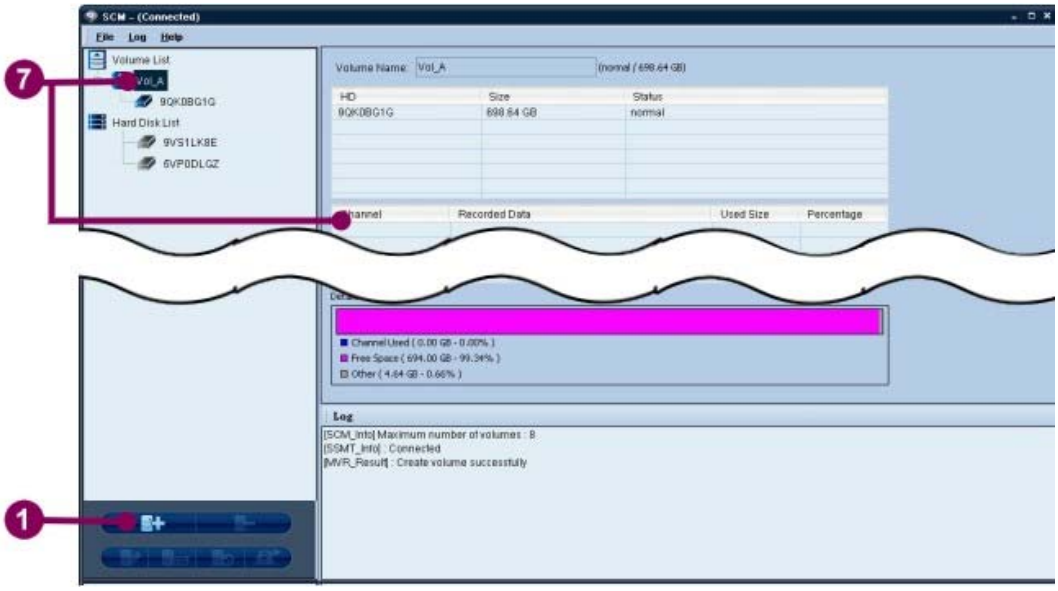
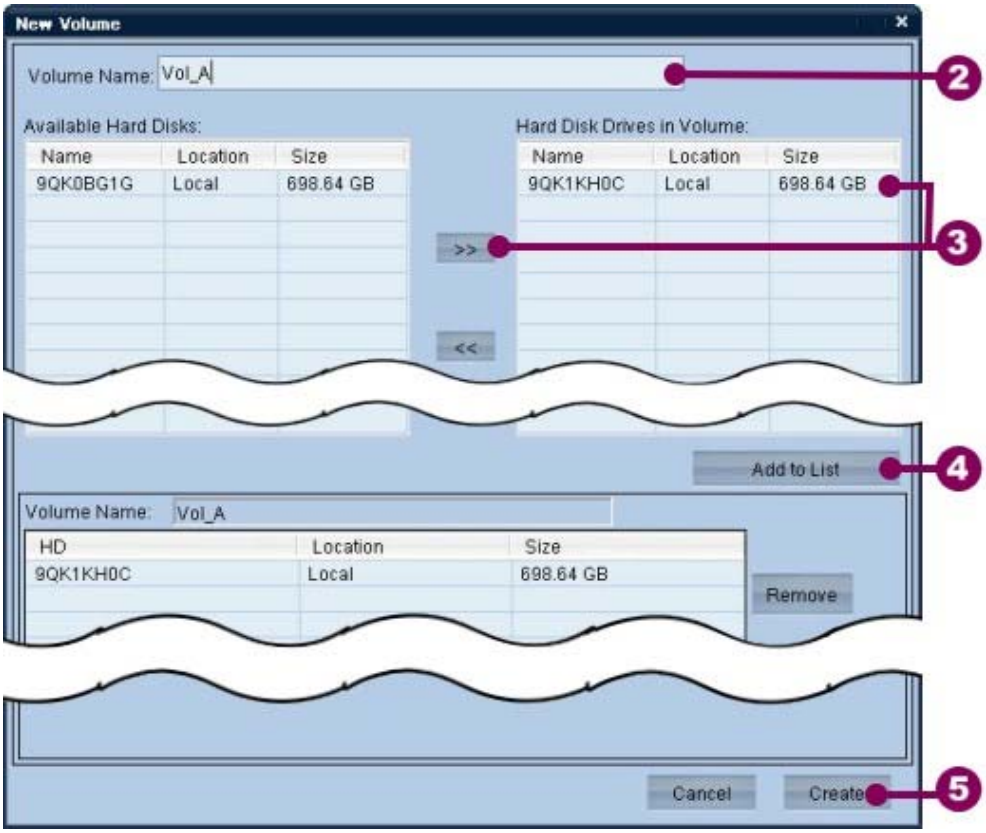


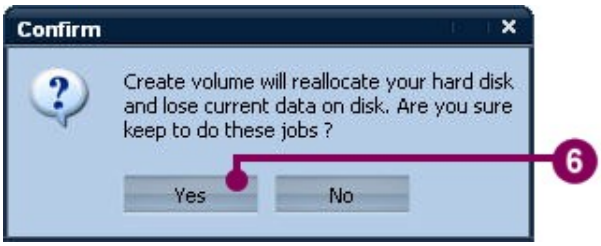
Figure 3-3 Create a Volume

1. In SCM program, click the ' ' button.



2. Input the new volume name in the 'Volume Name' column.

3. Click the preferred hard disk from the available hard disk list and click >> (add) button to add the selected hard disk to the 'Hard Disk in Volume' list.
4. Click 'Add to List' to add the selected hard disk to the list below.
5. Click 'Create' to continue. (Or Click 'Cancel' to exit.)


Confirm
Create volume will reallocate your hard disk and lose current data on disk. Are you sure keep to do these jobs ?
Yes
No
6

6. A confirmation message – 'Create volume will reallocate your hard disk and lose current data on disk. Are you sure to do these jobs?' is displayed. Click 'Yes' to continue.
7. SCM program begins to create a new volume and display a progress bar. When the volume is created, the device panel lists the new volume and the subsidiary hard disk(s). The configuration panel displays the formatted hard disk information.

TIP: Click the icon of the subsidiary hard disk in the device panel and the information of the selected hard disk will be displayed in the configuration panel.

Warning: When new volume is created, all repositories in the new volume will be formatted directly. Save the data in the repositories first before disk format begins.

3-4 Rename Volume Name

To rename the name of a volume, see the following steps:

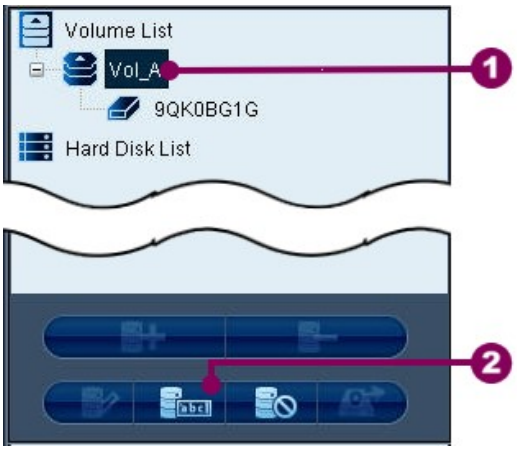
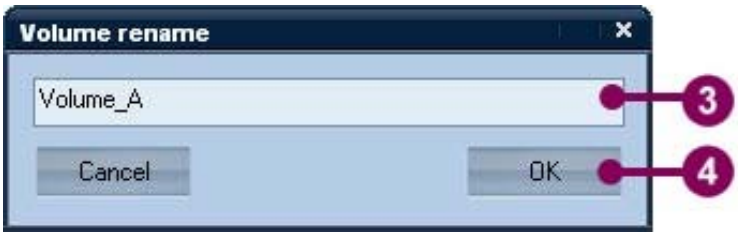


Figure 3-4 Rename Volume Name

1. In SCM program, click the preferred volume in the device panel.
2. Click ' '. A '**Volume rename**' dialog is displayed.



3. Input new volume name in the column, and click 'OK'.
4. The name of the selected volume has been changed.

3-5 Delete a Volume

To delete a volume, see the following steps:

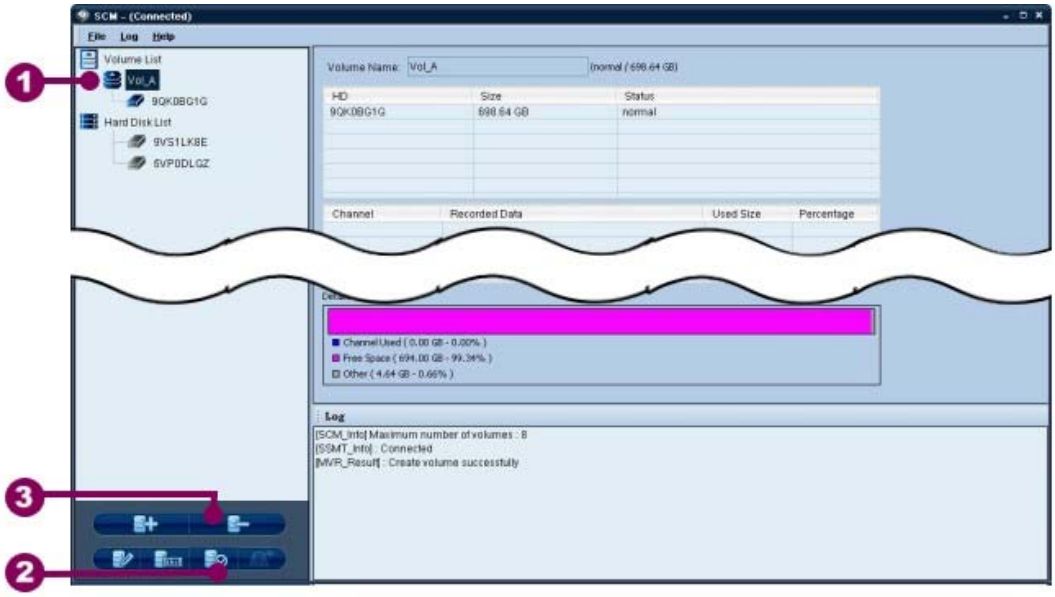


Figure 3-5 Delete a Volume

1. In SCM program, click the preferred volume in the device panel.
2. Click ‘ ’. The system shows a confirmation message – ‘Are you sure you want to disable this volume?’ Click ‘Yes’ to continue.
3. Click ‘ ’.

4. A confirmation message – ‘Are you sure you want to remove this volume?’ is displayed. Click ‘Yes’ to continue. (Or click ‘Cancel’ to exit.)

NOTE: If there is recording data in the deleted volume, the system will raise the following message:

5. The selected volume has been removed from the volume list.

3-6 Modify a Volume

A volume may manage one or more than one hard disks. When a hard disk is damaged, SCM allows the user to remove the damaged hard disk from the volume and add a new hard disk to the volume without destroying other saved image data.

3-6-1 Add a Hard Disk to an Existing Volume

To add a hard disk to an existing volume, see the following steps:

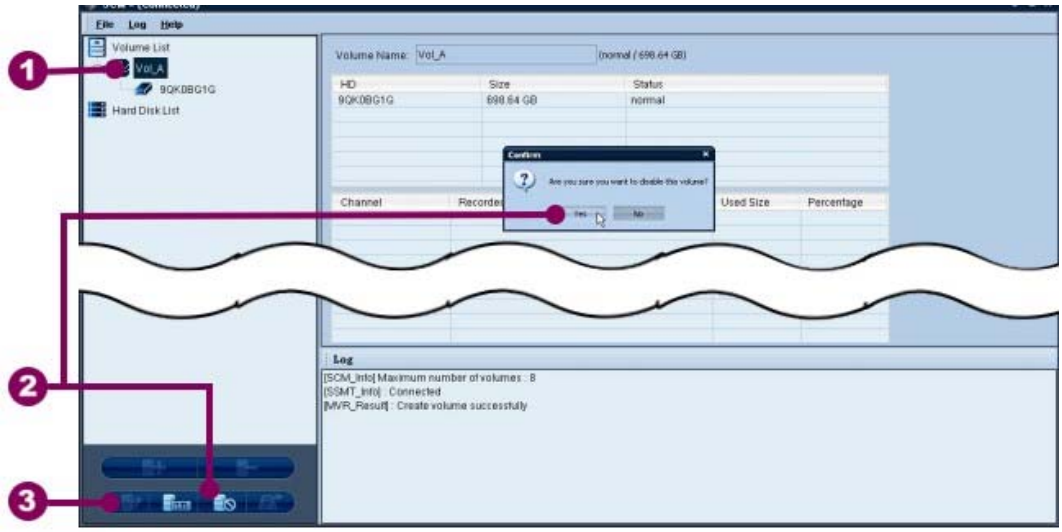
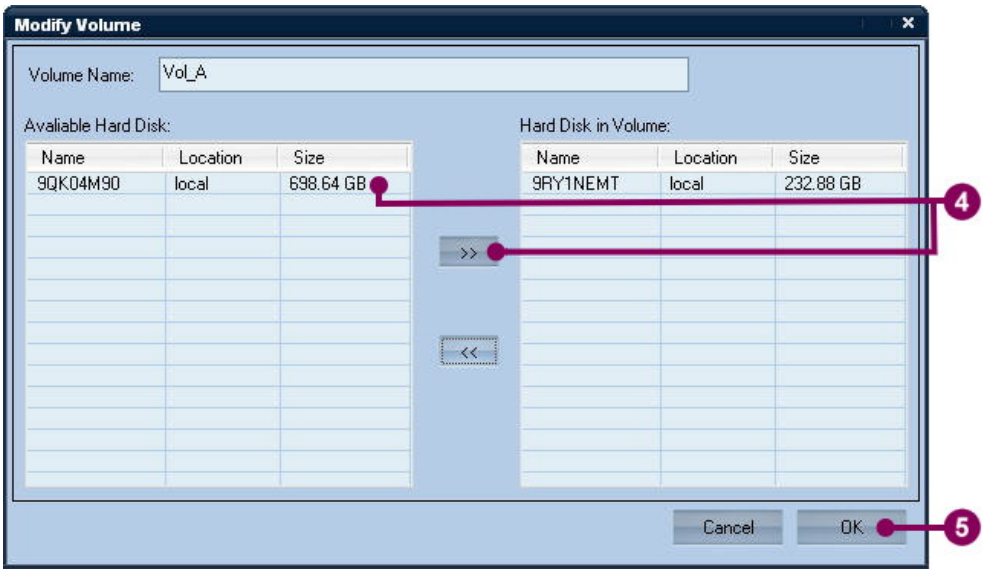


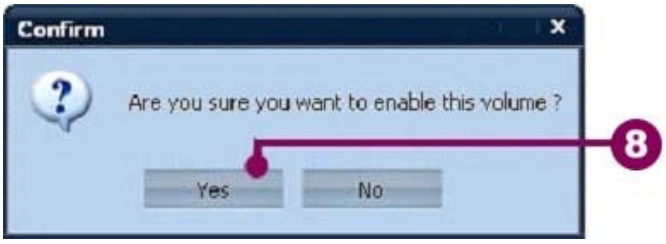
Figure 3-6 Add a Hard Disk to an Existing Volume

1. In SCM program, click the preferred volume in the device panel.
2. Click ‘ ’. The system shows a confirmation message – ‘Are you sure you want to disable this volume?’ Click ‘Yes’ to continue.
3. Click ‘ ’. A ‘Modify Volume’ dialog appears.



4. Click the selected hard disk in the list of the available hard disk, and click '>>'. The selected hard disk has been added to the list of 'Hard Disk in Volume'.
5. A confirmation message – 'This action will lose current data on disk that will attach, do you want to continue?' is displayed. Click 'Yes' to continue.
6. Click 'OK' to continue. (Or click 'Cancel' to exit.).

7. Click ' ' to restart the volume.



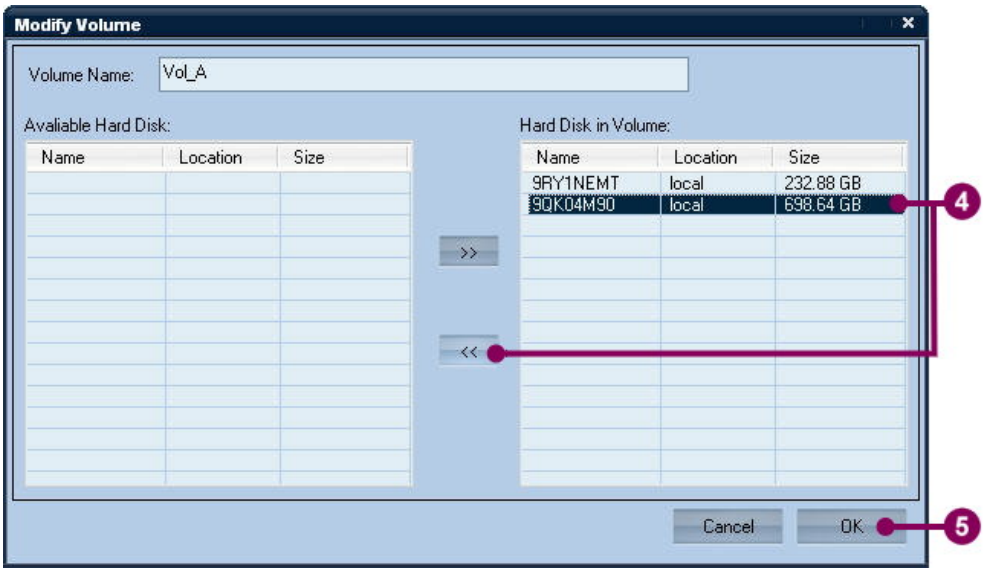
8. A confirmation message - 'Are you sure you want to enable this volume?' is displayed. Click 'Yes' to complete.

3-6-2 Remove a Hard Disk from an Existing Volume

To remove a hard disk from an existing volume, see the following steps:

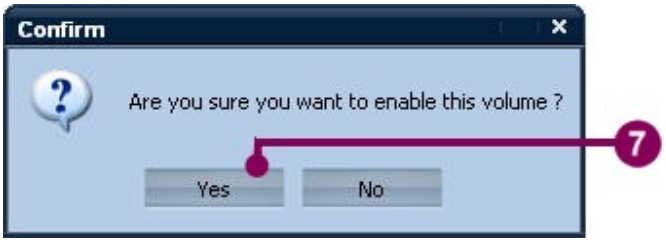
Figure 3-7 Remove a hard disk from an existing volume

1. In SCM program, click the desired volume in the device panel.
2. Click ' ', and a confirmation message – 'Are you sure you want to disable this volume?' is displayed. Click 'Yes' to continue.
3. Click ' ', and a 'Modify Volume' dialog is displayed.



4. Click the selected hard disk in the list of the Hard Disk in Volume, and click ''. The selected hard disk has been removed from the list of 'Hard Disk in Volume'.
5. Click 'OK' to continue. (Or click 'Cancel' to exit.)

6. Click ‘ ’ to restart the volume.



7. A confirmation message – ‘Are you sure you want to enable this volume?’ is displayed. Click ‘Yes’ to finish.

3-6-3 Detach a Hard Disk

SCM allows user to detach a damaged hard disk directly without disable the volume. The function will keep the recording function from terminating. To detach a hard disk, see the following steps:

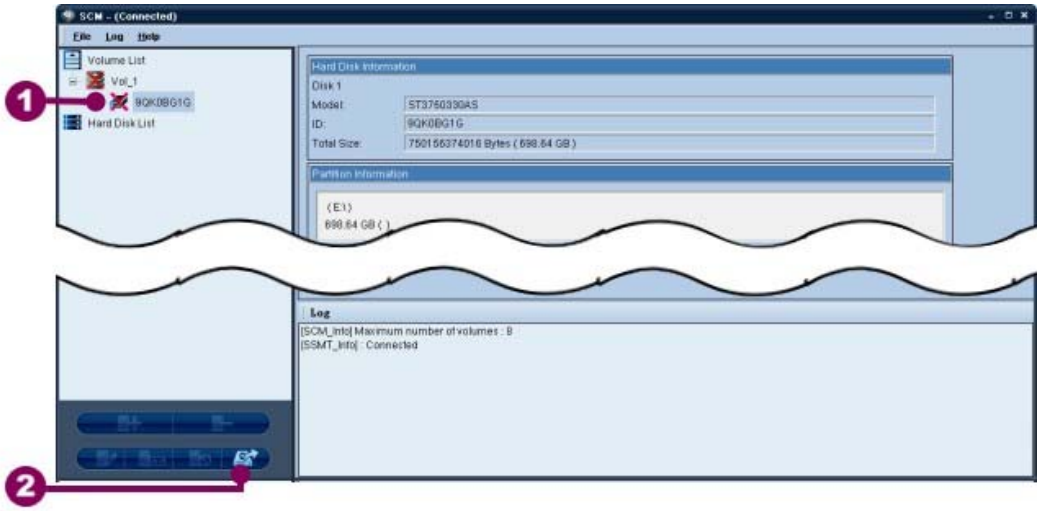
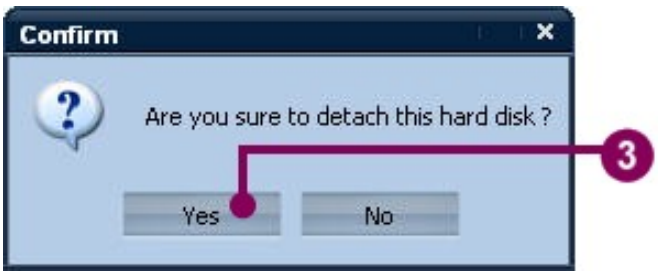


Figure 3-8 Detach a Hard Disk

1. In SCM program, click the preferred hard disk in the device panel.
2. Click ' '.



3. A confirmation message – 'Are you sure to detach this hard disk' is displayed. Click 'Yes' to continue.
4. The selected hard disk has been detached.

NOTE: When the volume manages only one hard disk, running the 'detach hard disk' function will delete the volume as well.

3-7 Save Log

The log records all events since SCM started. SCM allows user to save the log to an external file. To do so, see the following steps:

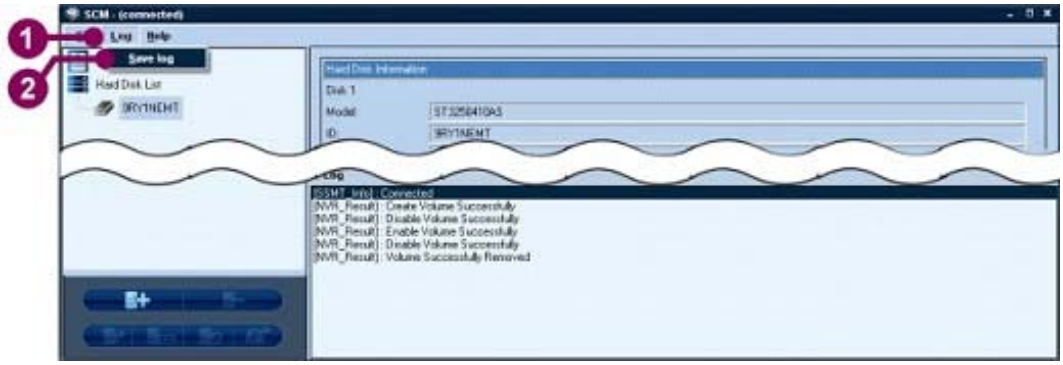
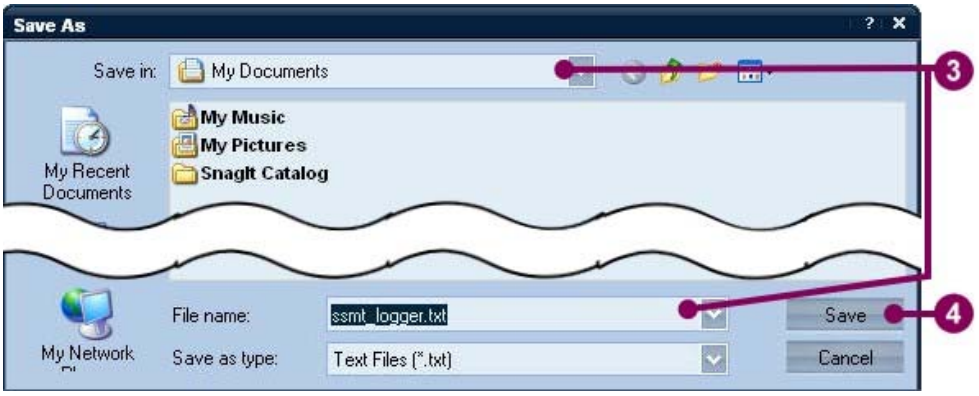


Figure 3-9 Save Log

1. Click ‘Log’ from the menu bar.
2. Click ‘Save log’ and a ‘Save As’ dialog is displayed.



3. Change to desired directory and input file name.
4. Click ‘Save’ to complete.

3-8 Exit SCM Program

To exit SCM Program, see the following steps:

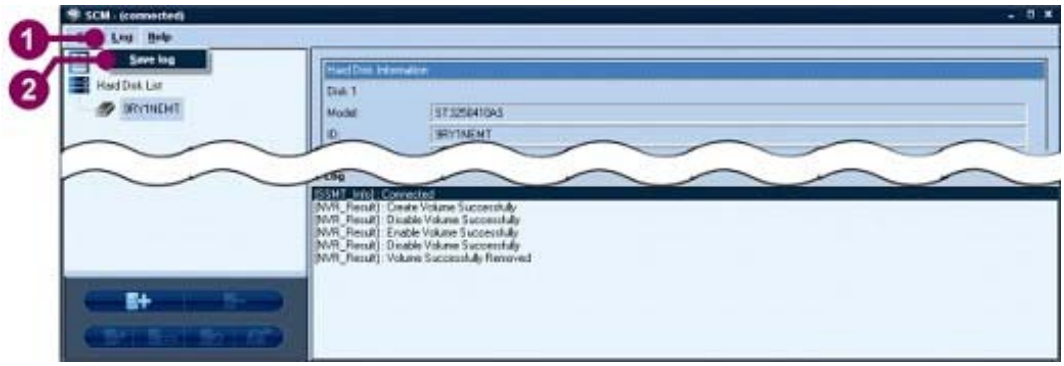
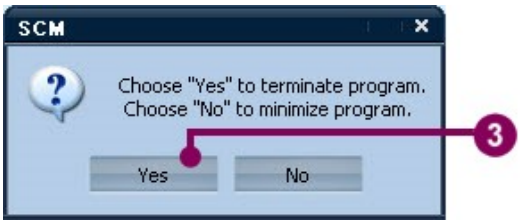


Figure 3-10 Exit SCM Program

1. Click ‘File’ from menu bar.
2. Click ‘Exit’.



3. ‘Choose “Yes” to terminate program. Choose “No” to minimize program’ is displayed. Click ‘Yes’ to finish.

Chapter 4 System Operation

4-1 General Introduction

4-1-1 Basic Operation Modes

The system provides four operation modes:

- Display mode
- Alarm mode
- Event mode
- Configuration mode

Click the four buttons at the right hand side of the system tab to change the operation mode.

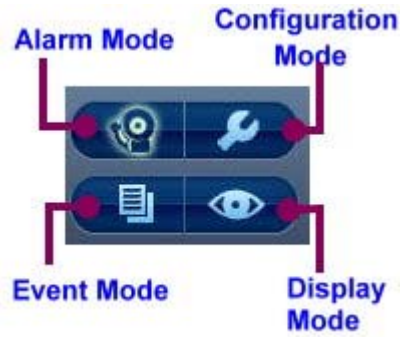


Figure 4-1 Four Basic Operation Modes

Display mode allows the user to monitor the images from the channels, manipulate the channels or associated DI/DO points, and export the necessary files. See the following demonstration.

Figure 4-2 Display Mode

Alarm mode lists all inactive and pending alarms and allows the user to preview the recorded video clip of the alarm. This mode also provides the user with the alarm searching function that helps the user to find the preferred alarm from numerous alarms. Refer to chapter 5 'Alarm & Event Mode' for detailed information. See the following figure about the alarm mode.

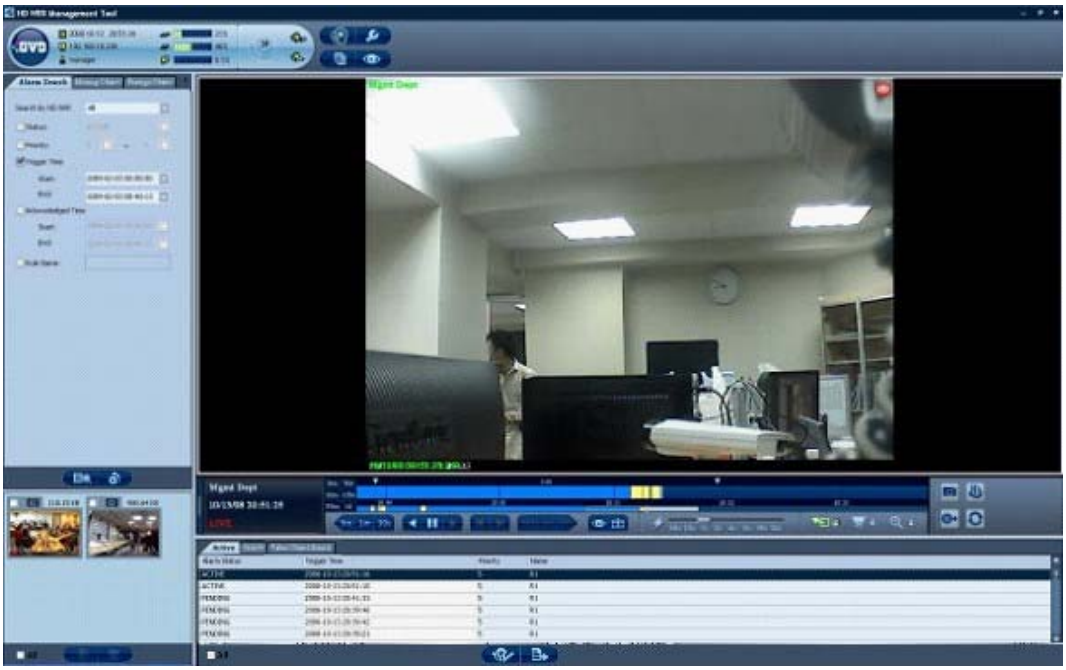


Figure 4-3 Alarm Mode

Event mode allows the user to review three events: by the system, by the user, and by the camera. The event mode also provides the user with the event searching function that helps the user to find the preferred event from numerous alarms. Refer to chapter 5 ‘Alarm & Event Mode’ for detailed information. See the following figure about the event mode.

Figure 4-4 Event Mode

Configuration mode allows the user to conduct three main settings: the device setting, the storage setting, and the system setting. The device setting shows the information of all connecting devices and allows the user to add, modify, and delete the connecting devices. The storage setting allows the user to review the storage information. The system setting includes four parts: the map setting, the user account setting, the alarm rule setting, and the schedule setting. Refer to chapter 6 'Configuration Mode' for detailed information. See the following figure:

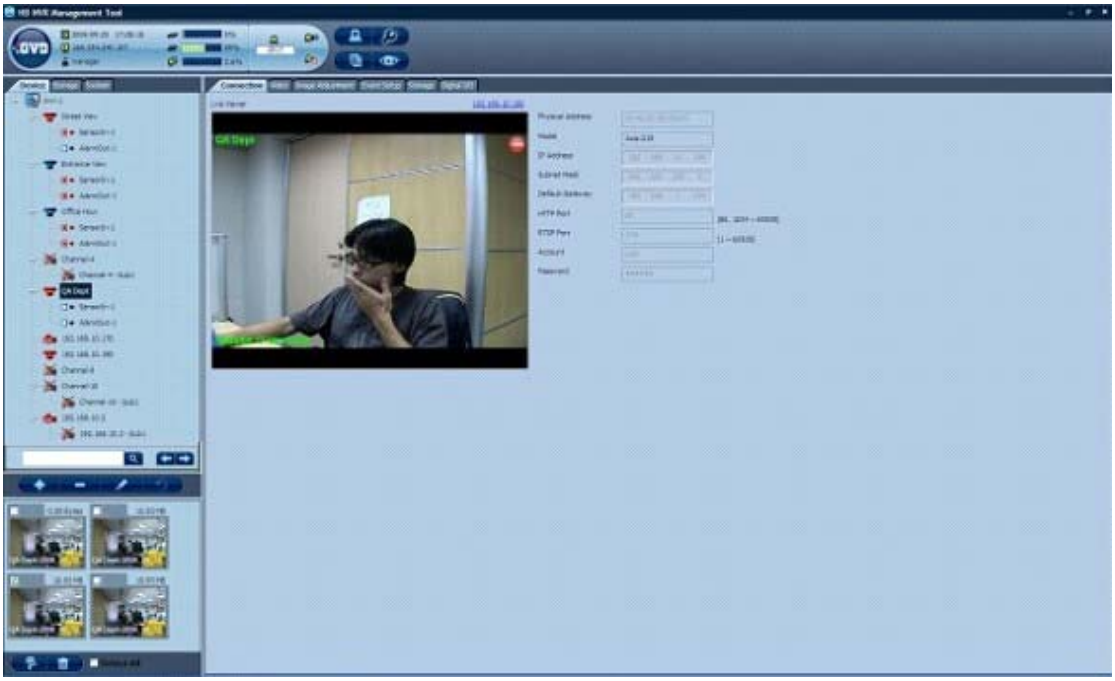


Figure 4-5 Configuration Mode

4-1-2 Brief of Display Mode

Display mode is composed of the following parts:

1. Logo & Sys Info
2. Tree Panel
3. Pattern Panel Mode button, function button, tour list
4. Video Display Panel
5. Spooler Panel

See the following figure:

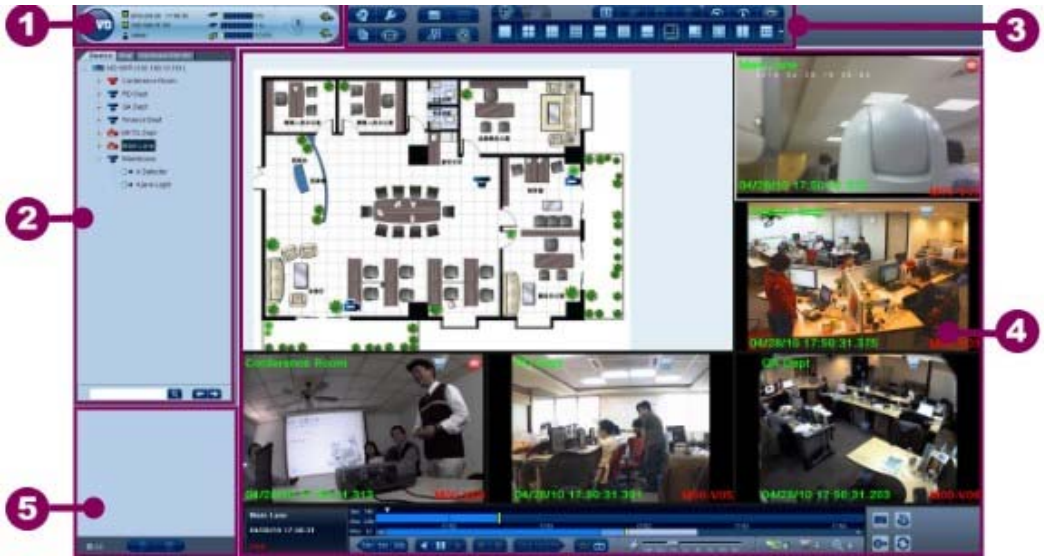


Figure 4-6 Demonstration of Display Mode

4-2 System Tab

The system tab includes two parts: system information panel & alarm information panel. See the following figure:

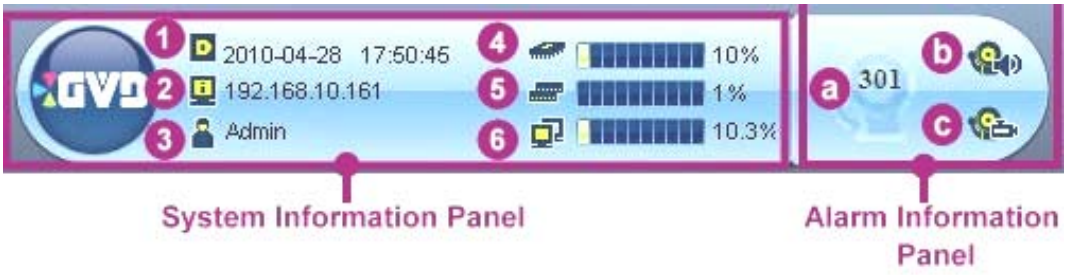


Figure 4-7 System Tab

The system information panel includes six messages: (1) Current Date & Time, (2) IP address of this machine, (3) login account, (4) the usage percentage of CPU, (5) the usage percentage of memory, and (6) the usage percentage of network.

The alarm in formation panel includes three elements: (a) numbers of active alarms, (b) the alarm alert button, and (c) the alarm pop-up button. Refer to section 5-2 'Turn On/Off the Pop-up Alarm' and section 5-3 'Turn On/Off the Alarm Sound'for more information.

4-3 Device Tree & Map

In display mode, the tree panel is below the system tab. The panel has three tabs: Device, Map, and Hardware Monitor.

4-3-1 Device Tree

The device tree shows the NVR and all channels that have been added to the system including the subsidiary DI/DO points. The channel represents the video image that can be played on the viewer, and there are five channel types - the general IP camera, the PTZ camera, high-definition camera, 180 degree IP Dome camera, and 360 degree IP Dome camera. Some specific channels equip with sub channel or digital I/O will be shown in the tree. By observing the channel icon in the tree, user may easily distinguish the status of all connecting devices. User may also view the image by dragging a camera icon and dropping it to the viewer as well as changing the value of the DO points.

When the sub channel function is enabled, the sub channel is displayed as a sub node of the belonged channel in the tree. Retrieved partially from the original camera image, the sub channel can be regarded as an independent video image that allows the system to play and record, just like an ordinary camera image.

TIP: If the channels in the device tree were too many to be found, the user may use the 'Channel Search' function at the bottom of the device tree. Input the full or partial name of the specific channel and click 'Search', and the channel name that meet the searching string will be selected.

4-3-1-1 Icon Status

The system provides different channel icons for channel status. See the following table for demonstration.

	Generic D1 Channel	High Definition Channel	Sub Channel	PTZ D1 Channel	180-degree IP Dome	360-degree IP Dome
Connected						
In Recording						
Video Lost						
In Recording & Alarm						
Video Lost & Alarm						

	Digital Input Point	Digital Output Point
Active		
Active & Alarm		
Offline		
Inactive		
Inactive & Alarm		

4-3-1-2 Control DI/DO Points (DI/DO - To Be Upgraded)

In the device tree panel, user can directly view the DI point and change status of DO points. To change status of DO point, see the following steps:

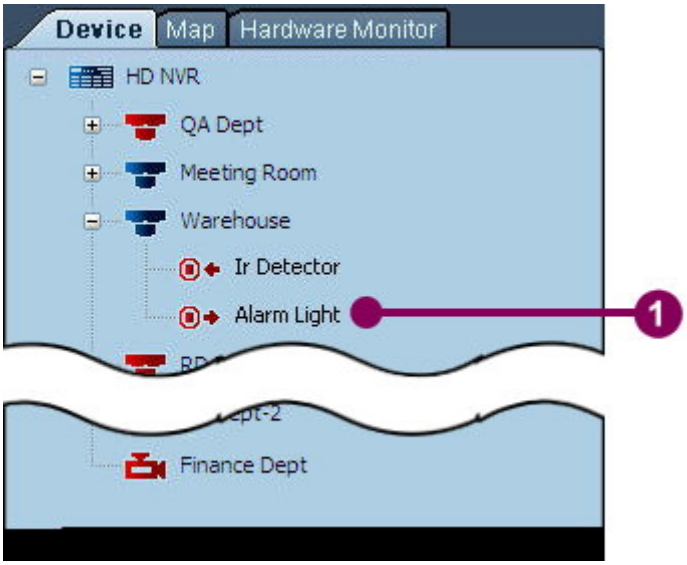
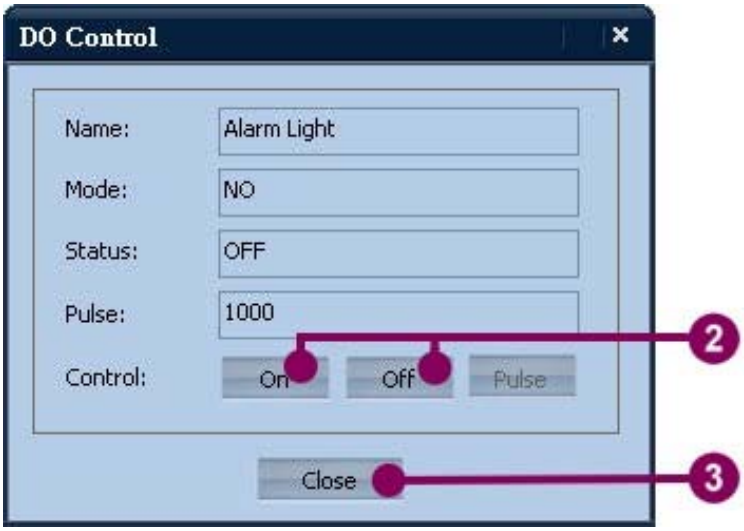


Figure 4-8 Control DI/DO Points

1. Simply double click the selected DO point in the camera tree, and a DO control dialog is displayed.



2. Click the On/Off button to change the value of the DO point.
3. Click ‘Close’ to close the dialog.

4-3-2 Map

The map tab shows the map tree, and all added maps are nodes in the map tree. Like the camera tree, the map node can be dragged from the map tree and drop it on any viewer.

All maps must be in HTML-based format. User can add the connecting channels and the associated DI/DO points in a map. From the map, other user can learn the geographic position of the connecting cameras or DI/DO points as well as the type and usage status of the devices. The user can drag the camera icon not only from the camera tree but also from the map, and he/she can drop it on a viewer to play the image. In addition, the user can control the DO points on the map directly, as well as the device tree.

Inherited from its HTML base, a map supports the hyperlink function. User can click the hyperlink in the map, and the viewer will access to the linked object directly. For example, a hyperlink to the Google Map website has been added to the map. When user clicks the hyperlink, the viewer displays the website content directly.

When NVR has connected to many cameras and DI/DO points, creation of several maps help the user to find the preferred device quickly. Also, the combination of the map and the tour function will effectively prevent the user from missing all critical images.

Figure 4-9 Map in Viewer

4-3-3 Hardware Monitor

The hardware monitor function allows users to monitor the operational data of the HD NVR, like internal temperature of CPU and mother board, voltage of mother board, etc. To see the operational data, see the following steps:

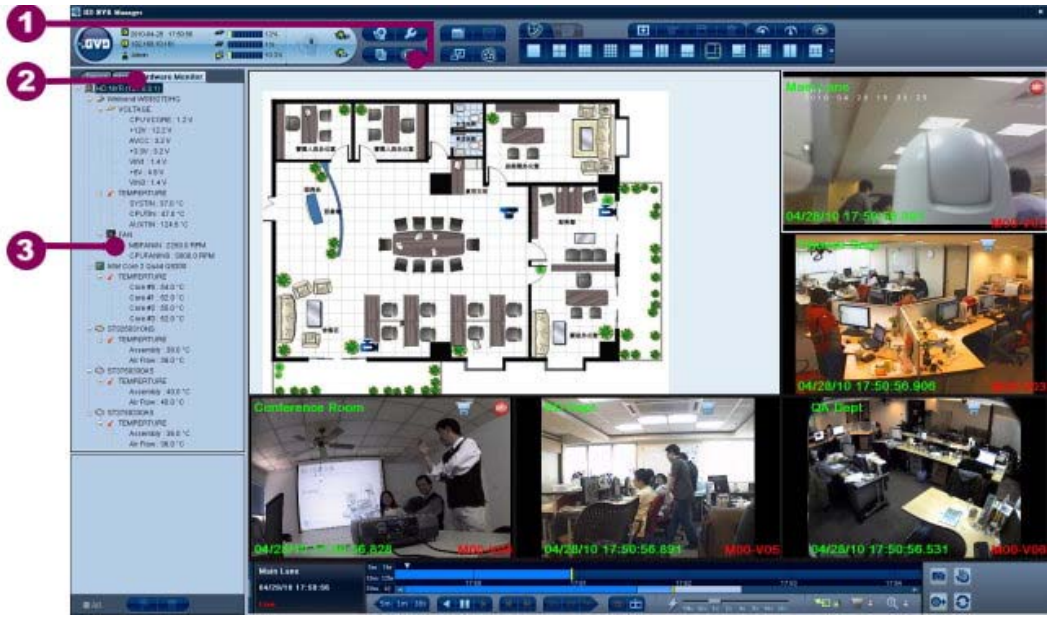


Figure 4-10 Hardware Monitor Function

1. Click the Display Mode button.
2. Click 'Hardware Monitor' tab to display the hardware tree.
3. If the desired item is collapsed, click (+) to display the item.

TIP: To change the item name in the hardware monitor tree, refer to section 6-1-1-7 'Hardware monitor' for more information.

4-4 Patterns & Tour

The layout and pattern panel (abbr. pattern panel) is at the right-hand side of the function panel. A layout is a set of blank viewer distribution. A pattern is a customized layout with 1 to 64 blank or playing viewers on the screen. From a pattern, user may view different camera images simultaneously. By switching different patterns, user may view all camera images in a short time.

The pattern panel includes two tabs: Layout Selection and Custom Layout. Layout Selection provides user with layout templates for selection. Currently, the system offers 23 layout templates. Custom Layout shows all customized patterns created by user. When more than two patterns were saved in the tour list, the tour function can be triggered.

4-4-1 Layout Templates

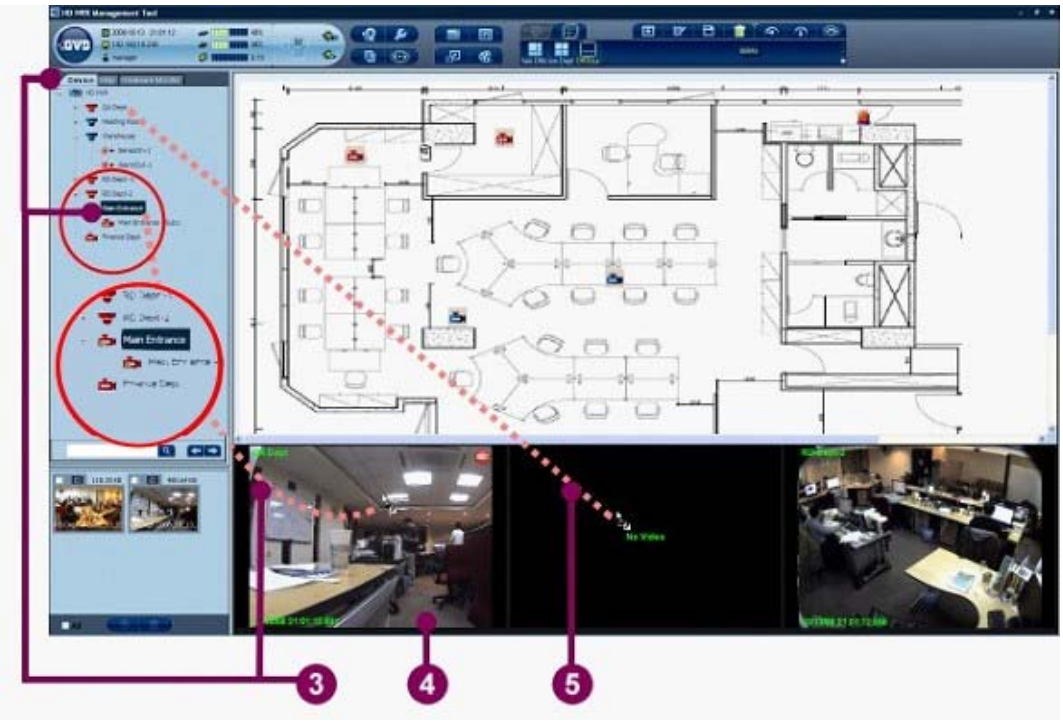
To view the layout template, see the following steps:

Figure 4-11 Layout Templates

1. In the pattern panel, click ‘Layout Selection’ tab.
2. In Layout Selection tab, click the preferred layout. The new layout shows on the video display panel.

TIP: To quickly select the layout, the user may press the hot keys of ‘1’ to ‘=’ to switch the preferred layout. The 12 hot keys of ‘1’ to ‘=’ associate to the first 9 patterns in the pattern panel. For example, press the hot key ‘1’, and the video display panel will show the 1x1 pattern layout; press the hot key ‘2’, and the 2x2 pattern layout is shown, and so on.

NOTE: To show the hidden layout, click the up and down button on the right-hand side of the pattern tab, and the hidden layouts will be appeared in the pattern panel.



3. Drag an active channel icon from the camera tree (If the camera tree does not appear, click the device tab first.), and drop the icon on the preferred viewer.
4. The system automatically plays the selected camera image on the viewer.
5. Repeat the steps 3 and 4 until all viewers have shown images.

NOTE: Refer to section 4-5 'Viewer' for more details about the viewer.

NOTE: Click the 'Full Screen' ( ) button, the size of the pattern will be stretched to the full screen. Press the 'Esc' key to toggle the original size.

4-4-2 Customize Patterns

The NVR allows the user to customize the preferred pattern templates. When the user toggles a customized pattern, the pattern recalls all saved settings and shows all live images of associated channels directly. There are four function buttons: add to the tour list, edit name, save, and delete.

Figure 4-12 Customize Patterns

NOTE: When the system restarts, the first customized pattern in the tour list will be played automatically.

TIP: To quickly select the customized pattern, the user may press the hot keys of '1' to '9' to switch the preferred pattern. The 9 hot keys of '1' to '9' associate to the first 9 customized patterns in the pattern panel.

4-4-2-1 Add a Pattern to Tour List

All patterns will be kept in the tour list. To add a new pattern, see the following steps:

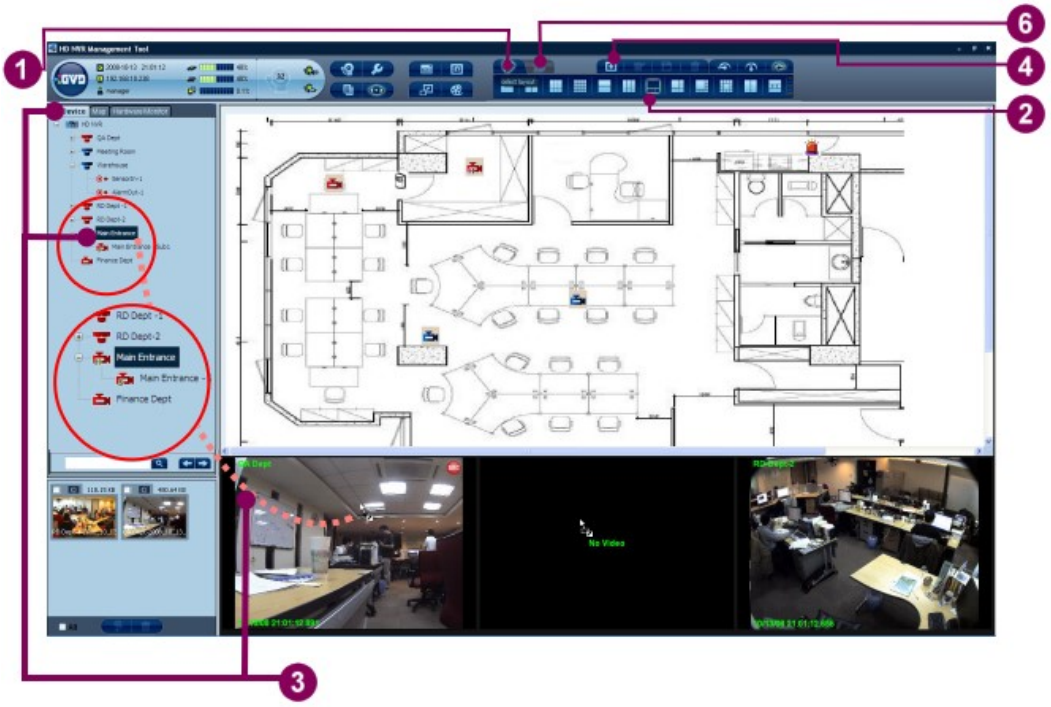


Figure 4-13 Add Pattern to Tour List

1. Click ‘Layout Selection’ tab.
2. Select the preferred layout template from the Layout Selection list.
3. From the tree panel, drag the preferred channel or map icons and drop it on the viewers.
4. Click the ‘Add Layout’ button.

5. When the ‘Edit Name’ dialog is displayed, type a new pattern name and click ‘OK’. (Or click ‘Cancel’ to exit.)
6. Click the ‘Custom Layout’ tab, and a new pattern has been showed in the tour list.

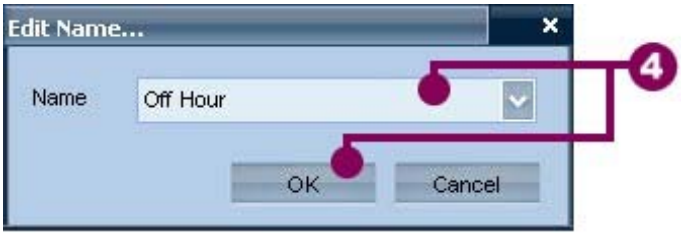
TIP: When the customized patterns in the tour list are more than 12, the user may click the double arrow button at the right hand side, and a vertical pattern list will appear.

4-4-2-2 Change Pattern Name

To edit the pattern name, see the steps below:

Figure 4-14 Change Pattern Name

1. Click ‘Custom Layout’ tab.
2. Click the preferred pattern.
3. Click the ‘Edit Name’ button.



4. When the ‘Edit Name’ dialog is displayed, input a new pattern name and click ‘OK’. (Or click ‘Cancel’ to exit.)
5. The pattern name in the tour list has been changed.

4-4-2-3 **Save Pattern Change**

When the pattern has been changed, see the following steps to save the modification:

Figure 4-15 Save Pattern Change

1. Click ‘Custom Layout’ tab.
2. Click the preferred pattern in the tour list. Drag the desired channel(s) or map(s) and drop it/them on the pattern if necessary.
3. After the pattern has been changed, click the ‘Save’ button.

4-4-2-4 Delete a Pattern from Tour List

To delete a pattern from the tour list, the user may see the following steps:

Figure 4-16 Delete Pattern from Tour List

1. Click the ‘Custom Layout’ tab.
2. Click the desired pattern.
3. Click the ‘Delete’ button.
4. The selected pattern has been removed from the tour list.

4-4-2-5 Change Playing Speed of Pattern

The bandwidth impacts the playing speed. If the communication between the system and channels consumes too many bandwidths, the viewers will play intermittently and sluggishly. Three speed buttons at the right hand side of the function panel can set the optimal playing speed while the required bandwidth is not enough.

The followings introduce the speed buttons:

High Speed ( ): All viewers, including the active viewer with the white frame, plays in full speed.

Medium Speed ( ): Only the active viewer plays in full speed, and other viewers play in low speed.

Low Speed ( ): All viewers play in low speed.

NOTE: When the CPU usage is over 95% for 5 seconds, the system will automatically lower the playing speed of the pattern (from high speed to medium speed, or from medium speed to low speed). The protection will prevent the system from crash.

TIP: Press the hot key 'P' to toggle the playing speed of the pattern.

4-4-2-6 Change Pattern Order

When the tour function is running, all patterns will be played by the order. To change the pattern order, see the following steps:

Figure 4-17 Change Pattern Order

1. Click the 'Custom Layout' tab.
2. Click the selected customized pattern icon.
3. Drag the icon and drop the icon to the preferred position.

4. The tour list shows the updated order.

NOTE: If the patterns are more than 12, the user may click the scroll bar at the right hand side to find the preferred pattern.

4-4-3 Run a Tour

The tour function plays all patterns in the tour list by order and by time. To run a tour, see the following steps:

Figure 4-18 Run a Tour

1. Click the ‘Custom Layout’ tab.
2. Click the ‘Tour’ button.
3. The system runs the tour automatically.

4-5 Viewer

4-5-1 Brief of the Viewer

The viewer is the main operation unit of the HD NVR Manager. Not only the viewer plays the live image from multiply ways, like general camera, PTZ camera, 180 or 360 degree IP Dome camera, sub channel, ROI, channel icon in the map, , but also the viewer offers the functions of historical image playing, image seeking, retrieving, as well as motion detection.

A viewer is composed of the channel image, the on-screen display (OSD), and four indicators. When the user activates the sub channel or the ROI function, the viewer an associated area in a colored rectangle will be showed in the viewer.

The following figure displays all relative details of the viewer.

Figure 4-19 Brief of the Viewer

NOTE: The viewer with the white frame in a pattern is regarded as the active viewer.

The following section will introduce all detailed functions of the viewer.

4-5-2 Play an Image

To play an image in the viewer, follow the steps:

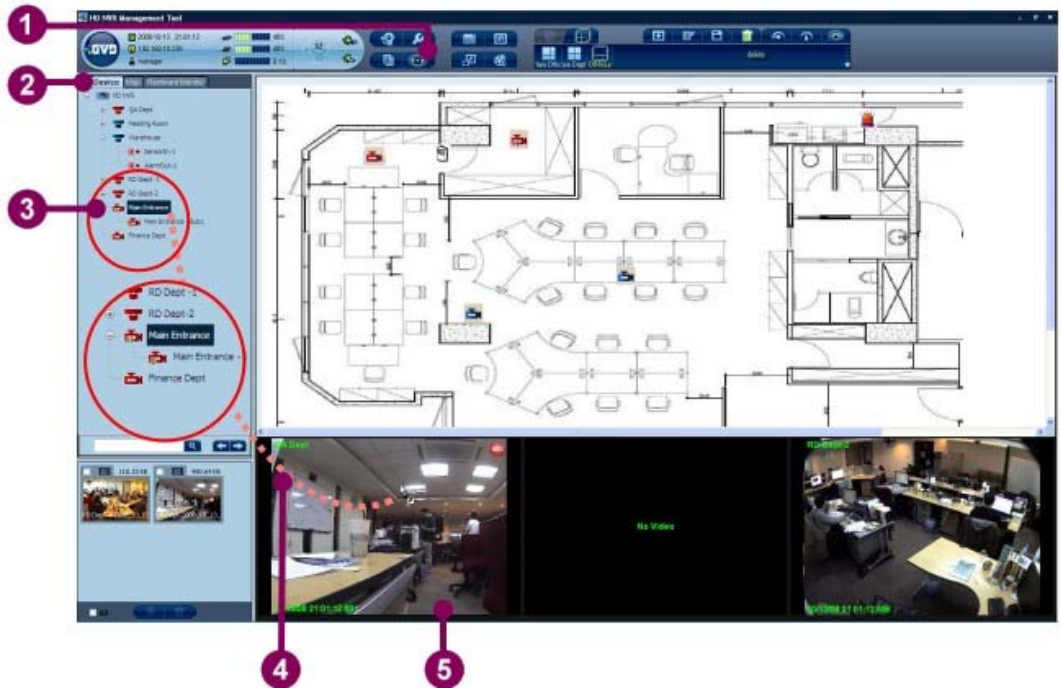


Figure 4-20 Play an Image in the Viewer

1. Click the ‘Display Mode’ button.
2. Click the ‘Device’ tab in the Camera tree panel.
3. Select the preferred channel icon from the camera tree. (Refer to the section 4-3-1-1 ‘Icon Status’ for channel icon description.)
4. Drag the preferred channel icon and drop it in a viewer.
5. The viewer plays the live image immediately.

TIP: When two images are played simultaneously, the user may drag the active viewer and drop it to other viewer (Viewer 2). The two viewers will swap the position automatically.

TIP: When the image is playing, the user may press the hot key 'F9' to show the image information. The information includes:

Source FPS – indicate the source frame per second
Decode FPS – indicate the decode frame per second
Render FPS – indicate the render frame per second
Timestamp – indicate the timestamp of the playing image
Latency – indicate the latency of the playing image
Queue Size – indicate the queue size
Resolution – indicate the resolution of the playing image
Codec – indicate the codec the viewer uses now
Bitrate – indicate the bitrate of the playing image

4-5-3 OSD Setting

The OSD setting can turn on/off the display messages. The OSD setting includes four messages: channel name, Timestamp, Timeline, and Sub Channel. See the following descriptions.

Channel name: the channel name is located in the upper left corner of the viewer. The channel name shows the image source, which name is as same as the channel name in the camera tree. The option allows the user to change the display color.

Time Stamp: the time stamp is located in the lower left corner of the viewer. The Time stamp shows the date and time of the playing image. The option allows the user to change the display color and the time format.

Time Line: the time line is a bar and located at the bottom of the viewer. The time line bar shows the playing, recording, and alarm status of the playing image.

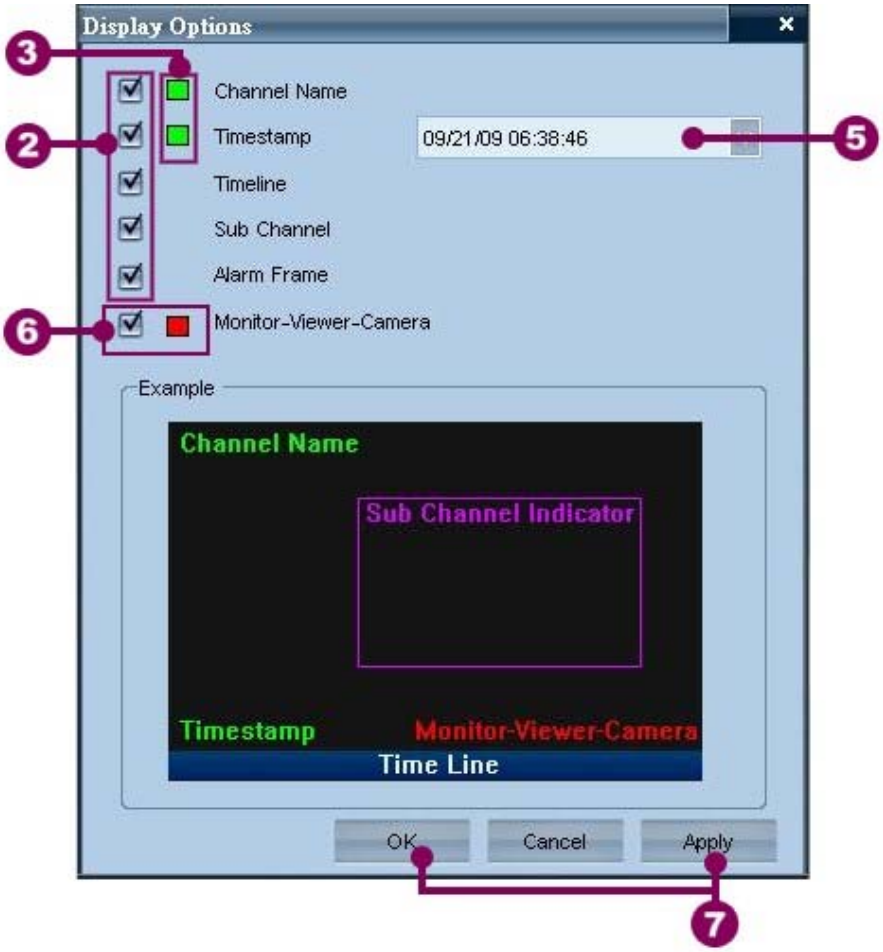
Sub channel: sub channel is shown only when the function is enabled. In the viewer, a sub channel is a purple rectangle frame. Refer to section 4-5-7 'Play the Image from a Sub Channel' for more information.

Alarm Frame: Alarm frame is a red frame twinkling outside the viewer when the alarm is triggered.

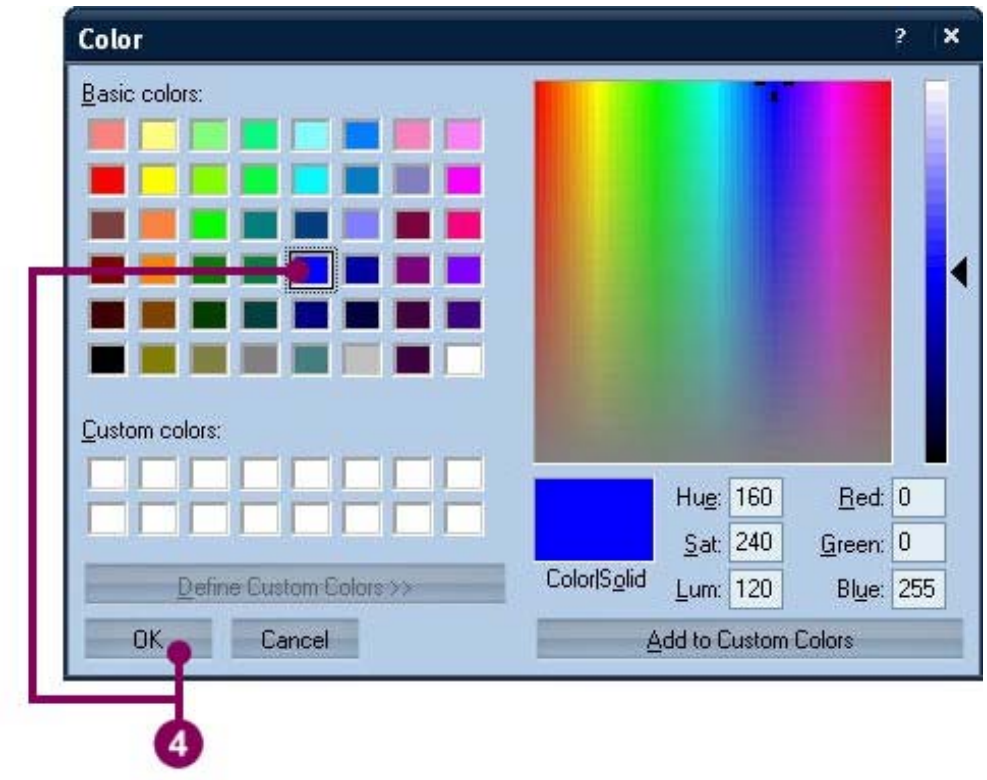
To modify the OSD setting, see the following steps:

Figure 4-21 Change OSD Setting

1. In the display mode, directly click the 'OSD setting' button. A display option dialog appears.



2. Check the preferred checkboxes in the dialog. The example panel at the lower part of the dialog shows the preview.
3. When the color of the channel name or the time stamp is close to the background, the user can click the color square of the channel name or the time stamp, and a color dialog appears.



4. Click the selected color in the color dialog and click ‘OK’ to change the color.
5. To change the timestamp of the viewer, click the combo box of the time format at the right hand side of the timestamp, and the viewer shows the new time format of the timestamp.
6. When the K-200 keyboard has been connected, an option of ‘Monitor-Viewer-Camera’ appears. If the option is checked, a specific code number of K-200 keyboard will appear at the bottom-right corner of the viewer. Repeat step 3-4 to change the font color of the code.
7. Click ‘Apply’ to confirm the changes. Click ‘OK’ to confirm the changes and close the dialog. (Or click ‘Cancel’ to cancel the changes.)

4-5-4 Maximize the Viewer

This function allows users to fully stretch the size of the viewer as wide as the 1×1 pattern. When the playing image comes from the mega pixel camera, the function helps user to review more details in the image.

To maximize the viewer, see the following steps:

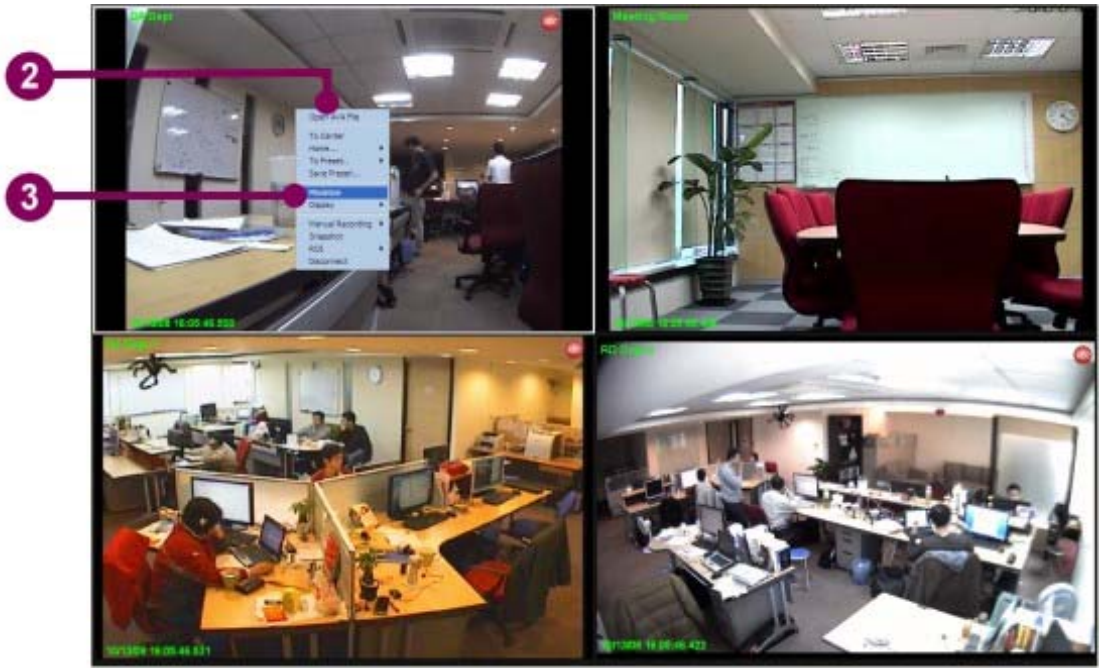


Figure 4-22 Maximize the Viewer

1. If the selected viewer is not active, set the viewer active.
2. Right click the mouse, and a pop-up menu appears.
3. Click the ‘Maximize’ item in the pop-up menu.

4. The active viewer maximizes the size immediately.

TIP: Double click the active viewer directly to replace the steps 2 and 3. Double click the stretched viewer, and the system will recall the original pattern.

TIP: If necessary, the user may click the 'Full Screen' ( ) button to show the viewer in the full screen mode.

TIP: When the viewer is playing an image, press [Enter] to toggle the current pattern and the 1x1 pattern. When the 1x1 pattern is shown, only the active viewer is playing.

4-5-5 Adjust Image Ratio

The system allows the user to change the display ratio in either the original image ratio or the stretched ratio. To adjust the image ratio, see the following steps:

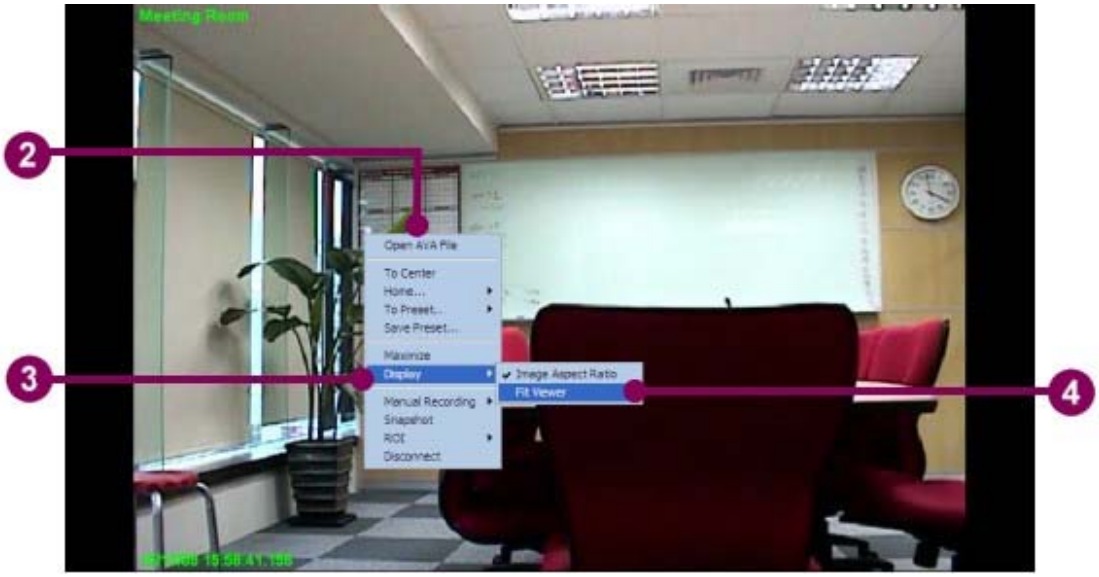


Figure 4-23 Adjust Image Ratio

1. If the selected viewer is not the active viewer, set the viewer active.
2. Right click the mouse, and a pop-up menu appears.
3. Move the mouse to the ‘Display’ item, and a sub menu appears.
4. The sub menu includes two options: ‘Image Aspect Ratio’ and ‘Full Viewer’. Click ‘Image Aspect Ratio’, and the image will be shown the original image ratio the camera has gotten. Click ‘Full Viewer’, and the image will be stretched to fit the whole viewable area of the viewer.

NOTE: To set all viewers in either the original image size or the stretched size, refer to section 6-1-1 ‘NVR’ for more details.

4-5-6 Operate Map File in the Viewer

The viewer can open not only the general channel image but also the HTML-based map file. A map file allows the user to conduct the following three operations:

1. Open a map in the viewer.
2. Show the channel image from the map.
3. Change the value of the DO point in the map

4-5-6-1 Open Map in the Viewer

To open a map in the viewer, see the following steps:

Figure 4-24 Open Map in Viewer

1. In the display mode, click the ‘Map’ tab in the tree panel.
2. In the map tree, drag the preferred map icon and drop it to a viewer.
3. The map shows in the viewer.

TIP: The map is a HTML-based file. Simply click the hyperlink in the map, and the viewer can be run as a browser.

TIP: The system allows the map viewer to swap with other viewer. Refer to section 4-5-2 ‘Play An Image’ for detailed steps about swapping the position of viewers

NOTE: The status icons of the devices in the map are totally as same as the icons in the camera tree. Refer to section 4-3-1-1 ‘Icon Status’ for more information.

4-5-6-2 Show Channel Image from Map

To view a camera image from the map directly, follow the steps.

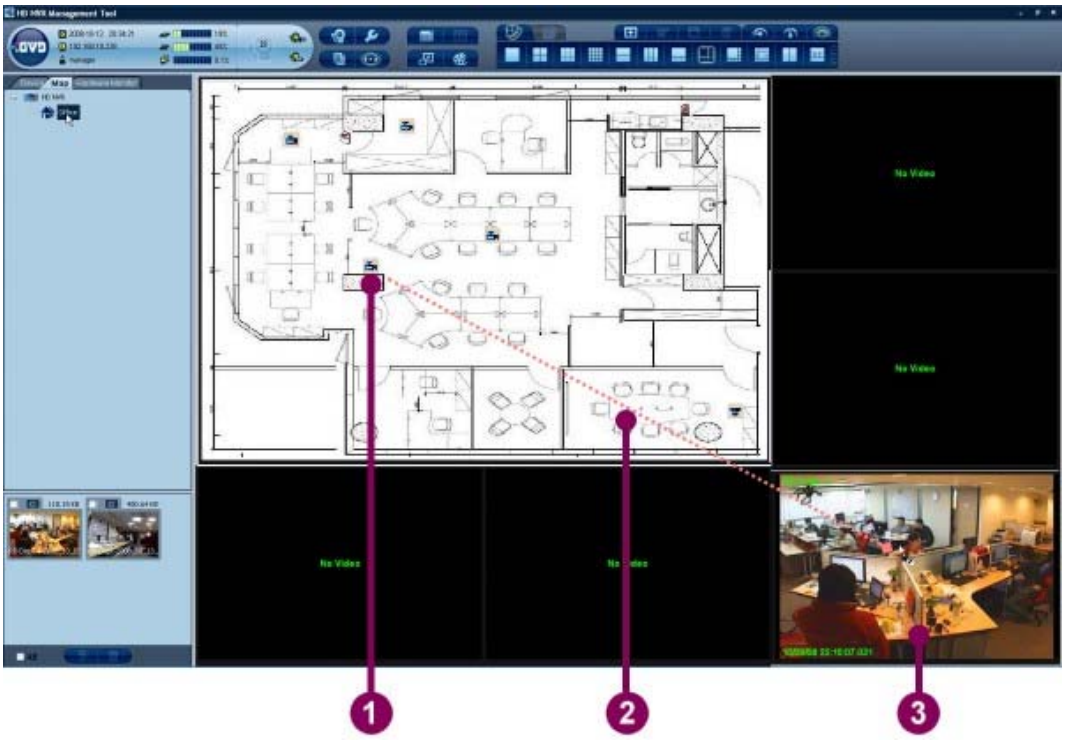


Figure 4-25 Show channel Image from Map

1. Click the selected camera icon in the map.
2. Drag the icon and drop it in other viewer.
3. The viewer plays the channel image instantly.

TIP: Double click the camera icon in the map to activate the Mega Player for viewing.

4-5-6-3 Change Value of DO Point from Map

The map allows user to change the value of the DO point directly. To change the value, see the steps below:

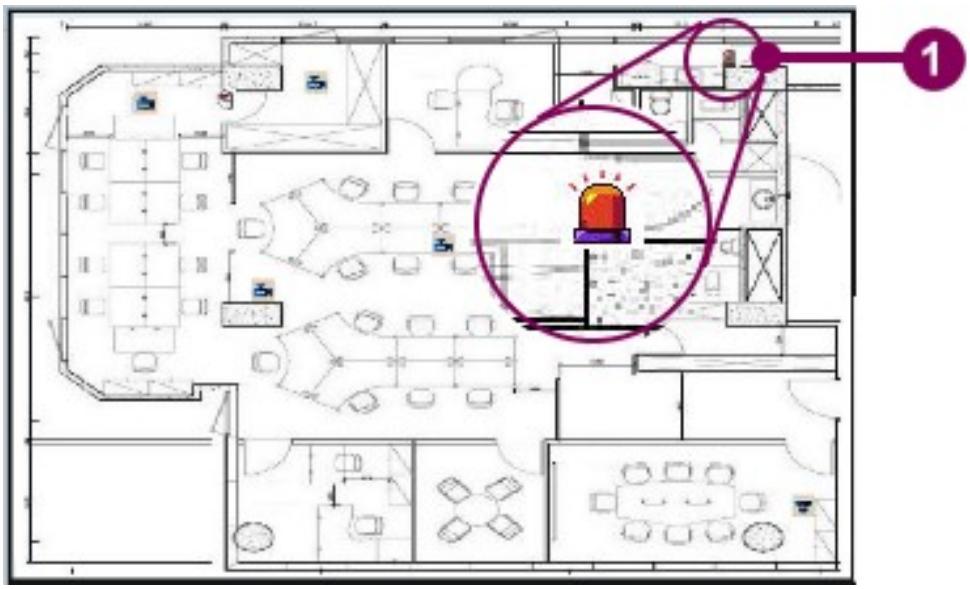
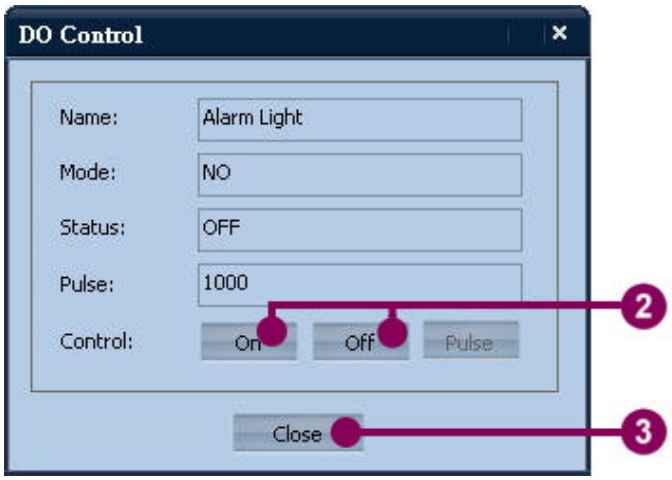


Figure 4-26 Change Value of DO Point from Map

1. Double click the DO icon in the map. A ‘DO Control’ dialog is displayed.



2. To change the value of the DO point, click the ‘On’ or ’Off’ button in the Control Column.
3. Click ‘Close’ to confirm and exit.

4-5-7 Play Image from Sub Channel

The sub channel is a special function supported by specific cameras. When the sub channel is enabled, the camera transmits not only the complete image streaming but also the streaming that the image comes from the activated sub channel. Therefore, the sub channel is regarded as an independent streaming that can be played and recorded separately.

To play the image of the sub channel, see the following steps:

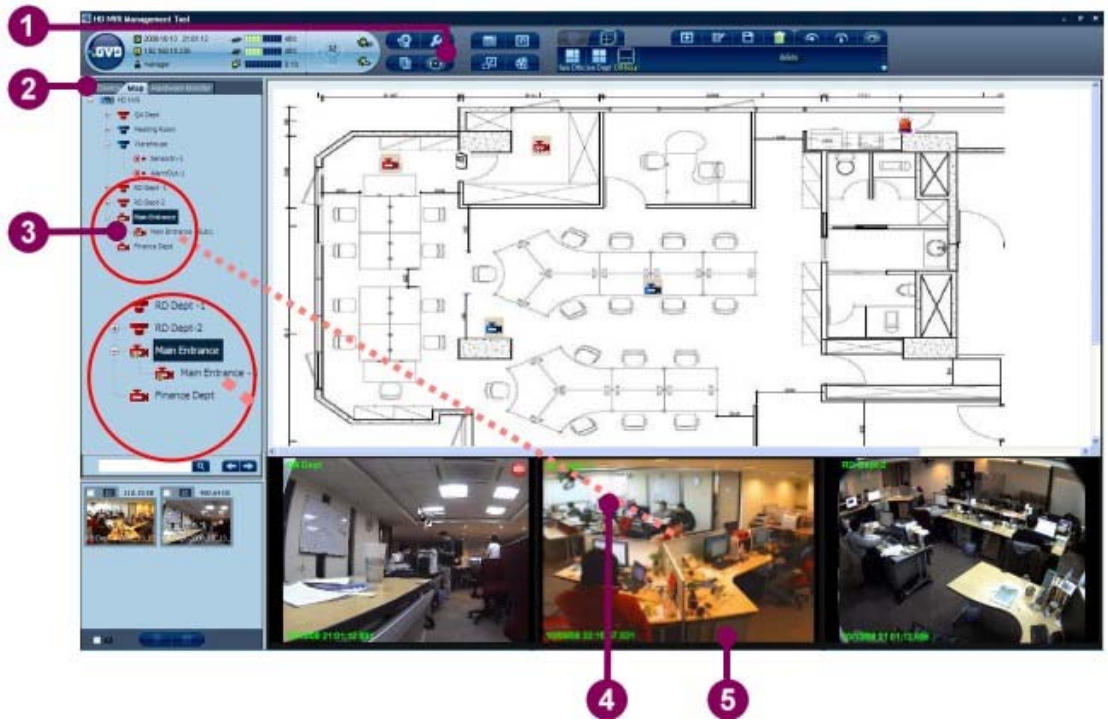


Figure 4-27 Play Image from Sub Channel

1. Click the ‘Display Mode’ button.
2. Click the ‘Device’ tab in the Camera tree panel.
3. Show the sub channel icon if the icon is hidden. Click the sub channel icon.
4. Drag the icon and drop it in a viewer.
5. The viewer plays the image of the sub channel automatically.

TIP: To quickly play the sub channel image, the user can hold the ‘Ctrl’ key first. Drag the purple sub channel frame in the original viewer and drop it to other viewer. The sub channel image plays immediately.

TIP: Directly double click the camera icon in the map to activate the Mega Player for viewing.

4-5-8 Play ROI

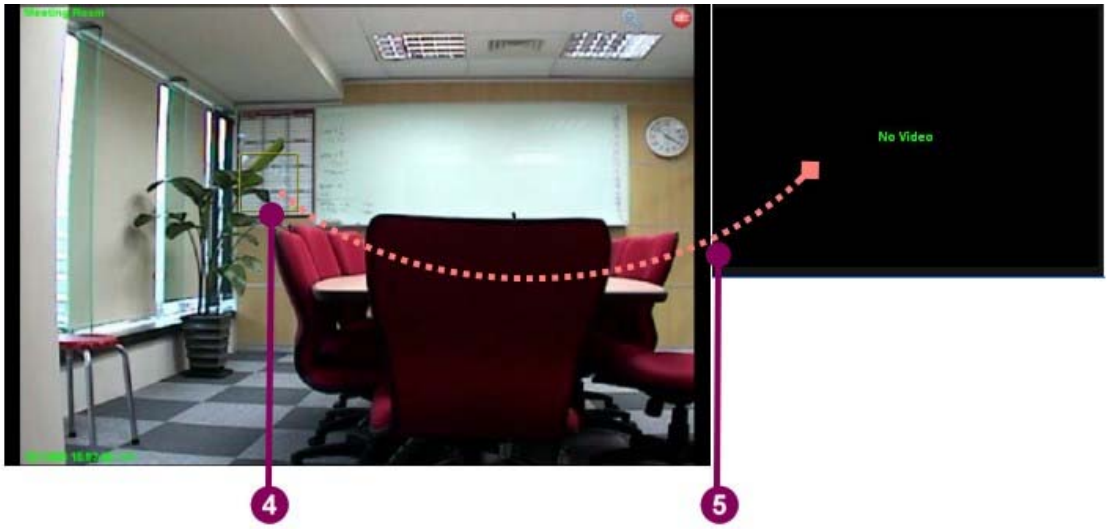
A ROI is the abbreviation of “region of interest”, and the ROI is often used in the image which comes from the mega pixel camera. When the image is playing, the ROI can be played in other viewer separately. The high image resolution of the mega pixel camera makes the ROI image more distinctly even though the image has been partially enlarged. When the ROI is created, a yellow rectangle frame appears on the image area, representing the visible area of the ROI.
When the ROI image is played on an independent viewer, the movement of the yellow rectangle in the original viewer will generate the change of the ROI image simultaneously. The ROI function allows the viewer to simulate the PTZ function in a non-mechanic camera.

4-5-8-1 **Create ROI**

To create a ROI, see the following steps:

Figure 4-28 Create ROI

1. Right click the mouse in the selected viewer, and a pop-up menu appears.
2. Move the mouse to the ‘ROI’ item, and a sub menu appears.
3. Click ‘Create a ROI’.



4. A yellow rectangle frame appears on the viewer. Move the mouse to the bottom-right corner of the frame and hold the left key. Drag the corner to resize the frame to desire size. Move the frame to cover the desire scene.
5. Hold the ‘Ctrl’ key and drag the yellow frame, and then drop it in other viewer.
6. The target viewer plays the image of the ROI in the viewer’s aspect ratio.

TIP: In the target viewer, hold the [Shift] key first and hold the left key of the mouse to drag a rectangle area, a new ROI will be created directly.

NOTE: When yellow frame in the original viewer moves, the image of ROI changes as well.

4-5-8-2 **Hide ROI**

To hide a ROI, see the following steps:

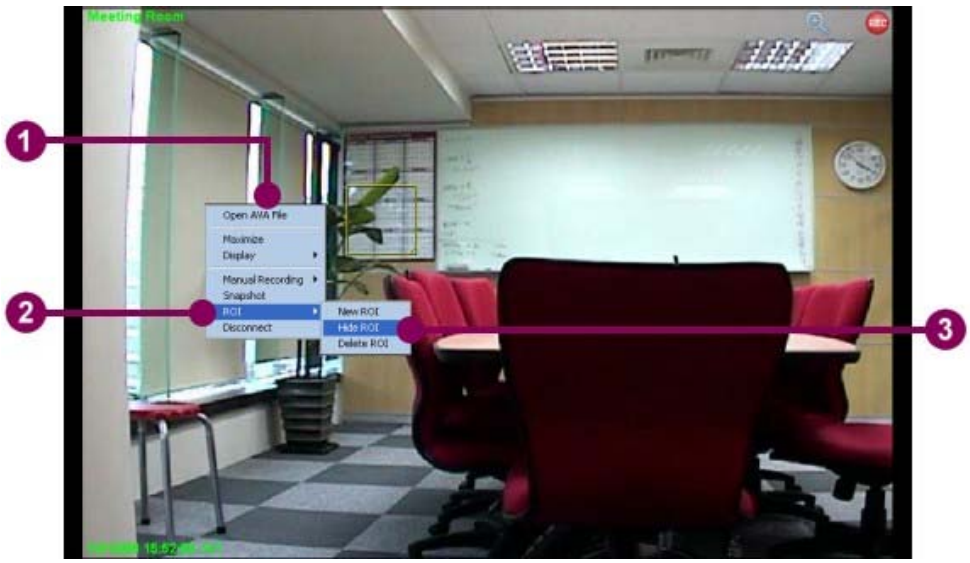


Figure 4-29 Hide ROI

1. Right click the mouse in the original ROI viewer, and a pop-up menu appears.
2. Move the mouse to the ‘ROI’ item, and a sub menu appears.
3. Click ‘Hide ROI’.

4. The ROI is hidden.

4-5-8-3 **Delete ROI**

To delete a ROI, see the following steps:

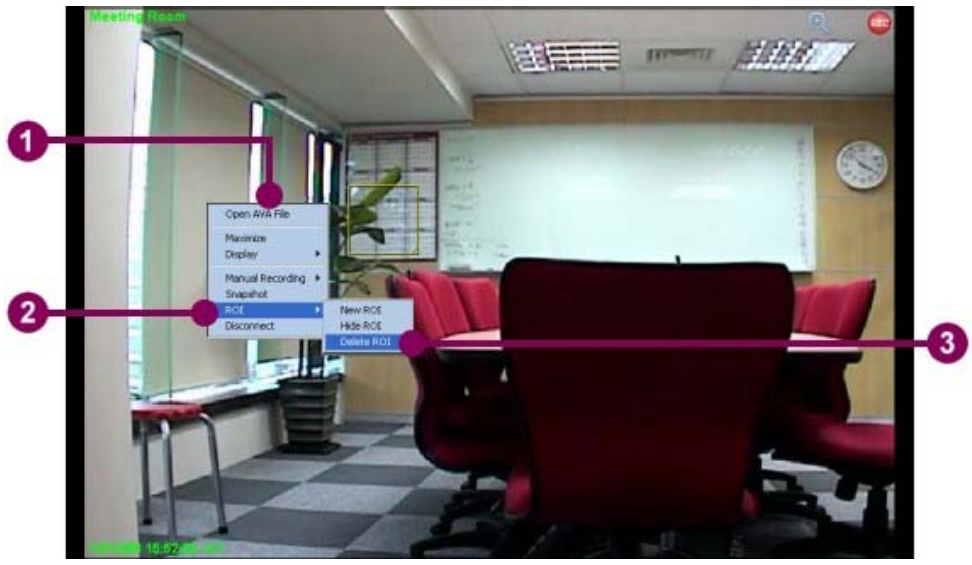


Figure 4-30 Delete ROI

1. Right click the mouse in the original ROI viewer, and a pop-up menu appears.
2. Move the mouse to the ‘ROI’ item, and a sub menu appears.
3. Click ‘Delete ROI’.

4. The ROI has been removed from the viewer.

TIP: Press the [Del] hot key, and the selected ROI will be deleted directly.

4-5-9 Digital Zoom Mode (ePTZ)

The Digital Zoom mode is called the ePTZ mode. The mode utilizes the high resolution feature of the mega pixel camera to simulate the mechanic functions the PTZ camera has. The mode helps the user to filter the image details more efficiently. When the digital zoom mode is active, the image can be zoomed in and out directly. To run in the Digital Zoom mode, see the following steps:

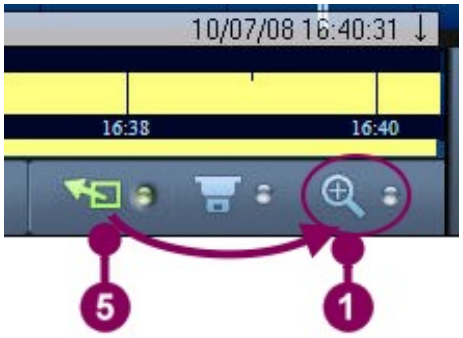


Figure 4-31 Run Digital Zoom Mode

1. Refer to section 4-6 'Time Slider' to show the Time Slider and click the Digital Zoom Mode.
2. Click the selected viewer and set the viewer active.
3. To zoom in the image, roll down the wheel of the mouse and the image will be enlarged. To zoom out the image, roll up the wheel of the mouse and the image will be shrunk.
4. Hold the left key of the mouse and move the mouse to the preferred direction. As the mouse move, the viewer shows the corresponding image until the border of the image appears.
5. To close the digital zoom mode, click the normal mode in the Time Slider.

TIP: Press the hot key 'Z', and the viewer toggles the normal mode and the digital zoom mode.

TIP: The combination of the digital zoom mode and the ROI function allows the general channel to simulate the pan, tilt, and zooming functions. (Refer to section 4-5-9 'Play a ROI'.)

4-5-10 Snapshot Image

The function allows the user to capture the desired screen when the video clip or streaming is playing. The captured image can also be saved or printed out for user's need.

To snap-shot an image, see the following steps:

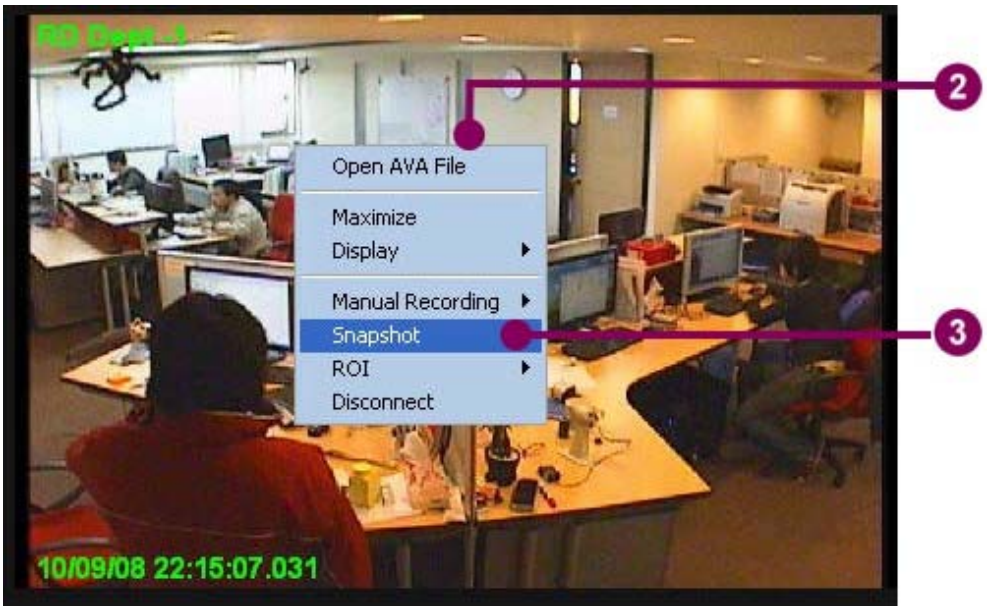


Figure 4-32 Snapshot an Image

1. If the selected viewer is not the active viewer, set the viewer active.
2. Right click the mouse, and a pop-up menu appears.
3. Click 'Snapshot' in the pop-up menu.

4. The image has been captured and temporarily saved in the spooler.
5. To print out or save the image, refer to section 4-7 'Spooler' for more information.

TIP: To quickly capture the image, the user can simply press ‘F11’ or the hot key ‘E’. In addition, the user may click the snapshot button in the time slider.

4-5-11 Manual Recording

The function allows the user to record the desired video clip manually. To run the manual recording function, see the following steps:

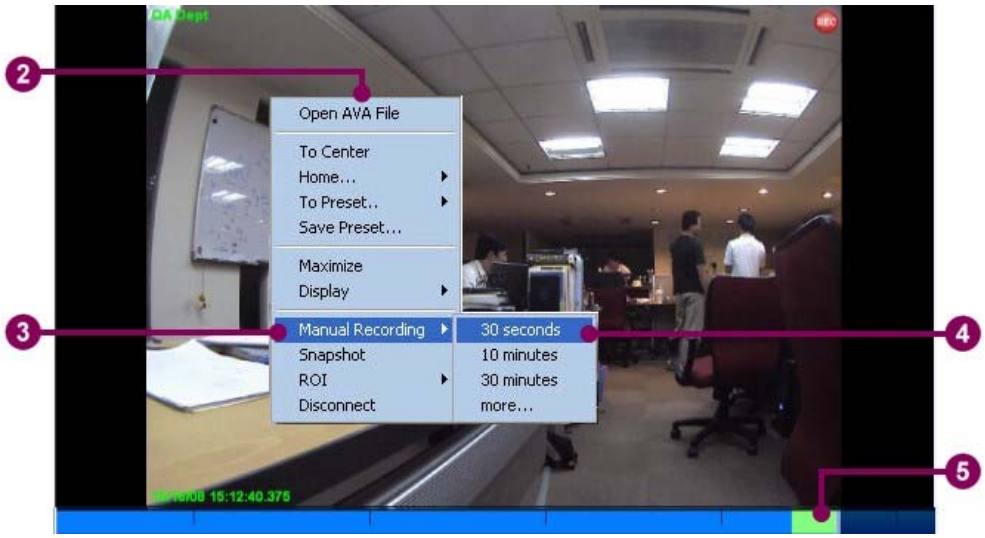


Figure 4-33 Manual Recording

1. If the selected viewer is not the active viewer, set the viewer active.
2. Right click the mouse, and a pop-up menu appears.
3. Move the mouse to the 'Manual Recording' item in the pop-up menu, and a sub menu beside the menu appears.
4. In the sub menu, there are four items: 30 seconds, 10 minutes, 30 minutes, and more. Click the preferred item to run the function.

TIP: Press the 'F10' or the hot key 'R' to instantly run the manual recording function. When the manual recording dialog appears, input the duration and click 'Start'.

5. If the time line of the viewer or the time slider is showed, the manual recording bar will be showed in the time line of the viewer or the time slider.
6. The user can play the recorded video clip directly from the time slider. For detailed operation, see section 4-6-2 'Play a historical video'.

4-5-12 Open AVA File

The viewer can open and play an external video file, which is the AVA or AVI file formats. To open an AVA file, see the following steps:

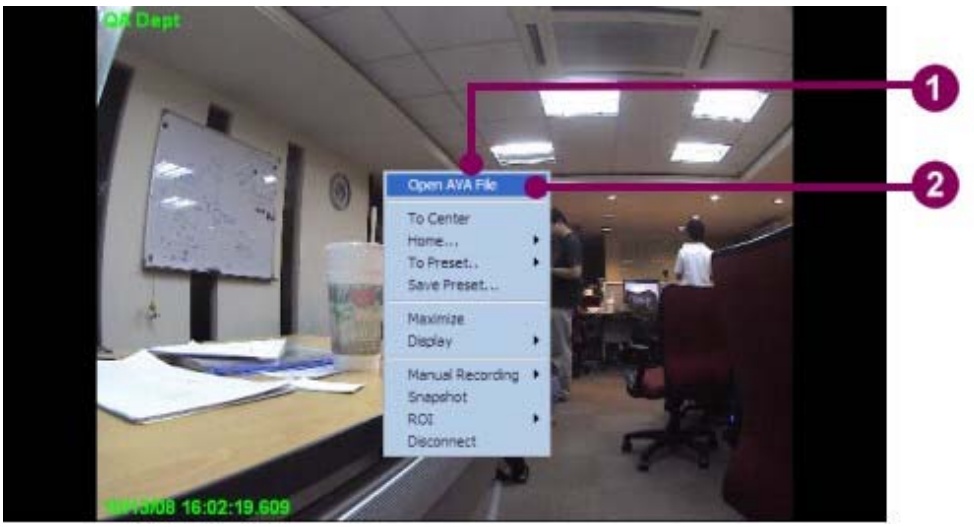
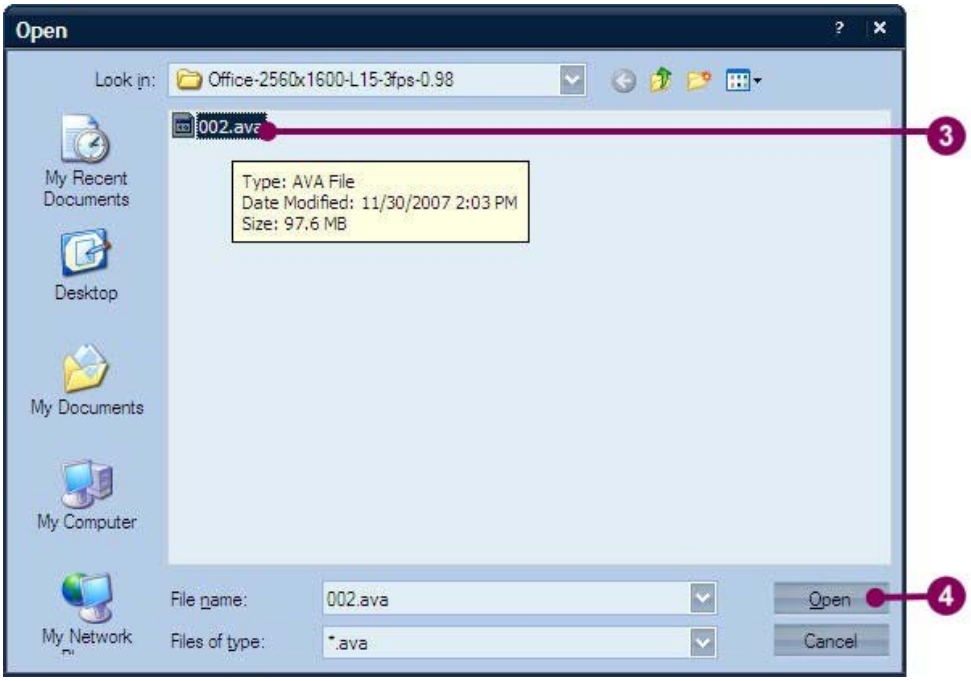


Figure 4-34 Open an AVA File

1. Right click the mouse in the selected viewer, and a pop-up menu appears.
2. Click ‘Open AVA File’.



3. A file open dialog appears. Browse the hard disks and find the selected file. Let the selected file name be shown in the File name column.
4. Click ‘Open’.
5. The viewer plays the selected .AVA file directly.

4-5-13 Switch Codec

Some specific cameras support the dual codec function, which means those cameras are able to run different compression while playing and recording. To activate the dual codec function, the camera should complete the dual codec setting in the configuration mode in advance (refer to section 6-1-2-2 'Adding a camera/channel to the system'.) The following steps describe the steps to change the codec compression.

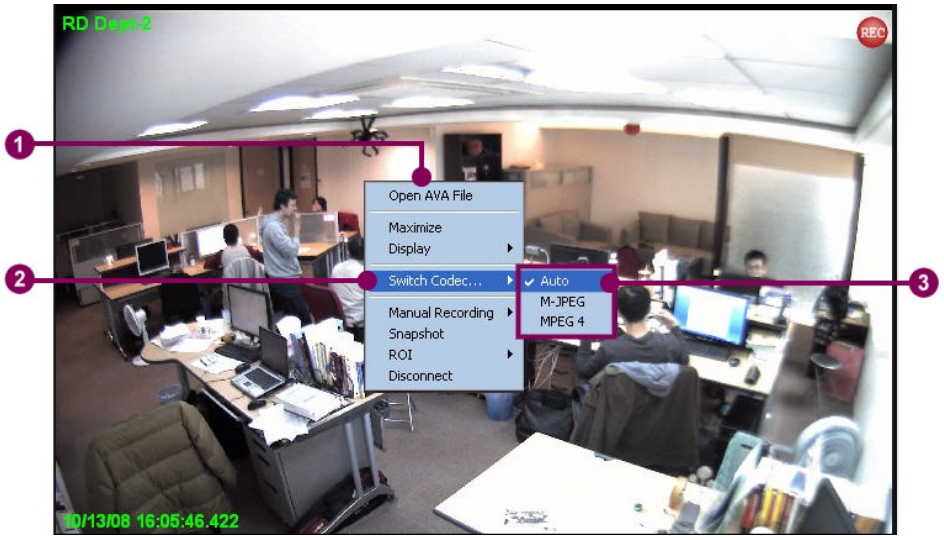


Figure 4-35 Switch Codec on Playing

1. Right click the viewer connected by the dual codec camera, and a pop-up menu appears.
2. Move the cursor to the 'Switch Codec' item, and a sub menu appears.
3. Depending on the supporting feature of the camera, there are three to four options in the sub menu: Auto, jpeg, mpeg4, and H.264 – see the following descriptions:
   Auto - the viewer sets the compression based on the video format setting of the camera.
   Jpeg – set 'Motion-jpeg' as the video compression.
   Mpeg4 – set 'mpeg4' as the video compression.
   H.264 – set 'H.264' as the video compression
4. The bandwidth requirement and the image quality change as the codec is changed.

TIP: Sometimes the image is uneasy to tell the difference after switching the codec. Press hot key 'F9' to show the information of the channel image and check the values of codec and Bitrate.

4-5-14 Disconnect Image

To disconnect the image, see the following steps:

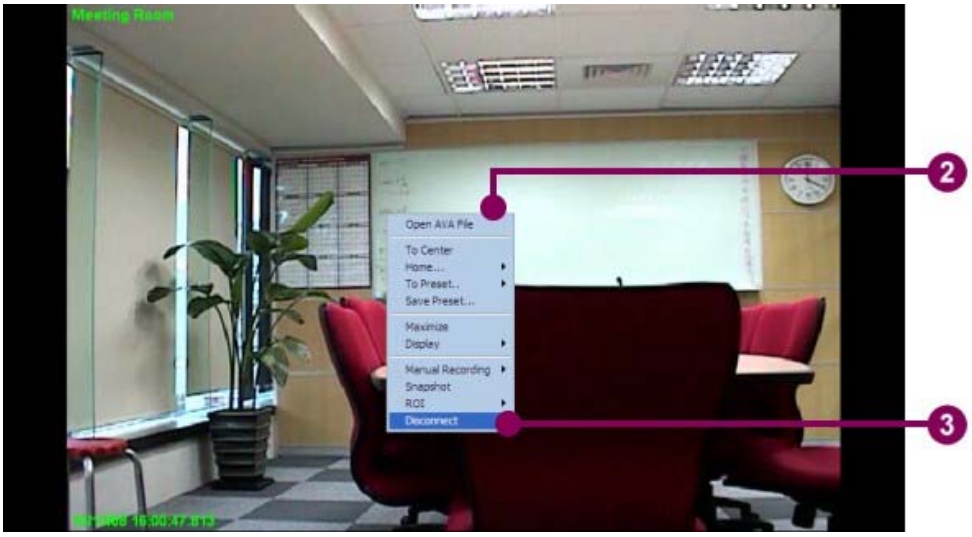


Figure 4-36 Disconnect Image

1. Click the selected viewer and set it active.
2. Right click the mouse, and a pop-up menu appears.
3. Click ‘Disconnect’ item in the pop-up menu.
4. The image has been disconnected.

4-6 Time Slider

4-6-1 Time Slider Introduction

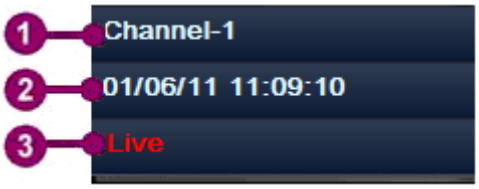
The Time Slider is a control panel to manipulate video playing in the viewer. The Time Slider shows the playing information and the playing position in the time axis when the video is playing. In addition, the Time Slider offers the playback function, and the user may play the historical video forward and backward. The speed control function of the Time Slider controls the playing speed of the active viewer. If necessary, the user may export the video graphic or clip to the Spooler, a file buffer before printing.

To show the Time Slider, the user may click the 'Video Control Panel' button. The Time Slider will appear at the bottom of the screen. The Time Slider is composed of the following parts:

Figure 4-37 Time Slider

Information Panel

The Information panel is located at the left hand side of the Time Slider. When the viewer is disconnected, the panel is blanked. When the viewer is playing, three messages are shown on the panel, including:



1. Channel Name - the image source of the viewer
2. Cursor Timestamp - the video timestamp
3. Actions - The playing status of the viewer, including the following items:

   Live: The viewer is playing a live video.

   << **nx**: the backward playing speed of the video, the value of n is among 0.25, 0.5, 1, 2, 4, 8, 16, and 32.

   >> **nx**: the forward playing speed of the video, the value of n is among 0.25, 0.5, 1, 2, 4, 8, 16, and 32.

   >| : jump to the next frame.

   |< : jump to the previous frame

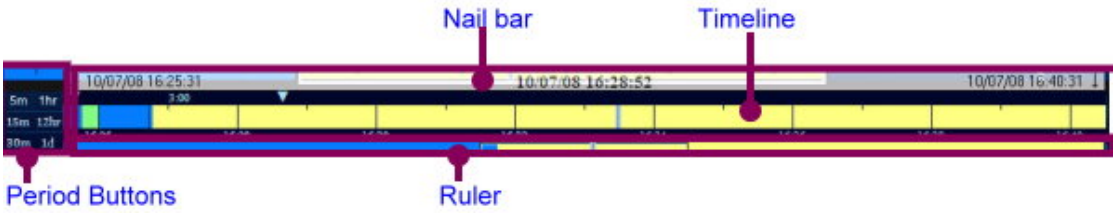
   || : pause the video

   ROI : indicate that the video is a ROI.

TIP: When the viewer has the focus, the user may press the Space key to show or hide the Time Slider.

Timeline

The timeline is a time axis for video playing. The timeline includes the time coordinates, the alarm mark, the recording segment, and the playing index, and it offers the useful reference information of the video. The timeline is composed of the nail bar, the timeline, and the ruler. At the left-hand side of the timeline, there are also period buttons for changing the length of the ruler.
The followings describe the important parts of the timeline:



Period Buttons: for quickly changing the total time length of the timeline. There are 6 buttons, including 5m (5 minutes), 15m (15 minutes), 30m (30 minutes), 1hr (1 hour), 12hr (12 hours), and 1d (1 day).
Nail Bar & Timeline: The nail bar is at the top of the Time Slider. The nail bar shows the time interval of the playing image. There are two push pins in the nail bar, and the push pin can be used for tailoring the length of the exported image. The timeline is under the nail bar. The timeline displays the types and the length of recorded video clips. The timeline shows the position of the playing index also.

TIP: Right click the nail bar, and a pop-up menu appears. Click the 'To cursor' item, and the timeline will move to the exact position of the playing index.

Ruler: The ruler is a length of time, mainly associating to the length of the period button. The video index in the ruler indicates the position and length of the timeline in the whole ruler area.

TIP: Right click the time slider to show the pop-up menu. Uncheck the 'Show Ruler' or the 'Show Nail Bar' option, the ruler or the nail bar will be hidden. Check the two options to show the ruler or the nail bar.

Buttons: The buttons are under the ruler. There are two groups of buttons, including the operation buttons for video playing and the jump buttons for rapidly moving the playing index. The followings describe the functions of buttons:

Operation buttons:

a. Reverse the video
b. Pause the video
c. Play the video
d. Move to the previous frame
e. Move to the next frame

Jump buttons:

f. move the playing index to 5 minutes ago
g. move the playing index to 1 minute ago
h. move the playing index to 30 seconds ago
i. move the playing index to next 5 minutes
j. move the playing index to next 1 minute
k. move the playing index to next 30 seconds
l. play the live video
m. move the playing index to the specific time

TIP: The following hot keys provide the fast way to play an image:

Hot key 'S' : Reverse the video
Hot key 'W': Play the video
Hot key 'A': Move to previous frame
Hot key 'D': Move to next frame
Hot key 'Q' or 'F12': Play the live video

Speed Control Slider

The speed control slider allows the user to change the playing speed when playing a historical video.

Mode buttons: for changing three operation modes – Normal mode, PTZ mode, and Digital Zoom mode in the viewer.

Export buttons: these two buttons allow the user to export the preferred graphic and video to the spooler. See the following description:

Snapshot ( ) – exports a picture from the viewer to the spooler

Export to Spooler ( ) – exports a video clip to the spooler.

Sync Playback ( ) – synchronize the playback time of several viewers in the playback mode.

Loop ( ) – repeatedly play the video clip between the pins

NOTE: After playing a historical video, the user may move the playing index forward or backward.

4-6-2 Search Video

To find the playing index of the historical video, there are four kind of searching ways:

- By the ‘Go to’ button
- By the period button
- By the Ruler
- By the jump button

For example, if the playing index of the historical video is before 11 hours and 57 minutes, the user may follow the steps below:

By the period button

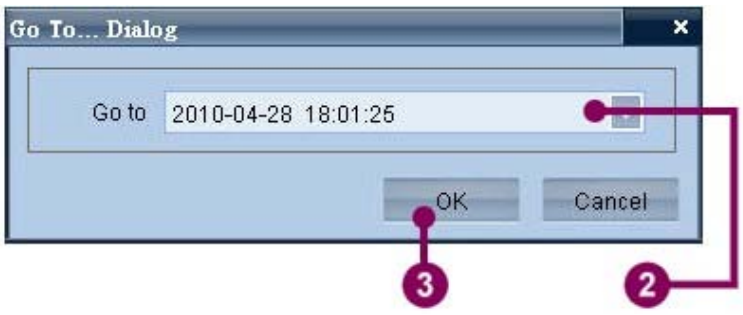
Figure 4-38 Search Video by Period Buttons

1. Click the ‘12h’ button.
2. Move the playing index to the beginning of the timeline.
3. Click the ‘5m button’.
4. Move the playing index to the right and stop the coordinate at 57 minutes.
5. The viewer plays the historical video instantly.

By the ‘Go to’ button

Figure 4-39 Search Video by ‘Go to’ Button

1. Click the ‘Go to button’.



2. A ‘Go to’ dialog appears. Input the exact date and time of the new playing index in the ‘Go to’ column. (Or click to select a desired date.)
3. Click ‘OK’.

4. The playing index moves to the new position at the timeline.

By the Ruler

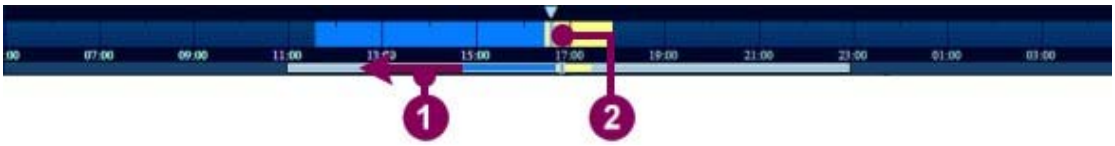


Figure 4-40 Search Video by Ruler

1. Keep moving the video index to the left until the target coordinate appears.
2. Above the target coordinate, click the timeline.
3. The viewer plays the historical video immediately.

By the jump button

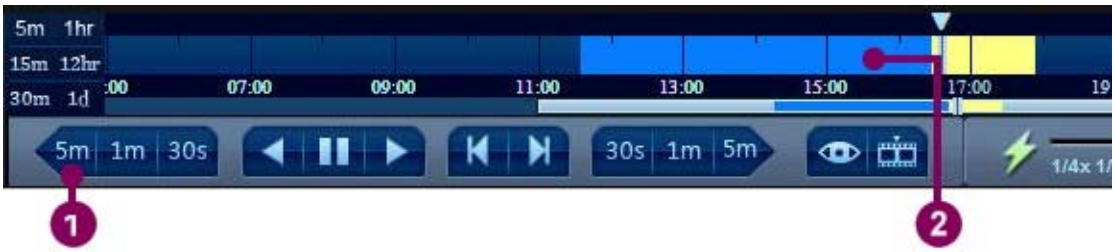


Figure 4-41 Search Video by Jump Button

1. Keep clicking the jump button '5m' at the left hand side until the target coordinate appears.
2. Above the target coordinate, click the timeline.
3. The viewer plays the historical video immediately.

TIP: When the mouse has roller over the timeline, the date and time message of the index position will be shown on the timeline.

4-6-3 Play Historical Video

When the channel has recorded video, the viewer is able to play historical video. To play historical video, see the following steps:

Figure 4-42 Play Historical Video

1. Click the Viewer which sourcing channel is recording or has recorded.
2. If the time slider is hidden, show the time slider.
3. Refer to the last section and find the target playing index in the timeline.
4. Double click the time index, and the viewer starts playing the historical video.
5. To playback the video, simply click the reverse play button.
6. To change the playing speed, move the speed slider to the preferred speed. The action text in the information panel shows the information of playing speed.

TIP: Sometimes the playing index will disappear when moving the cursor in the ruler. The user can right click the timeline, and a pop-up menu appears. Click 'To Cursor' item to move the timeline to the position of the playing index.

7. The image plays in the new speed.

4-6-4 Export to Spooler

To export a historical video clip to the spooler, see the following steps:

Figure 4-43 Export to Spooler

1. Refer to the last section and play a historical video. Use the push-pin to set the exported video clip.
2. Click the ‘Export to spooler’ button. (Or right click the mouse in the nail bar, and select ‘Export to Spooler’ from the pop-up menu.)

3. A video clip file has been exported to the spooler.
4. Refer to section 4-7 ‘Spooler’ for file exporting.

4-6-5 Synchronized Playback

The ‘Synchronized Playback’ function allows user to synchronize the time of several playing images. When several cameras are installed in a common location, synchronize the images from all cameras in the location provide the user with different view point of the monitoring location at a certain time point.
To run the ‘Synchronized Playback’ function, see the following steps:

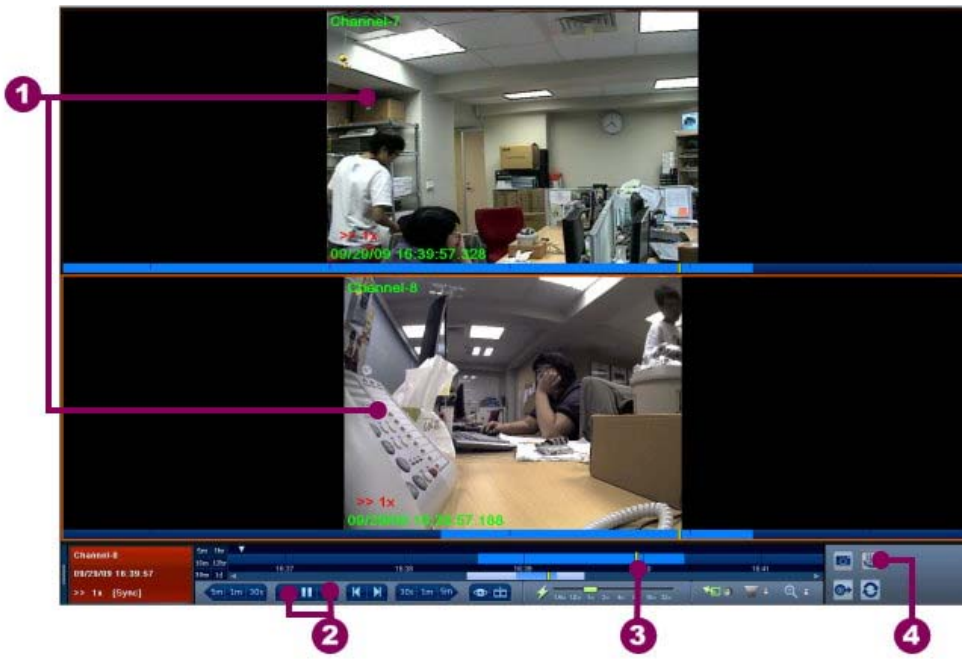


Figure 4-44 Synchronized Playback

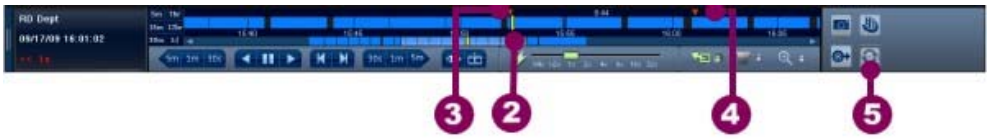
1. Drag the specific channels from the device tree and drop on viewers.
2. Set all selected viewers to play the recording images.
3. Select any viewer and move the playing index to the desired time on the time slider.
4. Click ‘Synchronized Playback’ button to synchronize all the images’ playing time.

4-6-6 Video Looping

The ‘Loop’ function allows user to play a video clip repeatedly within an interval. To run the ‘Loop’ function, see the following steps:

Figure 4-45 Video Looping

1. Play the target channel in a viewer.



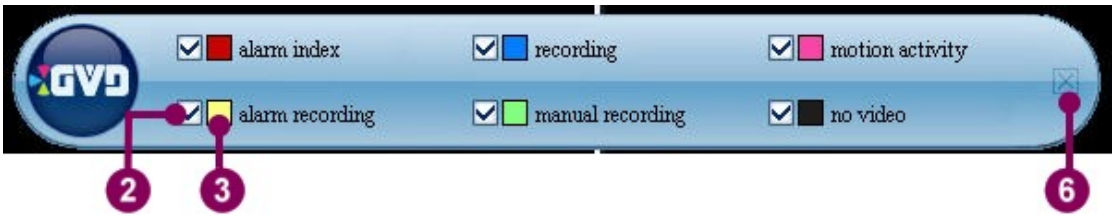
2. Move the index on the time slider until the starting time of the interval appears.
3. Move one pin to the stating time of the interval.
4. Move the other pin to the ending time of the interval.
5. Click ‘Loop’ button to start video looping.

4-6-7 Change Display Color on Timeline

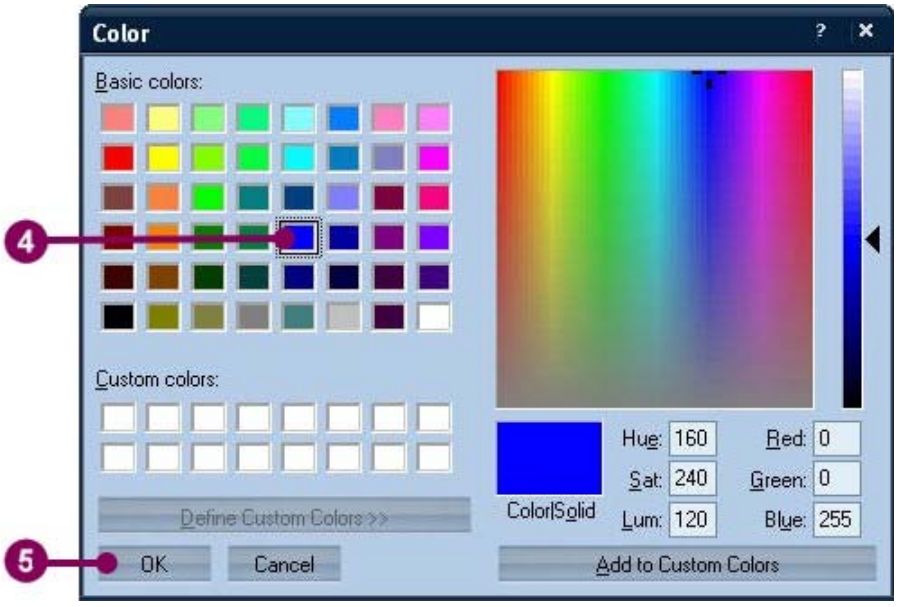
When the display colors in the timeline are very similar, the user can follow the steps below to change the display color.

Figure 4-46 Change Display Color on Timeline

1. Right click the upper timeline. Click ‘Display Option’ from the pop-up menu to open the color panel of the timeline.



2. The color panel provides 6 options: alarm index, recording, motion activity, alarm recording, manual recording, and no video. To show or hide the desired options in the timeline, check or uncheck the checkboxes of the options.
3. Click the color square of the selected option. A color dialog appears.



4. Select a new color.
5. Click ‘OK’. The color of the selected item in the color panel has been changed.
6. Close the color panel, and the color of the modified symbol has been changed.

4-6-8 Run Mega Player

Brief of Mega Player

The Mega Player helps the user to play the ava file. The Mega Player looks like the combination of an independent viewer and a time slider. The following figure shows the composed elements of the Mega Player:

Figure 4-47 Brief of Mega Player

a. Menu
b. Viewer
c. Information panel
d. Timeline
e. Operation buttons
f. Speed slider

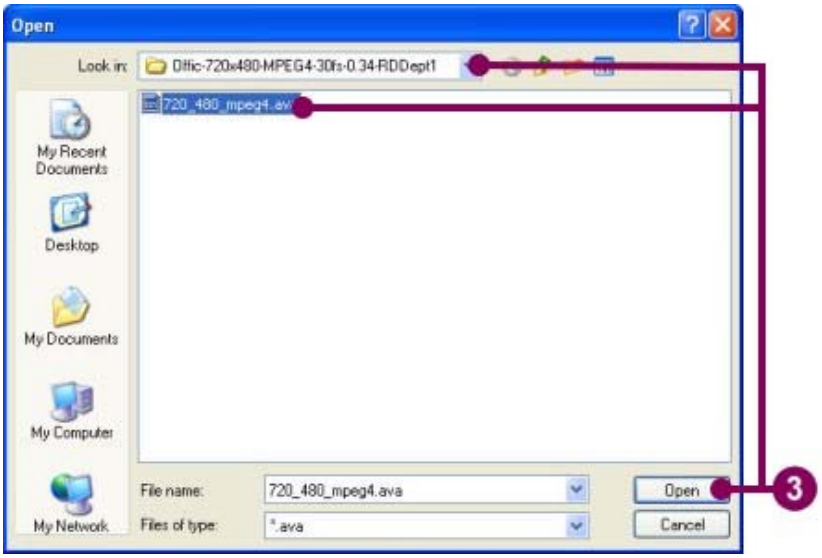
NOTE: Refer to section 4-6-2 'Play a historical video' for more information about operating the buttons.

Play an AVA file in the Mega Player

To play an ava file in the Mega Player, see the following steps:

Figure 4-48 Play an AVA File in Mega Player

1. In the Windows platform, click ‘Start’->’All Programs’->Genius Vision Digital’ -> ‘HD NVR’ -> ‘Mega Player’ to run the Mega Player.
2. Click the ‘Open AVA File’ menu item when the Mega Player appears.



3. A file open dialog shows. Change the file directory and find the correct file. Click ‘Open’ to open the AVA file.
4. The Mega Player program plays the AVA file instantly.

4-7 Spooler

The spooler is located at the lower-left corner of the system. When a video clip has been exported to the spooler, the spooler allows user to preview captured pictures and video clips before they exported to other storage media.

4-7-1 View Image

To view the exported picture in the spooler, see the following steps:

Figure 4-49 View Image in Spooler

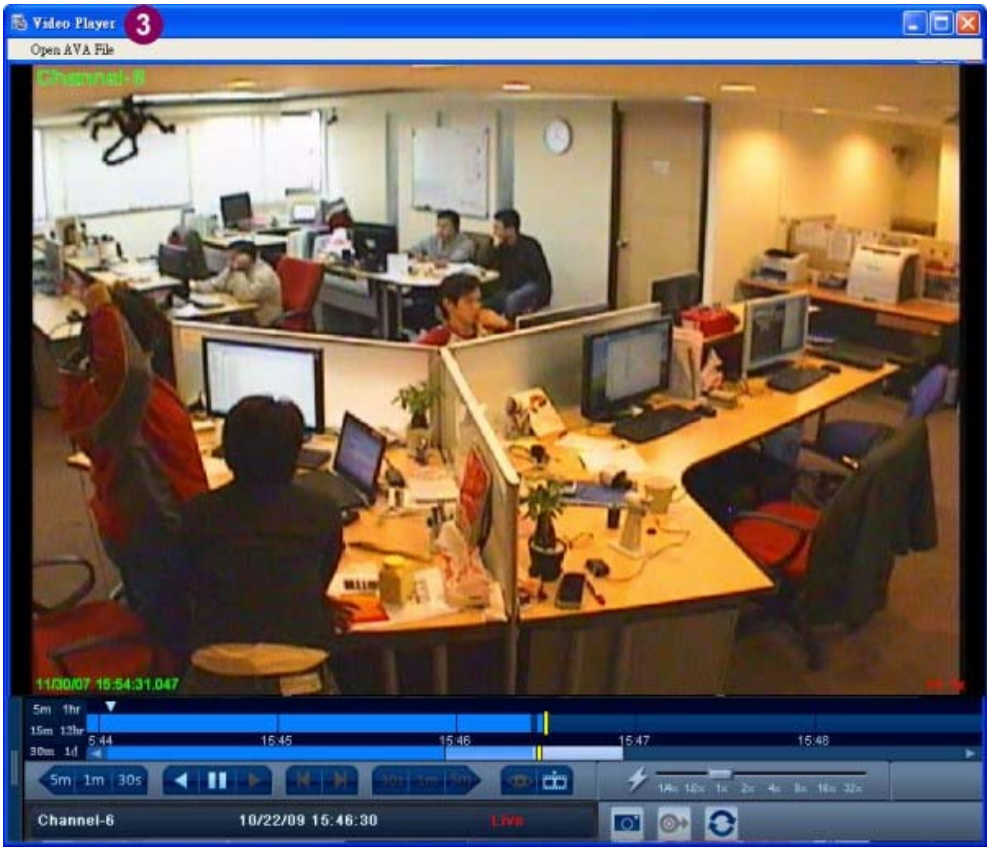
1. Click the selected item with a camera icon listed in the spooler.
2. Double click the preview picture of the selected item.
3. The actual picture is opened.

4-7-2 View Video Clip

To view the exported video clip in the spooler, see the following steps:

Figure 4-50 View Video Clip in Spooler

1. Click the selected item with a film icon in the spooler.
2. Double click the preview picture of the selected item.



3. The Mega Player is triggered and plays the selected items.
4. Refer to section 4-6-6 'Run the Mega Player' for operational steps.

4-7-3 Save Image or Video File

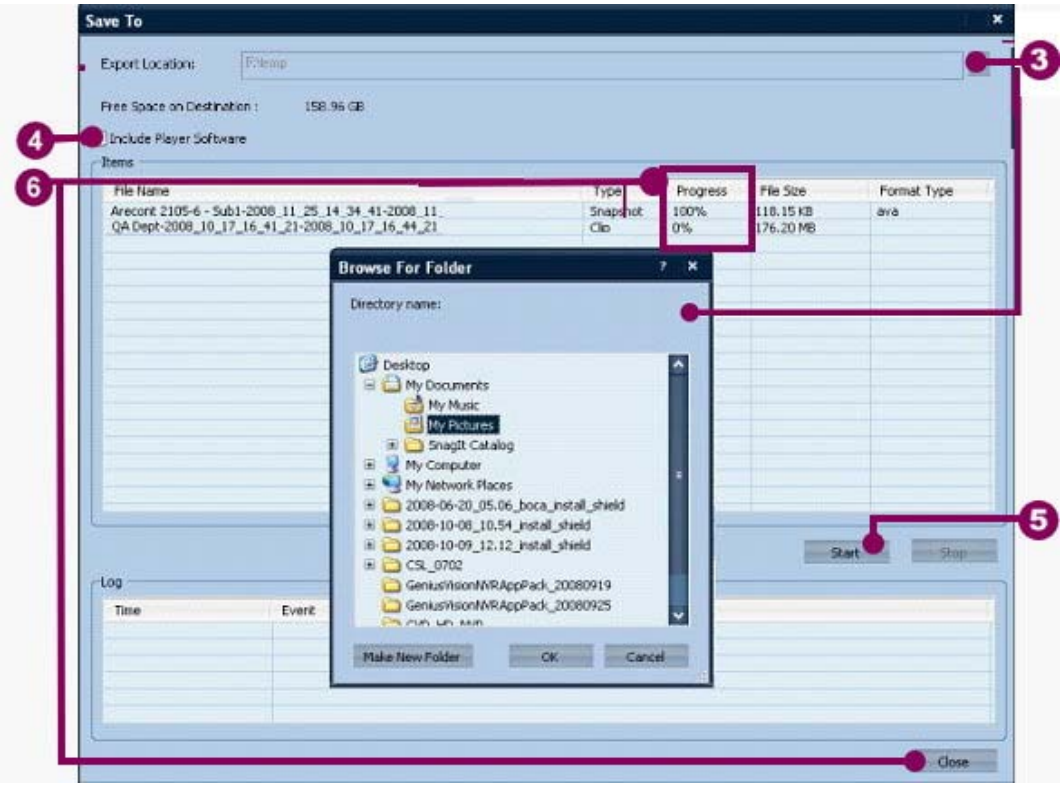
To save the selected item to other storage device like flash disk, see the following steps:

Figure 4-51 Save Image or Video File

1. Check the checkbox of the items to be exported.

> **TIP: Check the 'Select All' checkbox, all items in the spooler will be selected.**

2. Click the 'Export' icon at the bottom of the spooler. A 'Save to' dialog appears.



3. Click the '…' button to set the output path.
4. When any AVA file is selected, the user can check the checkbox 'Include Player Software'. The option will include the Mega Player with the exported files.
5. Click 'Start' button. The items selected will start downloading and the downloading progress is shown in the 'Items' table.
6. When the download process is completed, close the dialog.

4-7-4 Delete Files in Spooler

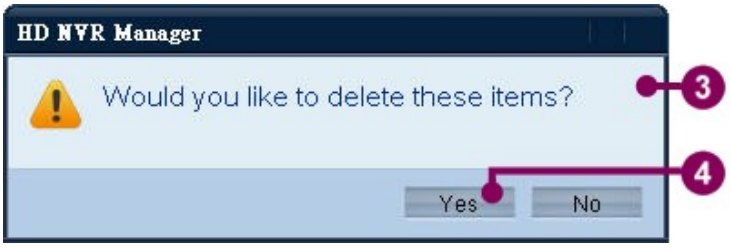
To delete items in spooler, see the following steps.

Figure 4-52 Delete Files in Spooler

1. Check the checkbox of the items to be deleted.

> **TIP: Check the 'Select All' checkbox, all items in the spooler will be selected.**

2. Click the 'Delete' button at the bottom of the spooler.



3. A warning message - 'Would you like to delete these items?' is displayed.
4. Click 'OK' to confirm.
5. The selected items have been removed from the spooler.

Chapter 5 Alarm & Event Mode

5-1 Alarm Mode

The alarm mode lets the users review and takes actions for all alarms the system has generated. The alarm mode includes three parts. The searching condition panel is located at the upper-left corner of the screen. The panel provides the user with the alarm searching function. The spooler is located at the lower-left corner. A viewer with the Time Slider is beside the searching condition panel. The viewer is for showing the alarm image. The alarm list is under the viewer, which displays all incomplete alarms.

5-1-1 Deal with Alarm

All generated alarms will be added to the alarm list. When the pop-up function is triggered, the alarm will be shown in the configured pattern layout and keep blinking for several seconds on the screen. For detailed information about the alarm pop-up configuration, see section 6-3-3 ‘Alarm Rule’.

In the alarm mode, the life cycle of alarm is divided into three stages: active, pending, and complete. When an alarm is newly generated by the system, it is in the ‘**active**’ stage and will be listed in the alarm list. An active alarm has not been neither reviewed nor taken any actions.

When the alarm has been reviewed by the user but no action (for example, put some comments) has been taken, or the cause of the alarm has been automatically removed (for example, a video loss alarm has been automatically re-connected), it is in the ‘**pending**’ stage. The pending alarm can be previewed by the users at any time. Double click the pending alarm in the alarm list, and an acknowledge dialog will appear.

The acknowledge dialog allows the user to take some actions, such as input some comments in the dialog. When the action is taken, the user can click the ‘Ack’ button in the acknowledge dialog. The alarm is in the ‘**complete**’ stage. The alarm will be removed from the alarm list.

TIP: To search all completed alarms, run the ‘Search Alarm’ function.

5-1-2 Turn On/Off Pop-up Alarm

Figure 5-1 Turn On/Off Pop-up Alarm

The pop-up alarm icon located in the system tab is a toggle button to turn on/off the pop-up alarm. To turn off the pop-up alarm, simply click the icon, and the pop-up alarm will be disabled. To turn on the pop-up alarm, click the icon again, and the pop-up alarm will be enabled.

5-1-3 Turn On/Off Alarm Sound

Figure 5-2 Turn On/Off Alarm Sound

The alarm sound icon is located in the system tab and is a toggle button to turn on /off the alarm sound. To turn off the alarm sound, simply click the icon, and the alarm sound will be turned off. To turn on the alarm sound, click the icon again, and the alarm sound will be enabled.

5-1-4 Alarm Search

The alarm mode allows the user to seek the specific alarm by various searching condition. To seek an alarm, see the following steps:

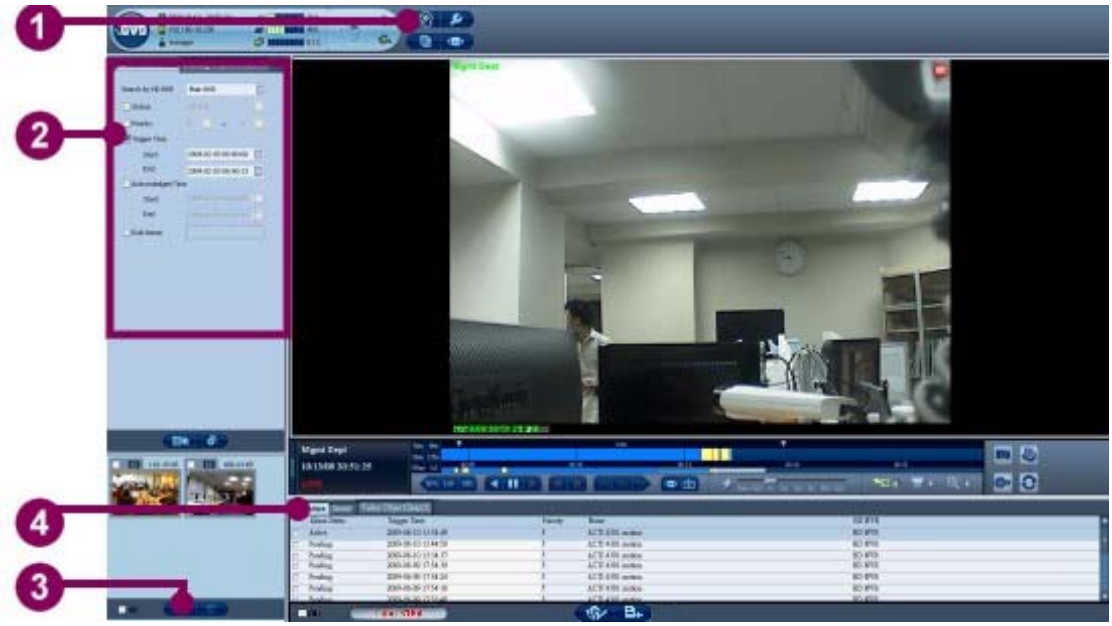


Figure 5-3 Alarm Search

1. Click the ‘Alarm Mode’ button.
2. Click the drop-down box of the ‘Search by HD NVR’ field and select the HD NVR name. The Alarm mode offers 5 searching conditions. Check the checkboxes of the selected options and set the values of the searching conditions. The options include:

   Status: Search by the alarm status.

   Priority: Search by the alarm priority.

   Trigger Time: Search by the triggered date & time.

   Completed Time: Search by the completed date & time.

   Rule Name: Search by the name of the alarm rule.

NOTE: The searching conditions are multi-selected.

NOTE: The ‘Name’ option indicates the name of the alarm rule. The value is case insensitive, and the value can be part of the rule name.

3. Click the ‘Search’ button. (Or click the ‘Reset’ button to restart a new search.)
4. The search result shows in the search tab of the alarm list.

5-1-5 Acknowledge Alarm

5-1-5-1 Acknowledge an Alarm

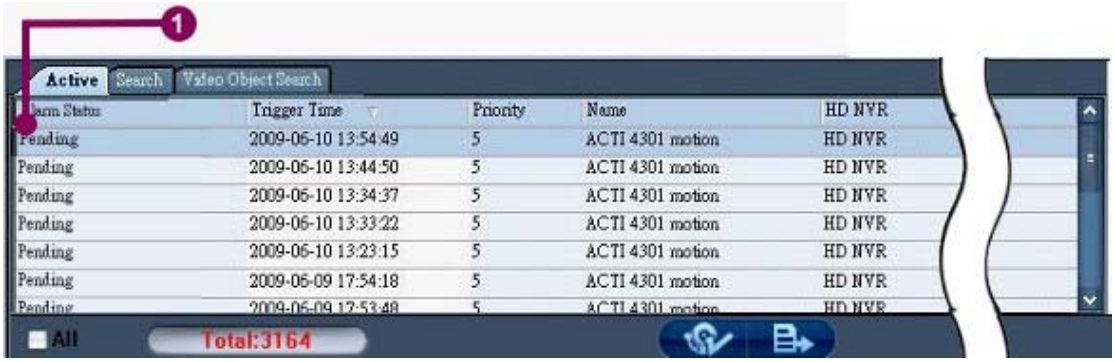
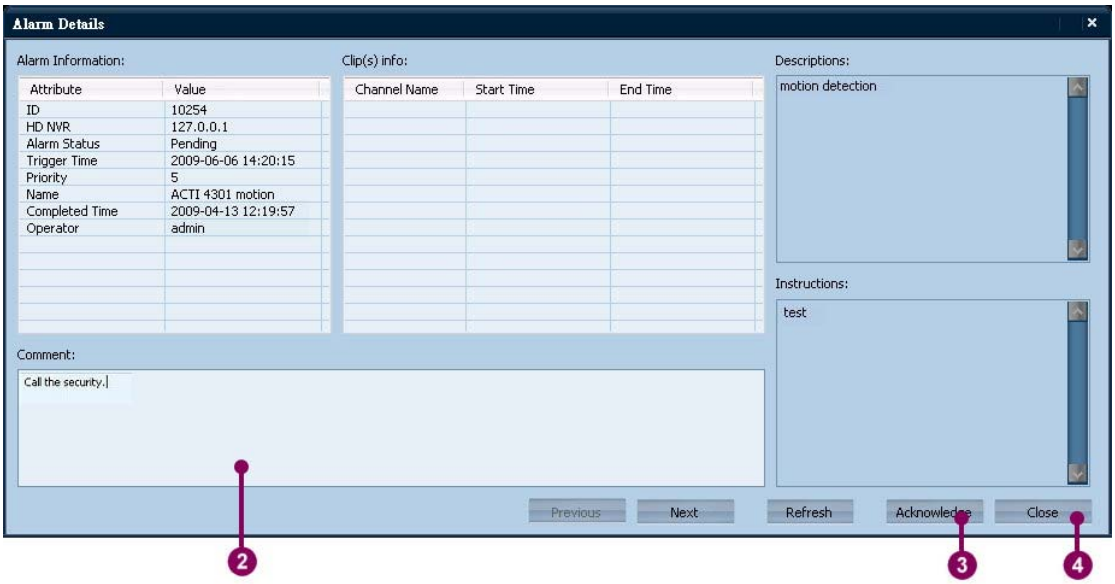

1
Active
Search
Video Object Search
Trigger Time
Priority
Name
HD NVR
Pending 2009-06-10 13:54:49 5 ACTI 4301 motion HD NVR
Pending 2009-06-10 13:44:50 5 ACTI 4301 motion HD NVR
Pending 2009-06-10 13:34:37 5 ACTI 4301 motion HD NVR
Pending 2009-06-10 13:33:22 5 ACTI 4301 motion HD NVR
Pending 2009-06-10 13:23:15 5 ACTI 4301 motion HD NVR
Pending 2009-06-09 17:54:18 5 ACTI 4301 motion HD NVR
All
Total:3164

Figure 5-4 Acknowledge an Alarm

1. Double click the active or pending alarm in the alarm list.



2. An ‘Alarm Details’ dialog appears. Put some comments in the Comment column.

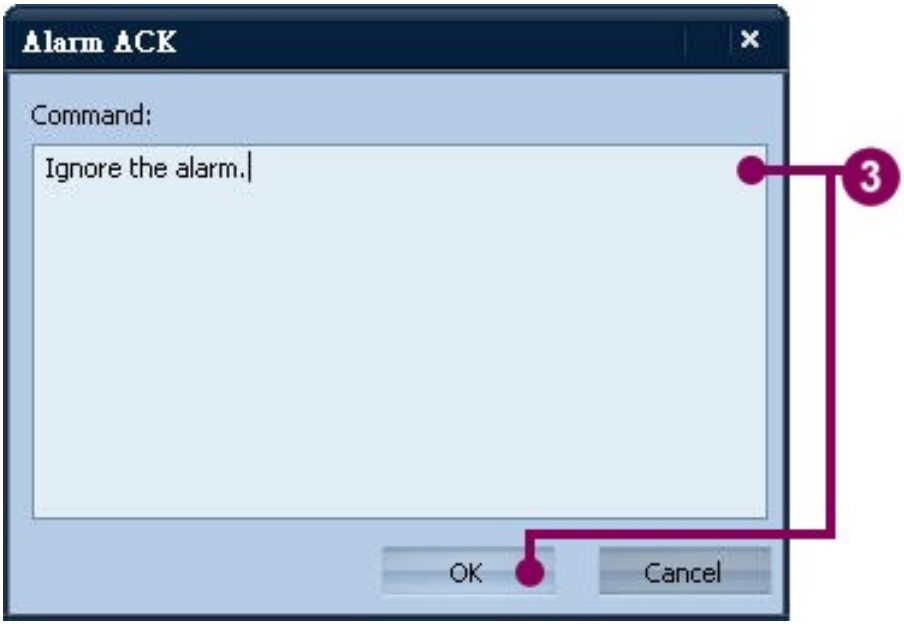
NOTE: If the Comment column is blank, the alarm cannot be acknowledged.

3. Click ‘Acknowledge’ button to acknowledge the alarm and the panel shows the details of next alarm.
4. Click ‘Close’ button to exit.

5-1-5-2 **Run Group Acknowledge Function**

Figure 5-5 Acknowledge Multiple Alarms

1. Select alarms that wish to be acknowledged in the alarm list. Use Ctrl/Shift key or the ‘All’ checkbox to select alarms.
2. Click ‘Acknowledge’ button.



3. An ‘Alarm ACK’ dialog appears. Input some comments in the comments column and click ‘OK’.
4. All selected alarms have been removed from the alarm list.

5-1-6 Export Alarm

To export the search result, see the following steps:

Figure 5-6 Export Alarm

1. After searching the alarms, click the 'Search' tab in the Alarm list. Click the desired alarm from the searching list. (See section 5-1-4 'Alarm Search' for detailed steps.)
2. Click the 'Export' button at the right hand side of the Time slider. The picture or video clip will be exported to the spooler.

> **TIP: In the Alarm Detail dialog, drag the alarm video in the name column and drop it to the spooler. The video will be exported to the Spooler.**

3. Refer to section 4-7 'Spooler' for file exporting.

5-1-7 Missing Object Search

'Missing Object Search' function utilizes the digital image search method to find the missing object from playback video. To run the 'Missing Object Search' function, see the following steps:

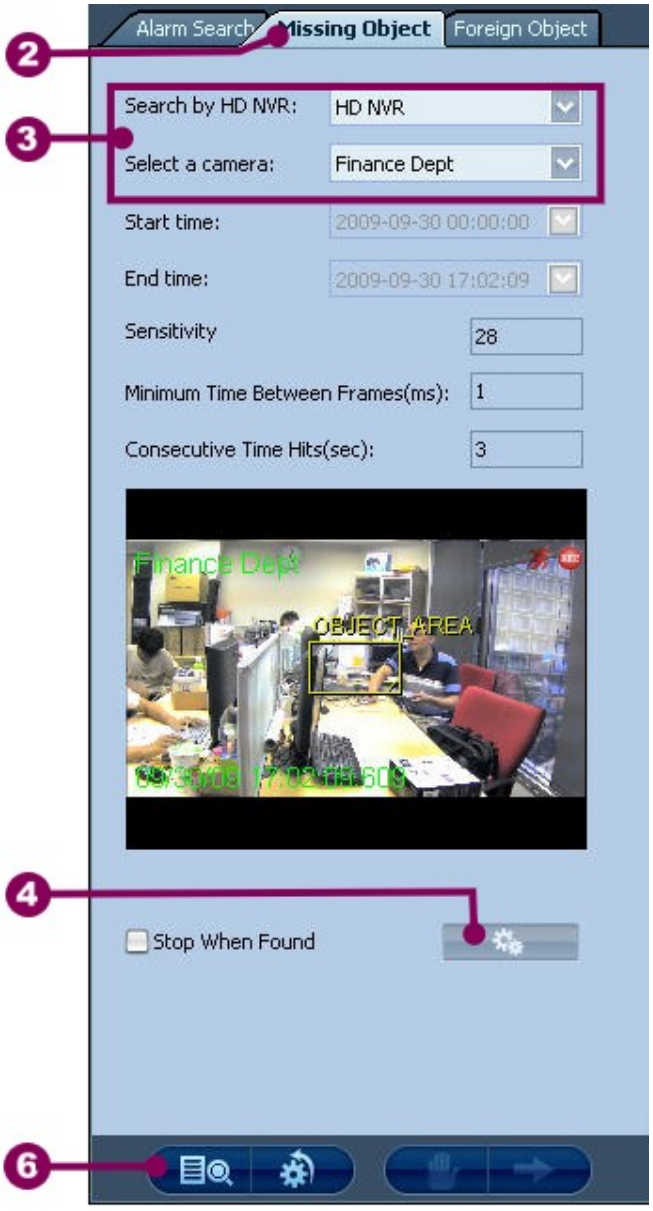
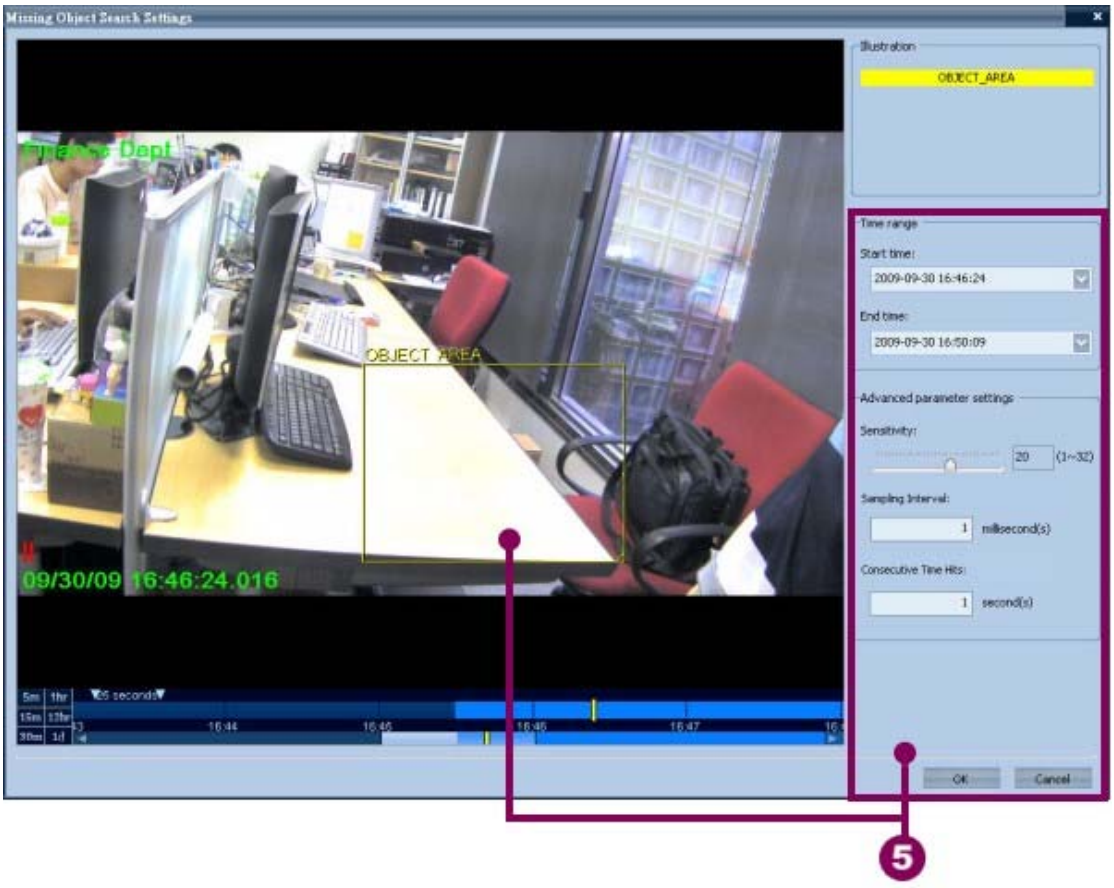


Figure 5-7 Missing Object Search

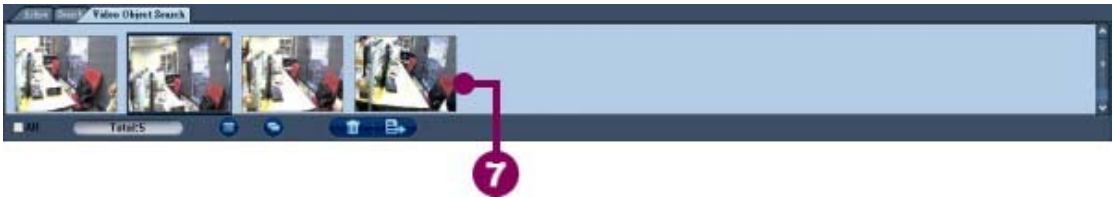
1. Click 'Alarm Mode' button.
2. In the searching condition panel, click the 'Missing Object' tab.
3. Before starting the search, user should select HD NVR and the camera first.
4. Click the 'Setup' button, and the 'Missing Object Search Settings' panel appears.



5. In the panel, set the object area (yellow frame) first. The search engine will search the object only in the object area. Next, set the start time and the end time. To improve the search results, user can set the advanced parameter settings. There are three options:

- **Sensitivity**: set the sensitivity of the search.
- **Sampling Interval**: set the minimum searching time between frames during the search.
- **Consecutive Time Hits**: set the minimum missing time of the object in the image. The valid record will be returned only when the object missing time is longer than the value set.

6. Click ‘Search’ button.



7. When the search is complete, the searching results are showed in the ‘Video Object Search’ tab.

8. Select the item in the list to view the searching result.

TIP: Click the ( ) icon to show the thumbnails of the searching results.

5-1-8 Foreign Object Search

'Foreign Object Search' function utilizes the digital image search method to find the foreign object from playback video. To run the 'Foreign Object Search' function, see the following steps:

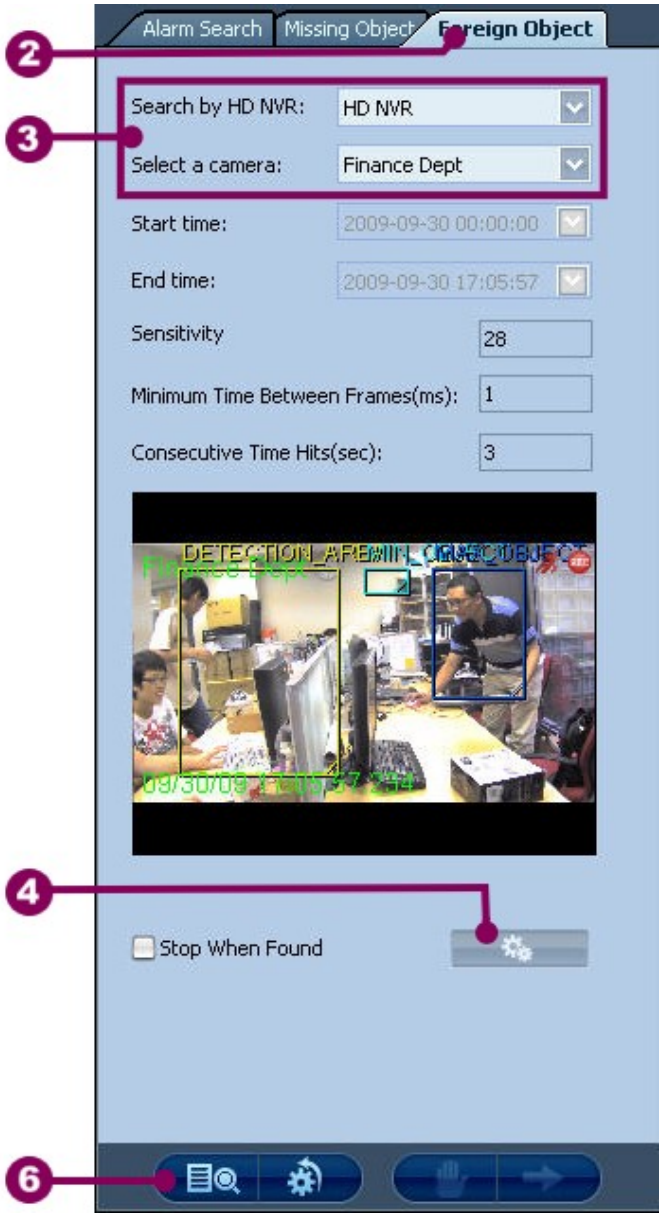
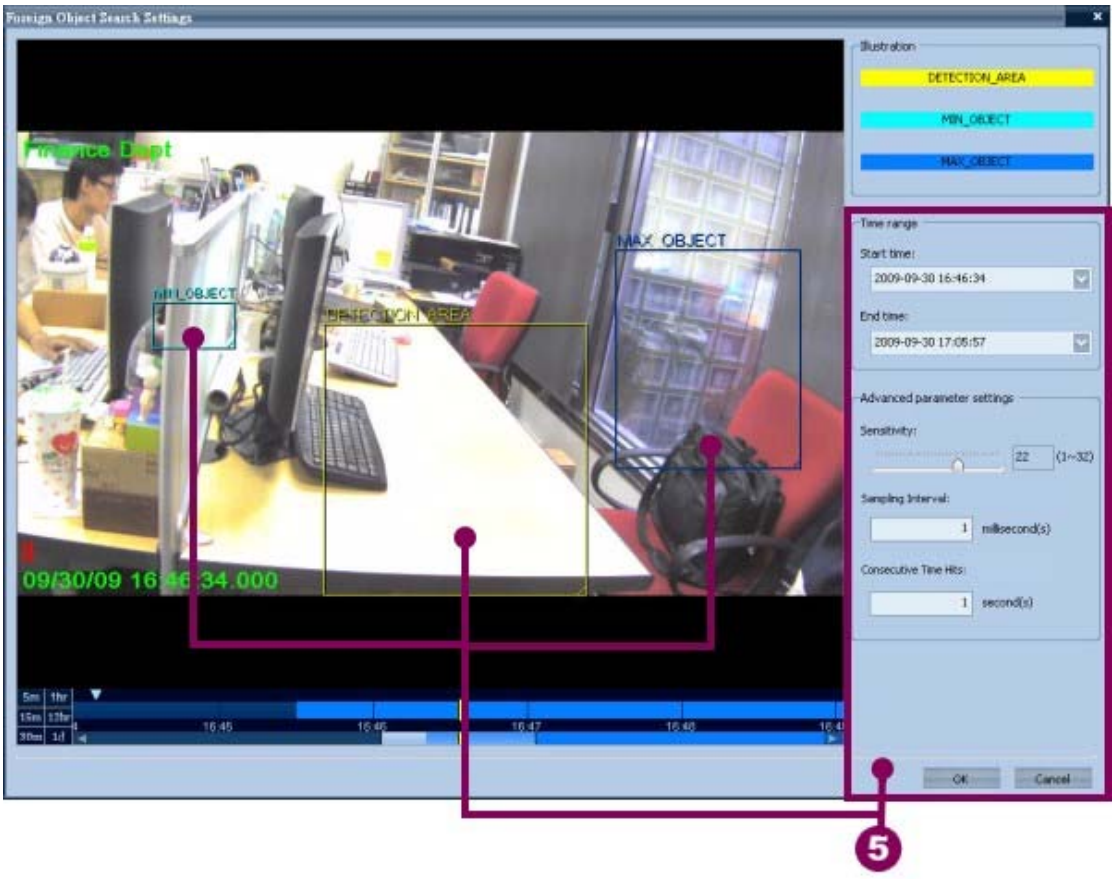


Figure 5-8 Foreign Object Search

1. Click 'Alarm Mode' button.
2. In the searching condition panel, click the 'Foreign Object' tab.
3. Before starting the search, the user should select the HD NVR and the camera first.
4. Click the 'Setup' button, and the 'Foreign Object Search Settings' dialog appears.

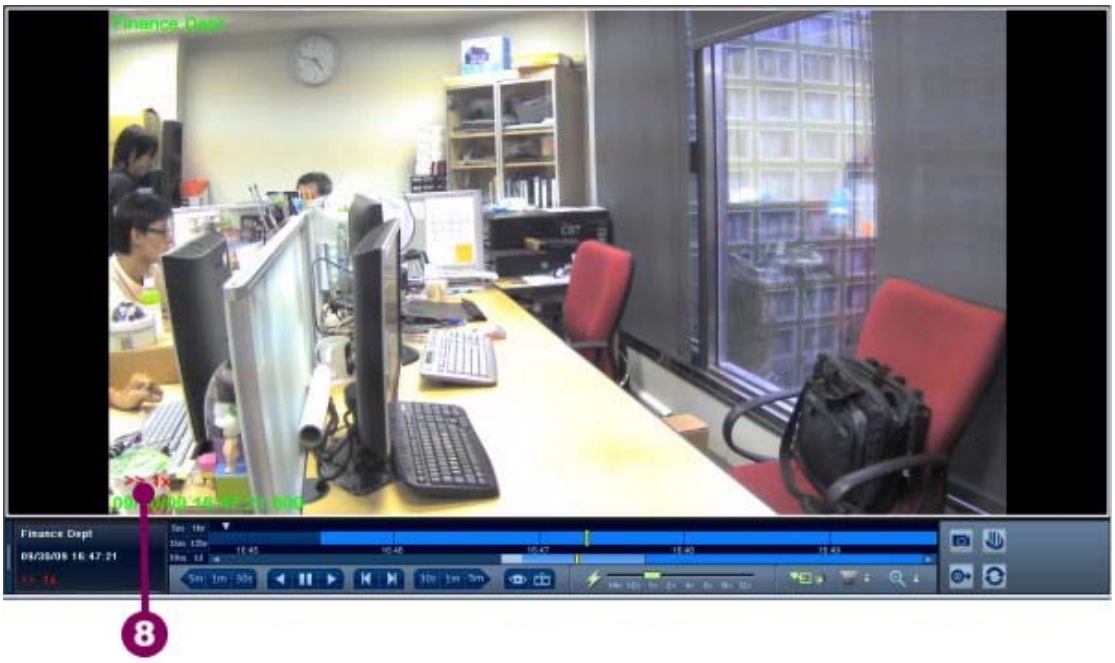


5. In the panel, set the detection area (yellow frame) first. If the user wants to limit the size of the searching object, set the Max Object (the blue frame) and the Min Object (the light-blue frame). The foreign object will only be detected in the detection area, and the object size frames are only used to set the size of the searching object. Next, set the start time and the end time. To better improve the search results, the user can set the advanced parameter settings. There are three options

- **Sensitivity**: set the sensitivity of the search.
- **Sampling Interval**: set the minimum searching time between frames during the searching
- **Consecutive Time Hits**: set the minimum existing time of the object in the image. The valid record will be returned only when the object existing time is longer than the value set.

6. Click ‘Search’ button.

7. When the search is complete, the searching results are showed in the 'Video Object Search' tab.



8. Double click the item in the list to view the searching result.

TIP: Click the ( ) icon to show the thumbnails of the searching results.

5-2 Event Mode

Event mode allows user to view the recorded event information. All events are listed in the 'Events' table. The table includes five columns:

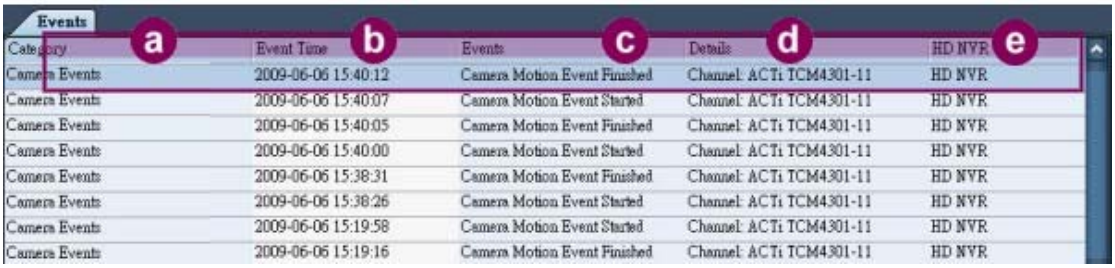

Events
a
b
c
d
e
Category
Event Time
Events
Details
HD NVR
Camera Events 2009-06-06 15:40:12 Camera Motion Event Finished Channel: ACTi TCM4301-11 HD NVR
Camera Events 2009-06-06 15:40:07 Camera Motion Event Started Channel: ACTi TCM4301-11 HD NVR
Camera Events 2009-06-06 15:40:05 Camera Motion Event Finished Channel: ACTi TCM4301-11 HD NVR
Camera Events 2009-06-06 15:40:00 Camera Motion Event Started Channel: ACTi TCM4301-11 HD NVR
Camera Events 2009-06-06 15:38:31 Camera Motion Event Finished Channel: ACTi TCM4301-11 HD NVR
Camera Events 2009-06-06 15:38:26 Camera Motion Event Started Channel: ACTi TCM4301-11 HD NVR
Camera Events 2009-06-06 15:19:58 Camera Motion Event Started Channel: ACTi TCM4301-11 HD NVR
Camera Events 2009-06-06 15:19:16 Camera Motion Event Finished Channel: ACTi TCM4301-11 HD NVR

Figure 5-9 Details of the 'Events' Table

a. Category: indicate the event category (including System, User, & Camera Events)
b. Event Time: indicate the occurrence time of the event
c. Events: indicate the event details
d. Details: indicate the information of the event
e. HD NVR: indicate the event source

5-2-1 Search Event

No event will be shown in the event list until the event searching function has been run. The event mode provides two searching conditions: 'Search by Time' and 'Search by Category'.

5-2-1-1 **Search by Time**

The event mode allows the user to search the events by the triggered time. See the following steps:

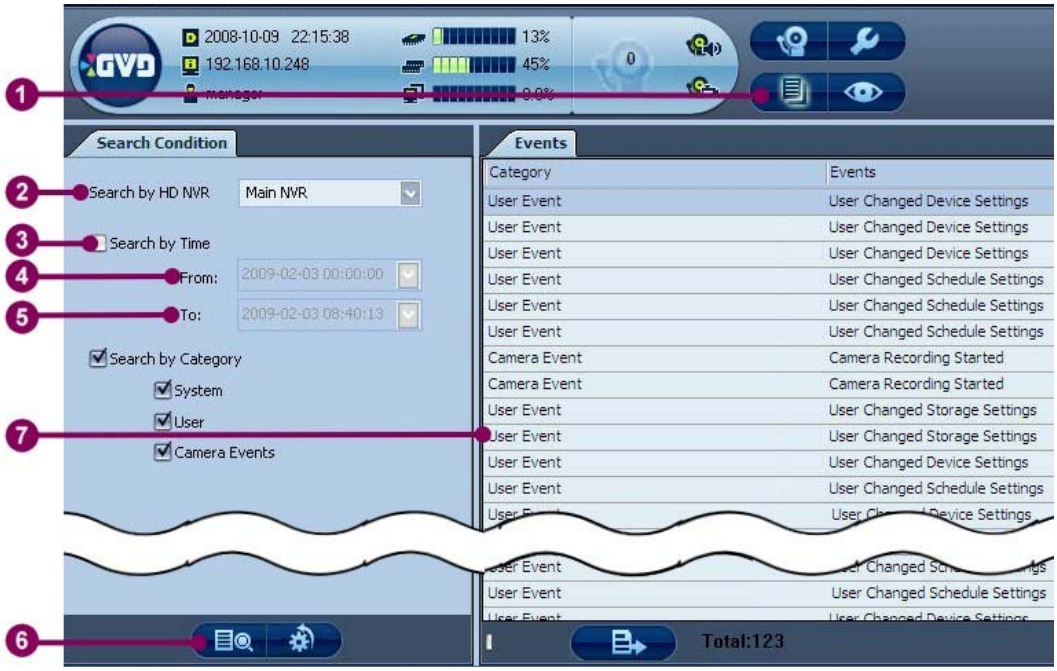


Figure 5-10 Event Search by Time

1. Click the Event Mode icon.
2. Click the drop-down box and select HD NVR name in the 'Search by HD NVR' field.
3. Check the checkbox of the 'Search by Time' option.
4. In the 'From:' column, select the starting date and time.
5. In the 'To:' column, select the ending date and time.
6. Click the 'Search' button.
7. The 'Events' table shows the searching result.

TIP: To reset the event search, click the 'Reset' button.

5-2-1-2 **Search by Category**

The event mode allows the user to search the events by category. See the following steps:

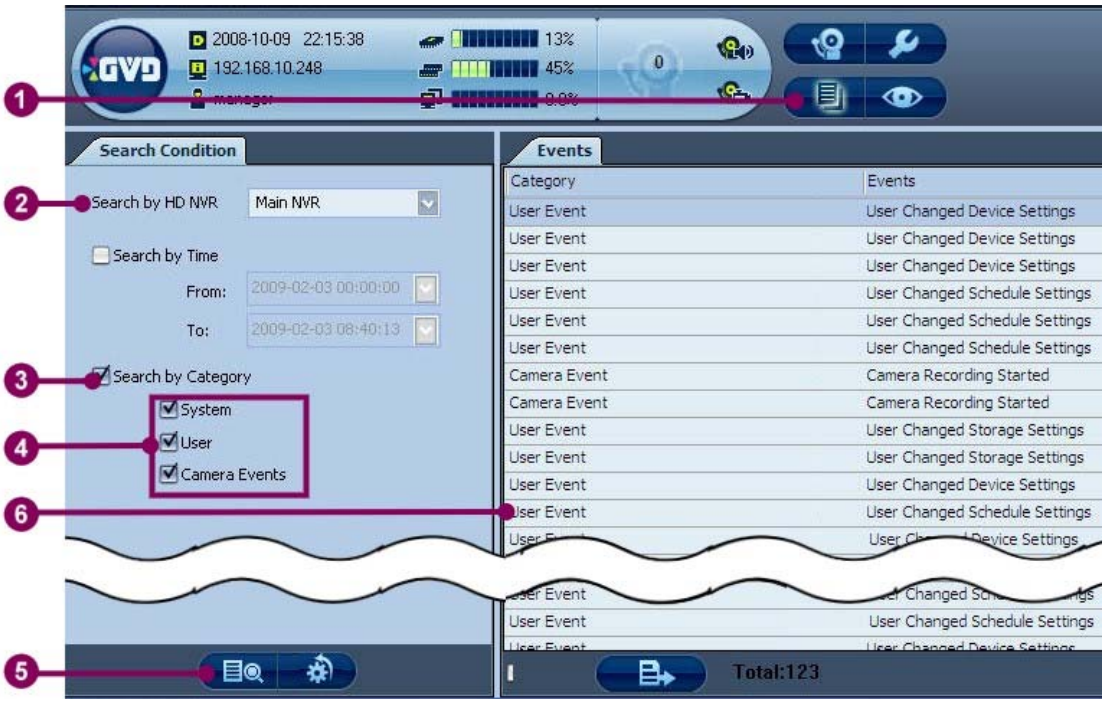


Figure 5-11 Event Search by Category

1. Click the Event Mode icon
2. Click the drop-sown box and select HD NVR name in the ‘Search by HD NVR’ field.
3. Check the checkbox of the ‘Search by Category’ option.
4. Check the checkboxes of the desired options.
5. Click the ‘Search’ button.
6. The ‘Events’ table shows the searching result.

TIP: To reset the event search, click the ‘Reset’ button.

5-2-2 Export Events

When the events table has shown the searching result, the event mode allows the user to export the result table. To export events, see the following steps:

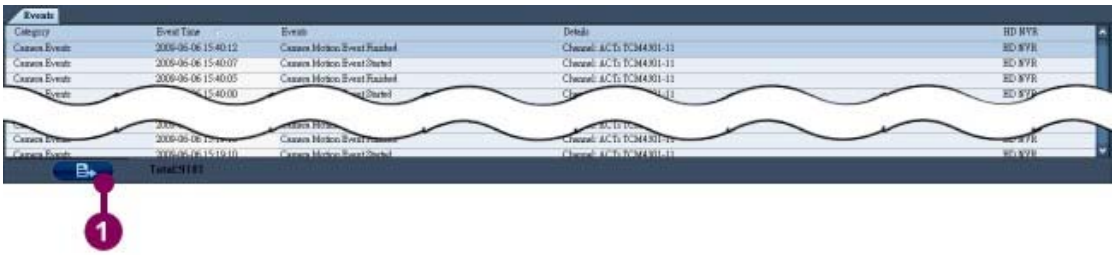
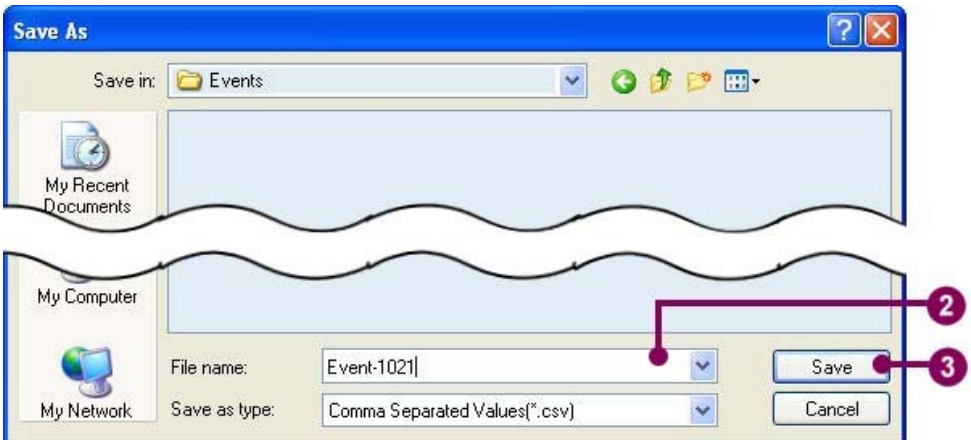
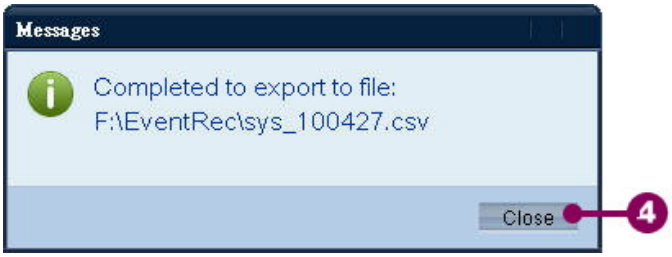


Figure 5-12 Export Events

1. Click the 'Export' button at the bottom of the 'Events' table. A 'Save As' dialog appears.



2. Input the new file name in the 'File name' column. If necessary, change the directory.
3. Click 'Save'.



4. A message – 'Completed to export to file:{file's absolute path}' is displayed. The searching result has been saved in the .csv file format.

Chapter 6 Configuration Mode

Configuration mode helps user to conduct several settings of NVR and connecting devices. It is composed of the following parts:

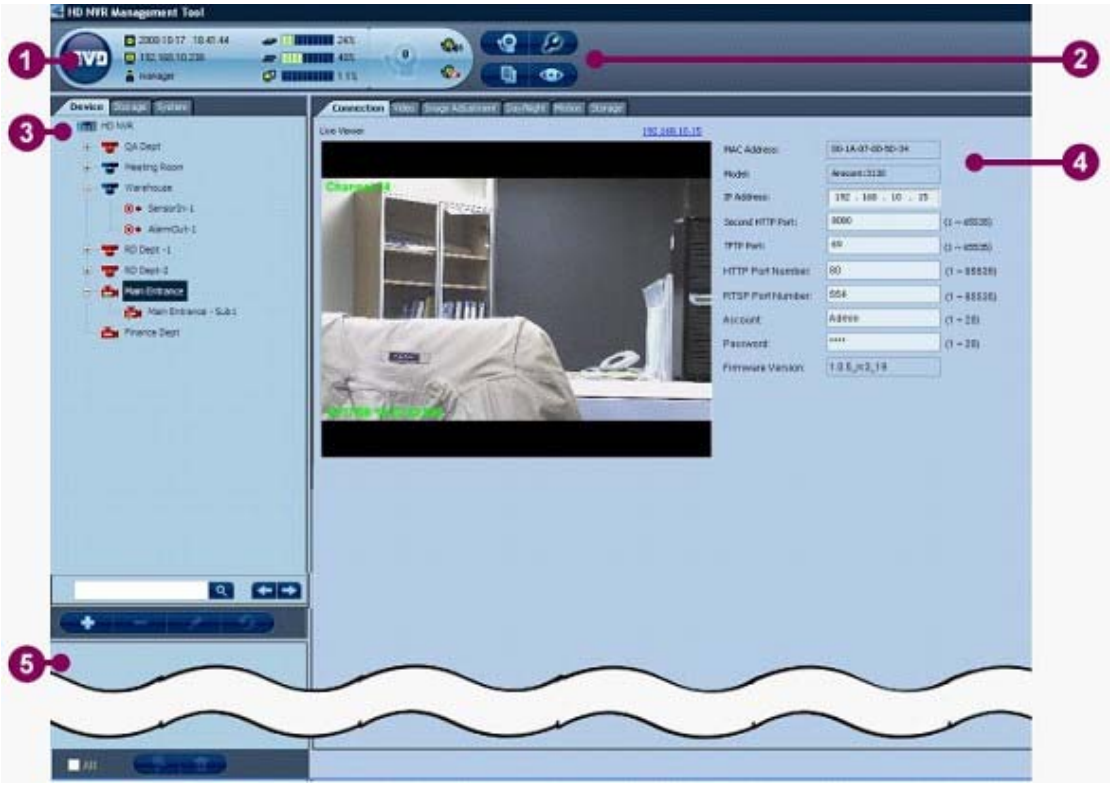


Figure 6-1 Configuration Mode

1. Information Panel (See chapter 4)
2. Mode Buttons (See chapter 4)
3. Tree Panel
4. Setting Panel
5. Spooler (See section 4-7 ‘Spooler’)

When entering the configuration mode, there are three tabs in the category panel below the information panel. The three tabs include: device setting, storage setting, and the system setting. The setting panel, located at the right hand side of the category panel, shows the detailed values of various settings.

6-1 Device Setting

6-1-1 NVR

NVR setting allows the authorized user to view the relative configuration and modify the values of specific items. NVR Setting is composed of the following nine tabs:

1. Basic Setting
2. Customized Setting
3. System Security
4. Device Tree
5. Device List
6. Mail Setting
7. Hardware Monitor
8. Multiple Monitor
9. License Control

TIP: To change the setting values in the device tab, click the ' ' (Modify) button first, and a configuration page is opened. Click 'OK' after the modification has been done.

Double click the NVR icon, and the configuration page will be opened.

6-1-1-1 **Basic Setting**

The basic setting panel shows the connecting information and other settings of the NVR. The followings describe the configured items and the values of the NVR.

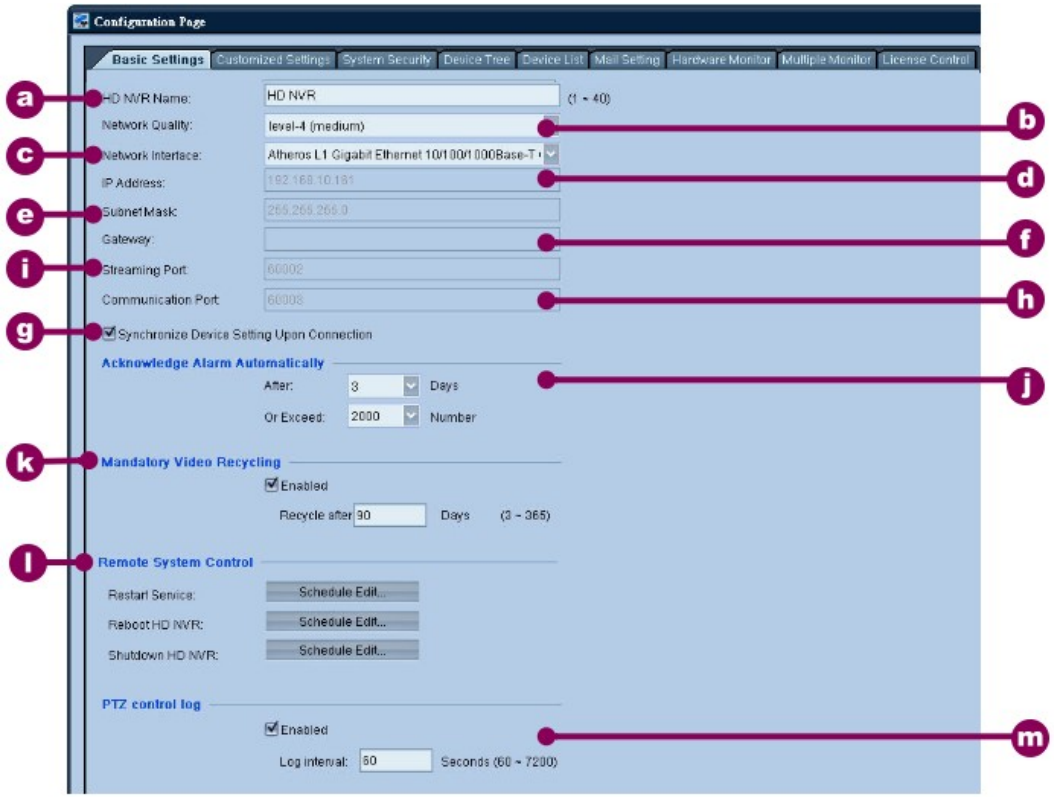


Figure 6-2 Basic Setting of NVR

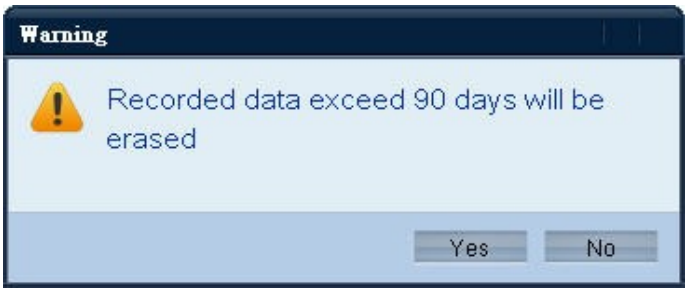
a. HD NVR Name – indicate the name of the NVR
b. Network Quality – indicate the connection quality of the network (In level 7, the system will check the connection status every 2500ms. If the network packet has lost for more than 2000 ms, and the system raises the video loss alarm. In level 1, the system will check the connection status every 10000 ms. For more information, refer to Appendix 2 'Network Quality'.)
c. Network Interface – indicate the network card installed in the NVR
d. IP Address – indicate the IP address of the NVR
e. Subnet Mask – indicate the network mask of the NVR
f. Gateway – indicate the gateway of the NVR
g. Streaming Port – indicate the streaming port of the NVR
h. Communication Port – indicate the communication port of the NVR

NOTE: Please contact your network administration to get the port number of the streaming port and the communication port. When two network cards are installed on the NVR, the system directly reads the content of the card with the most local network connections in the 'Local Connection' configuration.

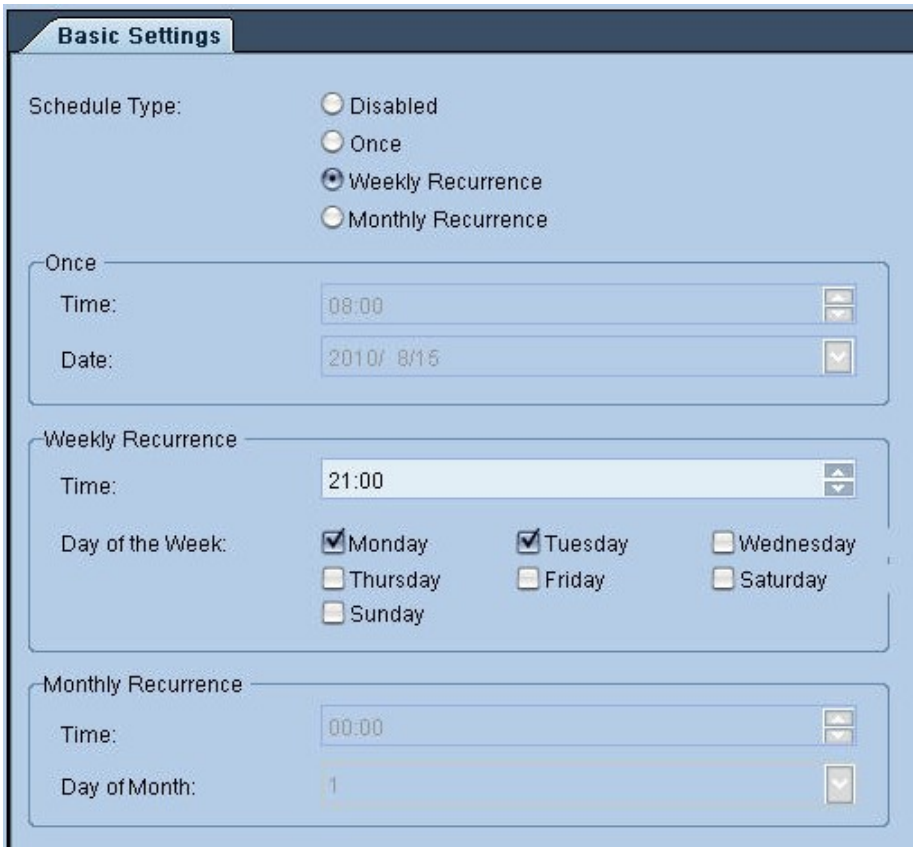
i. Synchronize Device Setting – Decide whether the NVR setting is synchronized with the saved setting in the remote devices. When the checkboxes is checked, the NVR will send the reserved setting to the remote devices and overwrite the original setting values.

j. Acknowledge Alarm Automatically – indicate the conditions that the alarm will be acknowledged automatically. Either of the two conditions meet will trigger the option.

k. Mandatory Video Recycling – indicate the recycle duration of the recording data. When the option is activated, the recorded video clip exceeding the recycle period will be deleted automatically.



l. Remote System Control – include three options: restart service, reboot HD NVR, and shutdown HD NVR. The option allows the user to appoint a schedule and run the system control automatically. To appoint a schedule, the user can click the buttons at the right hand side. When the configuration page is displayed, set the schedule of the system control.



m. PTZ Control Log – used to record the operational log of the PTZ camera. When the option is enabled, user can set the recording interval.

6-1-1-2 **Customized Setting**

The customized setting panel includes three six parts:

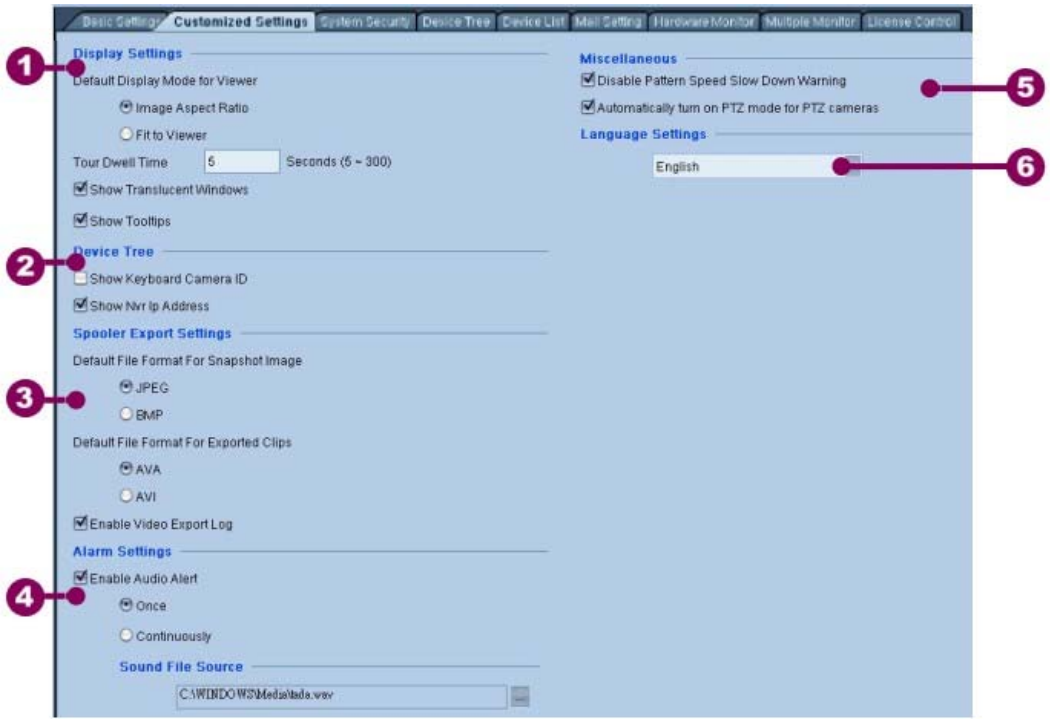


Figure 6-3 Customized Setting of NVR

1. Display Setting
2. Device Tree
3. Spooler Export Setting
4. Alarm Setting
5. Miscellaneous
6. Language Setting

Display Setting

The display settings include four options:

- Default Display Mode for Viewer – indicate whether the image in the viewer should be kept in the original ratio or stretched.
- Tour Dwell Time – indicate how long the customized pattern will show in the tour (minimal 5 sec, maximal 300 sec)
- When the option of 'Show Translucent Windows' is checked, a fancy transparent effect will be used within the system (eg. time slider). The option will consume more system resources. Uncheck the option if the system resource is limited.
- When the option 'Show Tooltip' is checked, a tool tip will be shown when mouse move is over component in the system.

Device Tree

When the 'Show Keyboard Camera ID' option is checked, the camera ID listed in the keyboard controller program of K-200 PTZ keyboard will be added after the camera name in the device tree. If unchecked, the code name is hidden.

When the 'Show NVR IP Address' option is checked, the IP address of the HD NVR will be added after the HD NVR name. The IP address will not be displayed if the option is unchecked.

Spooler Export Setting

The file format setting includes two parts:

Select one of the following options as the default file format of snapshot image

- JPG
- BMP

Select one of the following options as the default file format of export clip

- AVA
- AVI

Check the 'Enable Video Export Log' to download the event log simultaneously when the video clip is exporting.

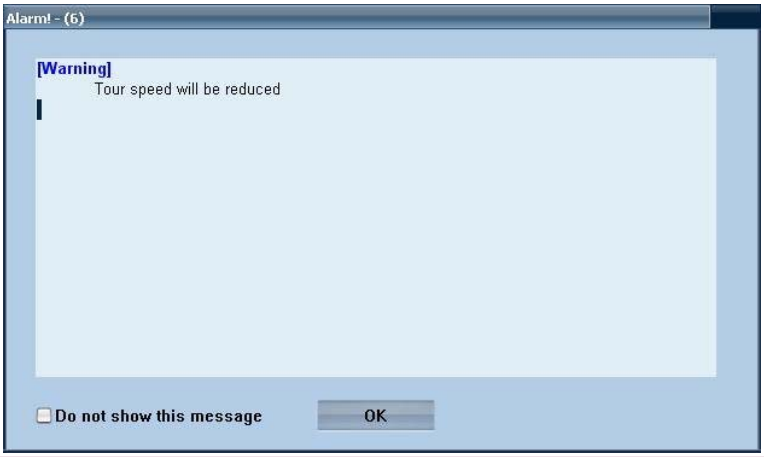
Alarm Setting

The alarm setting includes the following option:

- Enable Sound – indicate whether the alarm alert will be played when an alarm is generated. There are two options: **Once** and **Continuously**. To change the alarm alert, click the sound file option and select a new sound file.

Miscellaneous

When the option of 'Disable Pattern Speed Slow Down Warning' is unchecked, a warning dialog is displayed when the system resource consumes too much. Therefore, the playing speed of channels will be changed to a level which consumes less system resource.



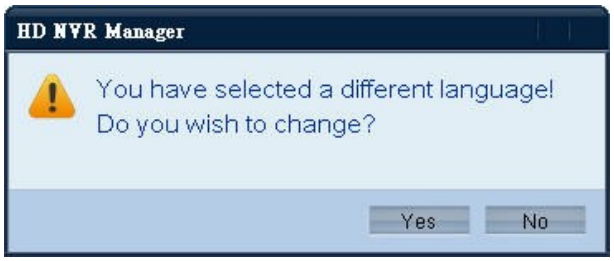
When the option of 'Default Turn on PTZ Mode' is checked, the viewer will switch to the PTZ mode instantly when a PTZ camera is dragged and dropped to viewer.

Figure 6-4 Turn on PTZ Mode by Default

Language Setting

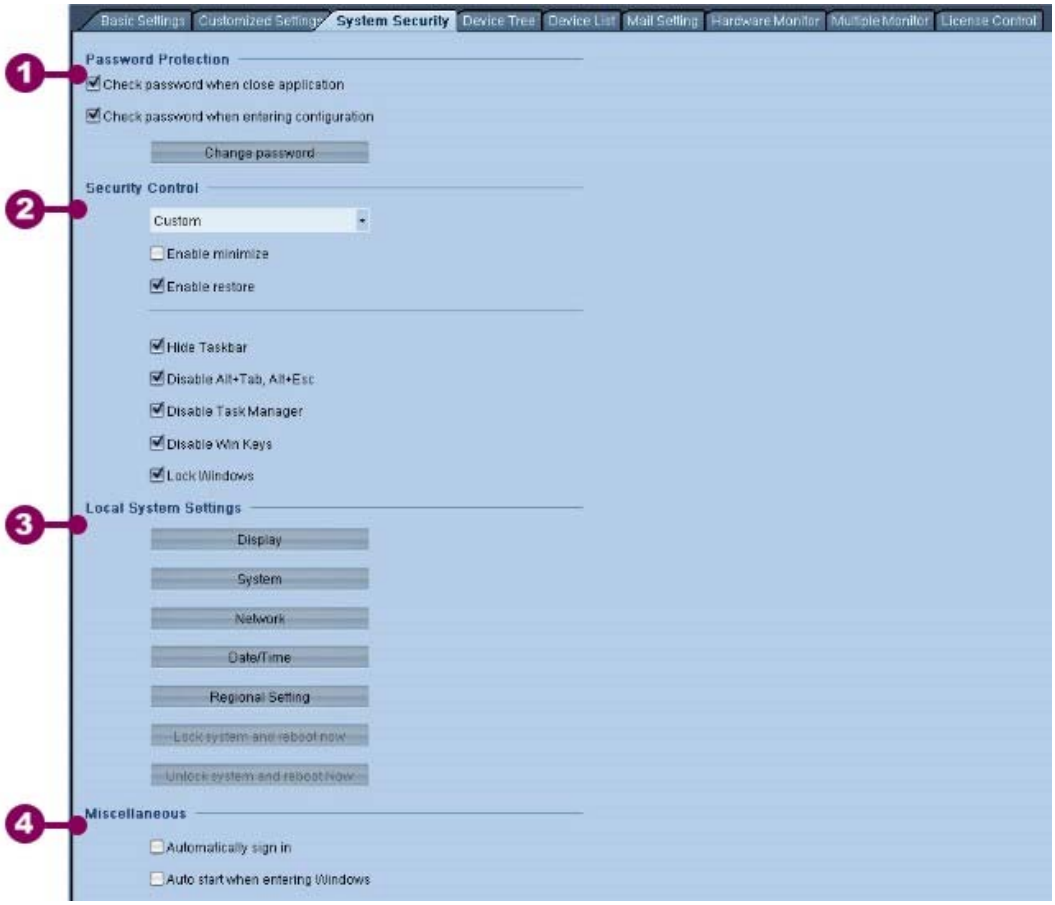
The language setting allows user to change the default language interface. See the product specification for supported languages.

NOTE: After changing the language setting, the HD NVR Manager must be restarted to activate the language setting.



6-1-1-3 System Security

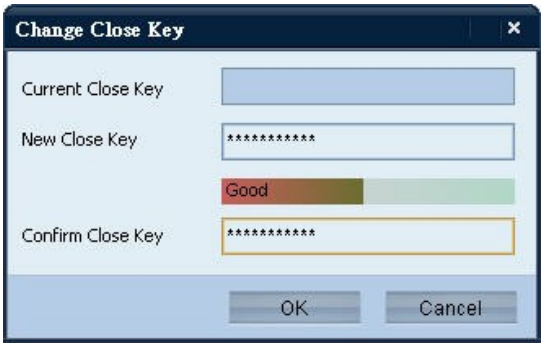
The ‘System Security’ tab is displayed only when the system administrator is logged in. The tab includes four sessions: apply password protection, accessibility control, local system settings, and miscellaneous.



Password Protection

When ‘Check password when close application’ option is checked, NVR will display a confirmation message when closing down. User needs to input the configured password to exit NVR. Uncheck the option, NVR will be closed directly.

When the ‘Check password when entering configuration mode’ option is checked, user needs to input the configured password to enter configuration mode. To set the password, click the ‘Change password’ to set a new one.



Security Control

The security control option allows user to hide or display the ‘minimize’ or ‘restore’ icons of the application. It also allows the system administrator to enable or disable the composite keys and the tool application of the Windows OS. It locks Windows to prevent general users from destroying the system unconsciously.

Local System Settings

The ‘Local System Settings’ option helps user to access the relative Windows settings without starting from the control panel. The option includes five settings: Display, System, Network, Date/Time, and Regional Setting. For more details, see section 2-2 ‘Setup Procedures at the First Time Running’.

Miscellaneous

When the ‘Automatically sign in’ option is checked, the system will automatically sign in by the last login account when NVR starts. If the option is unchecked, NVR will require user to input account and password manually.

When the ‘Auto start when entering Windows’ option is checked, NVR will be started automatically when Windows starts. Uncheck the option to start NVR manually. Check both of the options will make NVR to login automatically when Windows starts.

6-1-1-4 **Device Tree**

Figure 6-5 Device Hierarchy Modification

Device Tree panel allows user to change the channel order in the device tree. Below the panel of the 'Device Tree' tab, there are two buttons to change the channel order. When the target channel is selected, click ( ) to move the selected channel up, or click ( ) to move the selected channel down.

6-1-1-5 **Device List**

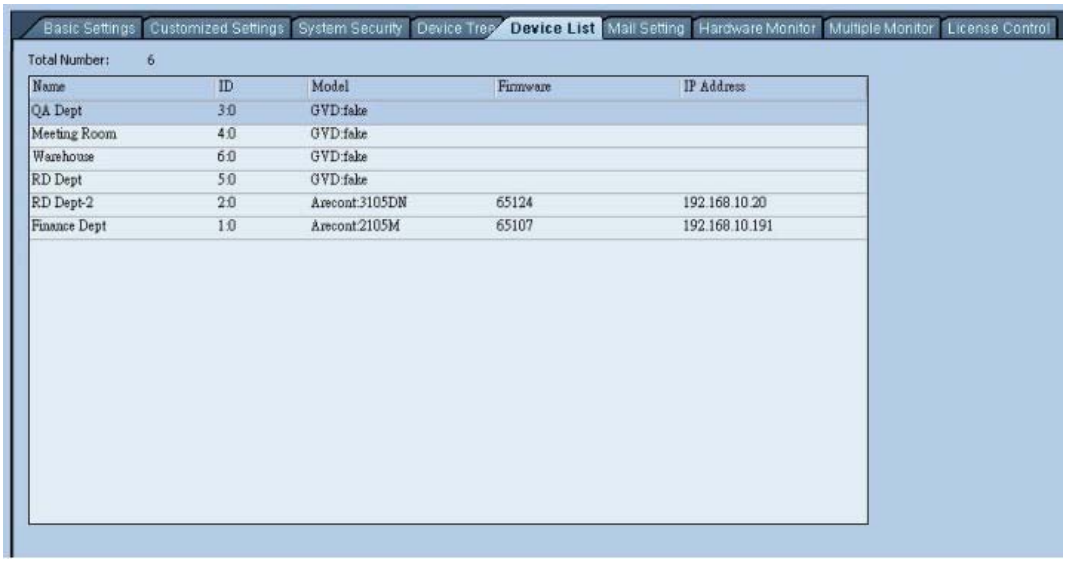


Figure 6-6 Channel Summary

Device List panel shows the information of all connecting cameras. The summary table includes camera name, channel ID, camera model, firmware version, and IP address.

6-1-1-6 **Mail Setting**

The 'Mail Setting' tab is for the email SMTP setting and configuration of alarm notification. The tab includes two parts: 'SMTP Setting' and 'Alarm Mail Default Setting'. See the following description.

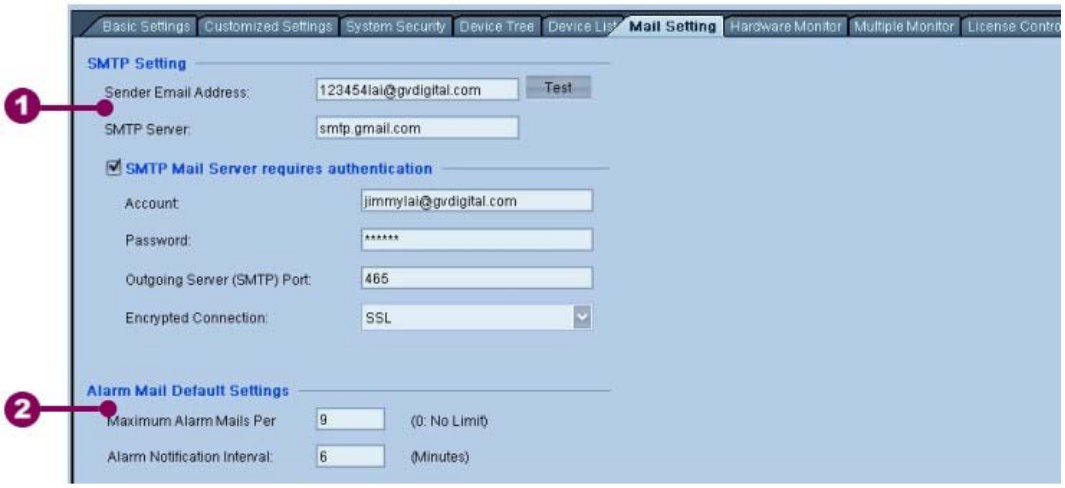


Figure 6-7 Mail Setting

1. SMTP Setting – is the configuration of email sending server. The columns include: sender's email address, address of the mail server, and the requested authentication of the SMTP mail server.

> **NOTE: When the 'SMTP Mail Server requires authentication' option is checked, set the required encrypted type and the required SMTP port. If the value is not correct, the mail may not be sent successfully.**

2. Alarm Mail Default Settings – is for setting up the number and frequency of alarm mail sending. The setting includes two options:
   - Maximum Alarm Mails Per Day – the maximum alarm emails the system will send
   - Alarm Notification Interval – the sending interval of alarm mail

6-1-1-7 **Hardware Monitor**

The 'Hardware Monitor' tab is composed of two parts – the hardware table and three options.

1. Hardware Status – indicates the current temperature of the key components in the HD NVR. If the item is collapsed, click (+) to expand it.
2. Temperature Format – indicates the temperature scale.
3. Update Interval – indicates the update interval of the hardware monitoring
4. Alias Name Settings – allows the user to change name of a single sensor or reset all sensor names back to default.

6-1-1-8 License Control

The license control panel shows the license information of the NVR, including:

Figure 6-8 License Control Setting of NVR

1. Status - indicates the license status.
2. Product – indicates the product name and the system version.
3. Term – includes two items: Use Term and Patch Term. ‘Use Term’ indicates the starting and ending date of the license ;Patch Term’ indicates the effective term to apply new patch.
4. Contents – indicates the maximum number of channels, volumes, keyboards, and monitors allowed to connect.
5. Support Devices – indicates camera brands supported

TIP: For non Dongle key user, click the ‘License Management’ button to run the software authentication procedure.

For more information about registering the system, refer to section 2-1-2 ‘License Activation’.

6-1-2 Camera/Channel

6-1-2-1 **Brief of Camera/Channel Setting**

In the configuration mode, click the 'Device' tab to show the camera tree. In the camera tree, the tree nodes include the connecting channels, sub channels, and DI/DO points. When user clicks a channel in the camera tree, the setting panel will show the detailed information.

The channel settings vary depending on the camera models. For example, when an IP camera is selected, the information includes the following 6 tabs:

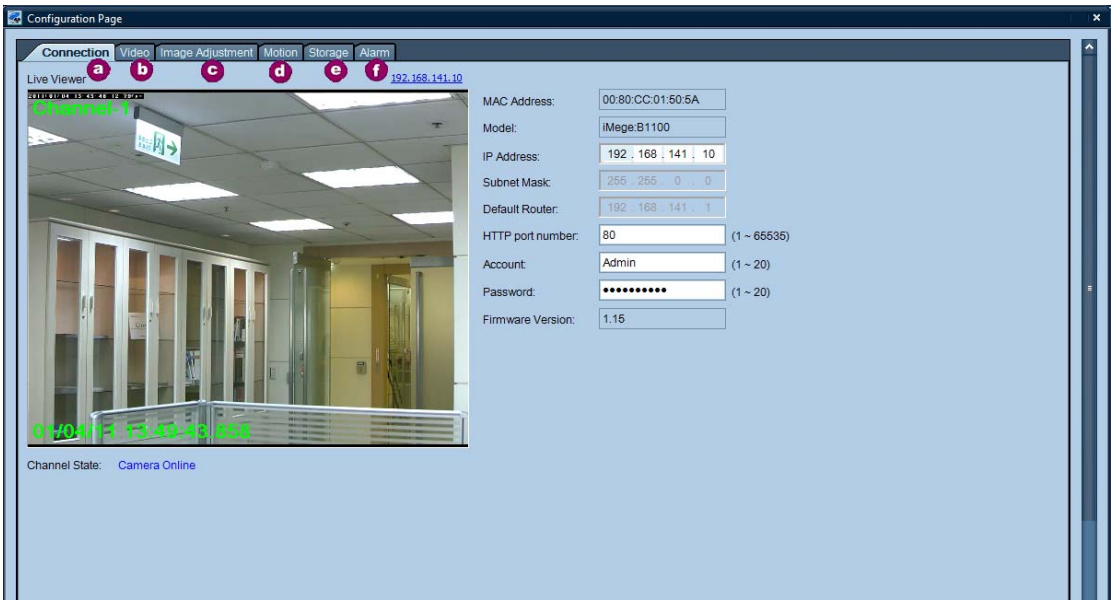


Figure 6-9 Channel Information in Setting Panel

a. Connection – shows the connecting information of the channel.
b. Video – shows the video settings of the channel and sub channel.
c. Image Adjustment – shows the settings of the image attributes.
d. Motion – shows the motion alarm area.
e. Storage – shows channel's storage volume info.
f. Alarm – the simple way to detect video loss and motion event without creating alarm rule, user also allow to set the channel to record when event happens.

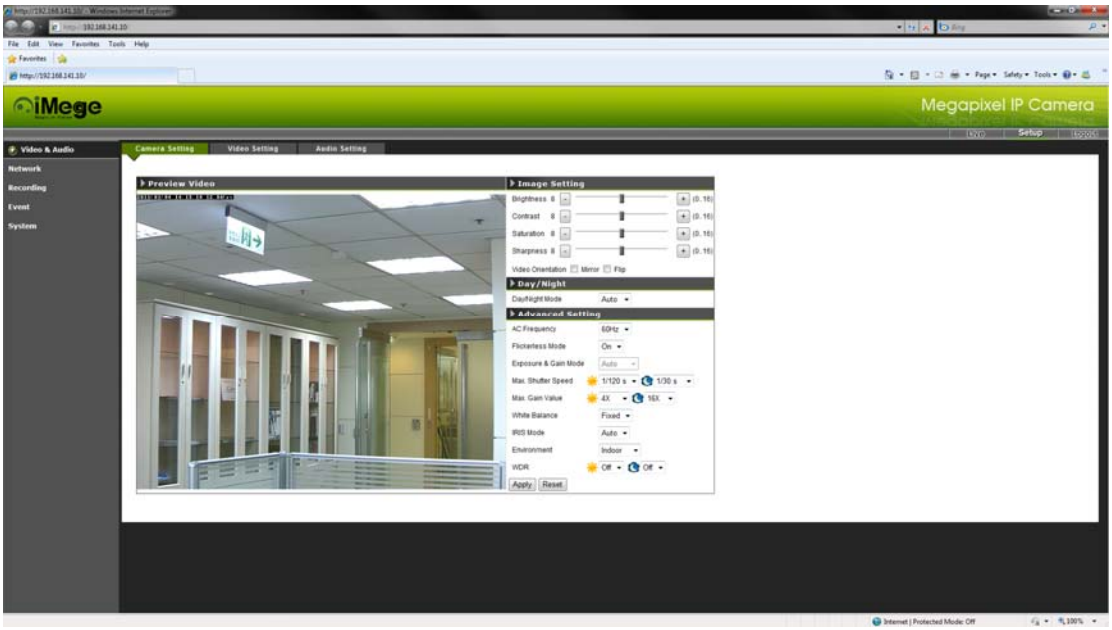


Figure 6-10 Camera Setting Provided by the Manufacturer

Some tabs will show the live image of the channel. The IP address above the live image is the IP address of the camera; click on it will open the camera's setting page.

6-1-2-2 Add Camera/Channel to the System

NVR offers two ways to add channel: Manual or Automatic.

Add Channel Manually

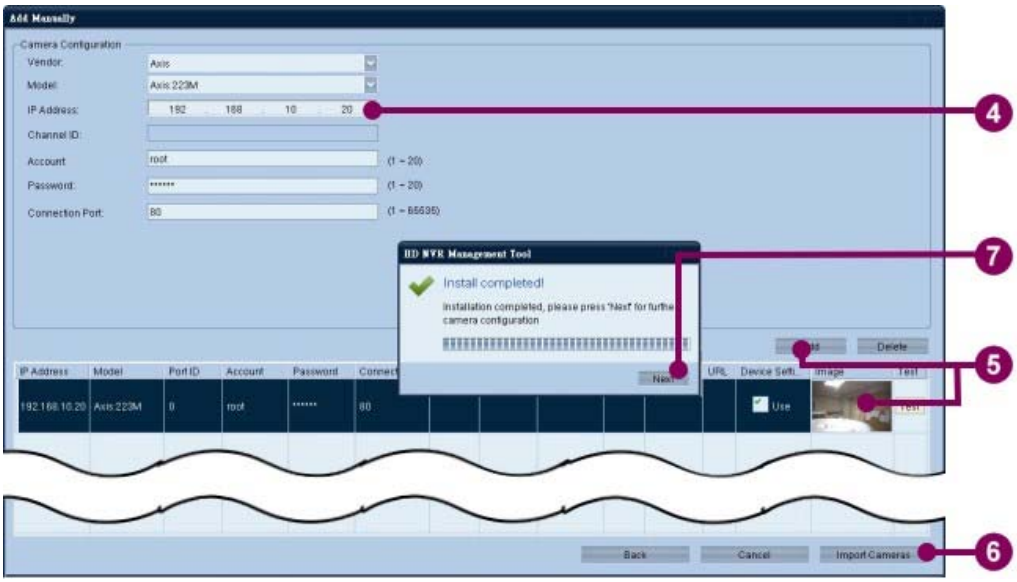
To add a channel manually, see the following steps:

Figure 6-11 Add a Channel Manually

1. In the configuration mode, click the ‘Device’ tab.
2. Click the ‘Add’ button below the device tree, and an ‘Add Camera Device’ dialog appears.

HD NVR Management Tool
How would you like to install a camera?
Add Manually
I have already known the camera information
Auto Discovery
Let system detect cameras automatically
Auto find may not detect precisely your camera device, or may not find a match model
3

3. Click ‘Add Manually’. An ‘Add Manually’ dialog appears.



4. Select camera’s vendor and model then input the IP address of the camera. Input the required account name and password to access the camera.
5. Click ‘Add’. The system tries to connect the IP camera remotely. If the connection is successful, the camera information (including an image preview) will be shown in the list below.

NOTE: When the camera connection is unsuccessful, the image column will display the following icons:

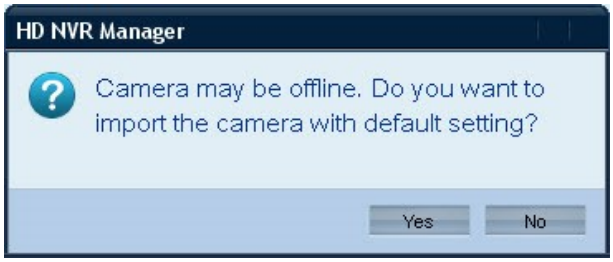
: **Can’t connect to camera, caused by incorrect IP address or HTTP port.**

: **Camera is connectable, but account or password is incorrect.**

: **Camera is connectable, but wrong camera model was selected.**

6. Click ‘Import Camera’ to add the channel. (Click ‘Back’ to return the ‘Add Camera Device’ dialog, or click ‘Cancel’ to exit.)

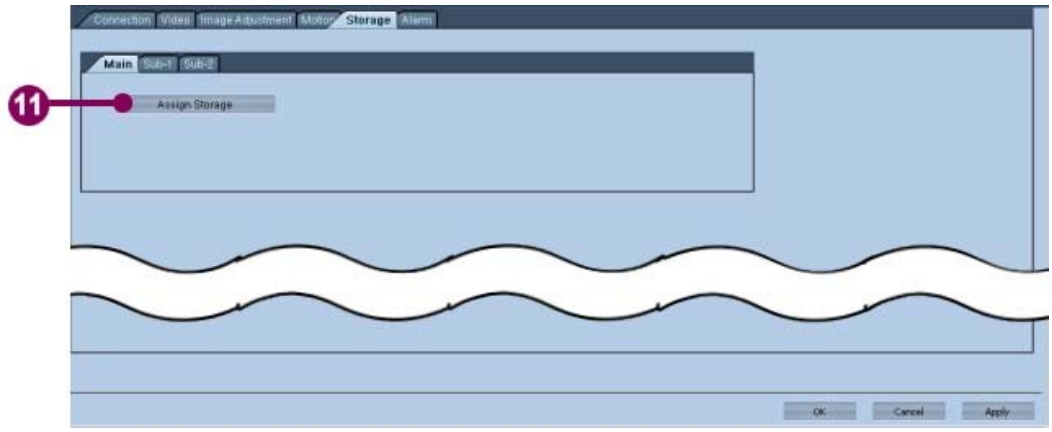
NOTE: When the target camera disconnects to the network or the network loading is too heavy, the system will raise a dialog whether the user will apply the camera default value of the system instead of the setting value of the camera.



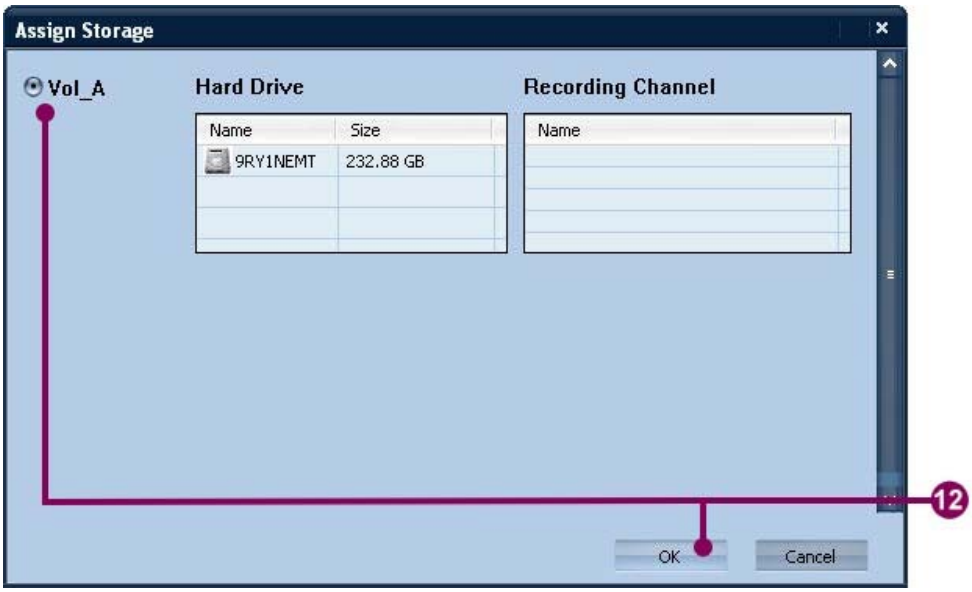
7. When the camera is connected, an ‘Imported completed!’ message is raised. Click ‘OK’ to close the message.

NOTE: When the ‘Device Setting’ is checked, the system will retrieve the partial setting values of the connecting devices, such as video format, resolution, motion detection, and so on. If the column is unchecked, the system applies the default values.

8. The new channel has been added to the camera tree. A ‘Configuration page’ is opened for the following camera settings.
9. Click the ‘Video’ tab and change the channel name. If necessary, change other video settings.
10. If the camera supports ‘Sub Channel’ function, check the ‘Enable Sub Channel’ option, and a message, ‘Would you like to enable sub channel?’ will be raised. Click ‘OK’ to add a sub channel. If necessary, change the video settings of the sub channel.
11. To start recording, click the ‘Storage’ tab and click the ‘Assign Storage’ button.

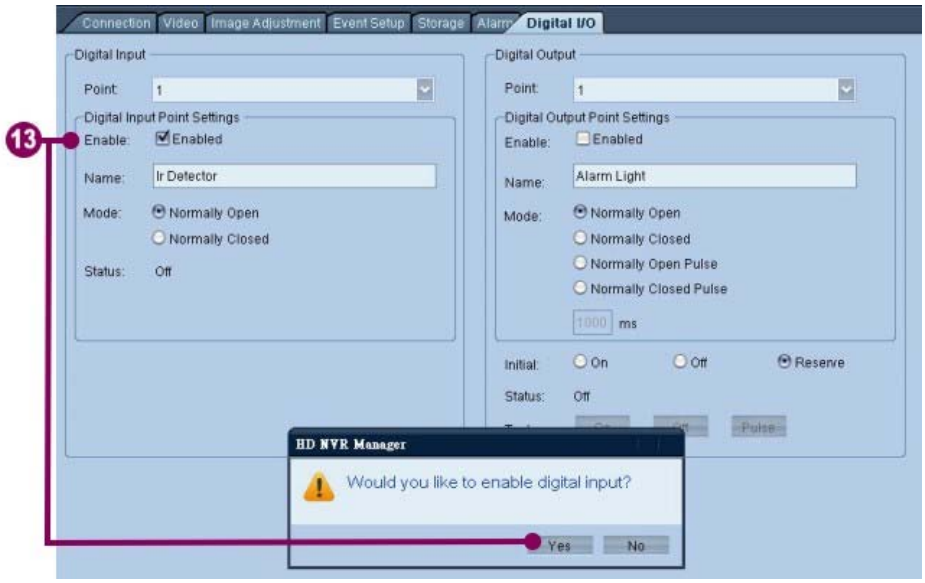


12. An ‘Assign Storage’ dialog is displayed. Click the desired volume and click ‘OK.



NOTE: If the volume has not been created, the ‘Assign Storage’ button is unable to work. Close the configuration page and create a new volume first.

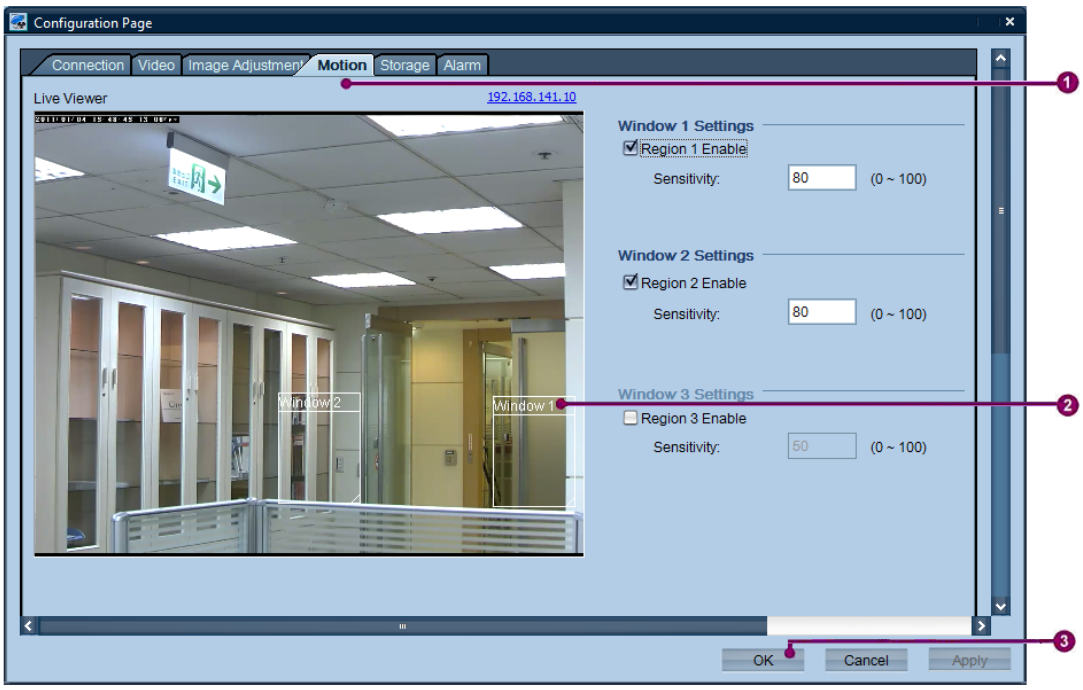
NOTE: When the sub-channel function is activated, the user needs to assign the storage for the desired sub-channel separately.



13. If the camera supports the DI/DO points, the configuration page will show the 'Digital I/O' tab. Click 'Digital I/O' tab and check the checkboxes of 'Enable' options to add the DI/DO points. Click 'Yes' when the confirmation message is displayed. The user can also change the 'Mode' option to control the DI/DO points if necessary.

14. When the video loss or motion detection event is triggered, the system will automatically generate an alarm if the option of 'Use as Alarm' in the 'Alarm' tab is checked. Check the 'Record' option to start recording when the alarm is triggered.
15. Click 'OK' to complete.

TIP: How to set the motion alarm area



1. **In the configuration page, click the 'Motion' tab.**
2. **There are 3 MD (Motion Detection) areas can be enabled. Each MD can be individually enabled / disabled and set its covering range and the trigger sensitivity.**
3. **Click 'OK' to close the configuration page.**

Add Channel Automatically

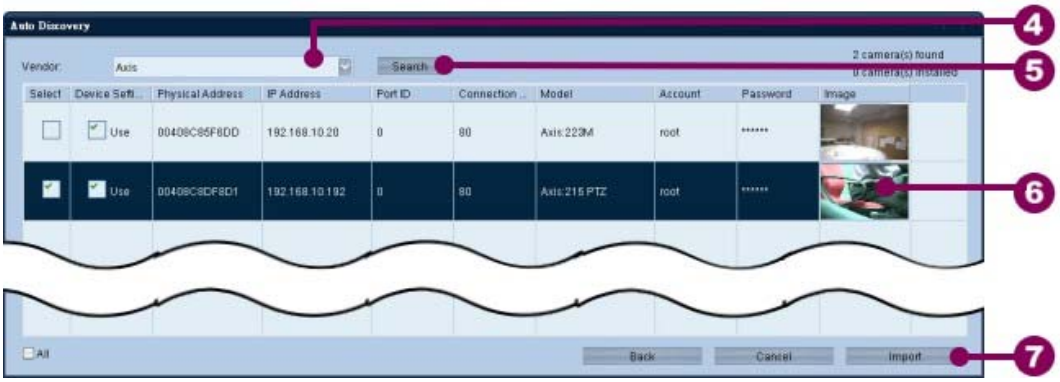
To add a channel automatically, see the following steps:

Figure 6-12 Add a Channel Automatically

1. In the configuration mode, click the ‘Device’ tab.
2. In the category panel, click the ‘Add’ button to show the ‘Add Camera Device’ dialog.

HD NVR Management Tool
How would you like to install a camera?
Add Manually
I have already known the camera information
Auto Discovery
Let system detect cameras automatically
3
Auto find may not detect precisely your camera device, or may not find a match model

3. Click ‘Auto Discovery’. An ‘Auto Discovery’ dialog is displayed.



4. Click the 'Vendor' combo box and select the preferred vendor name from the drop-down list. Click 'Search' to continue. Only the cameras in the same domain name will be added to the list.
5. Click 'Search'. The system tries to connect the IP camera remotely.
6. The system automatically searches all vendor's connecting IP cameras in the network. The searching result will be listed in the channel table.

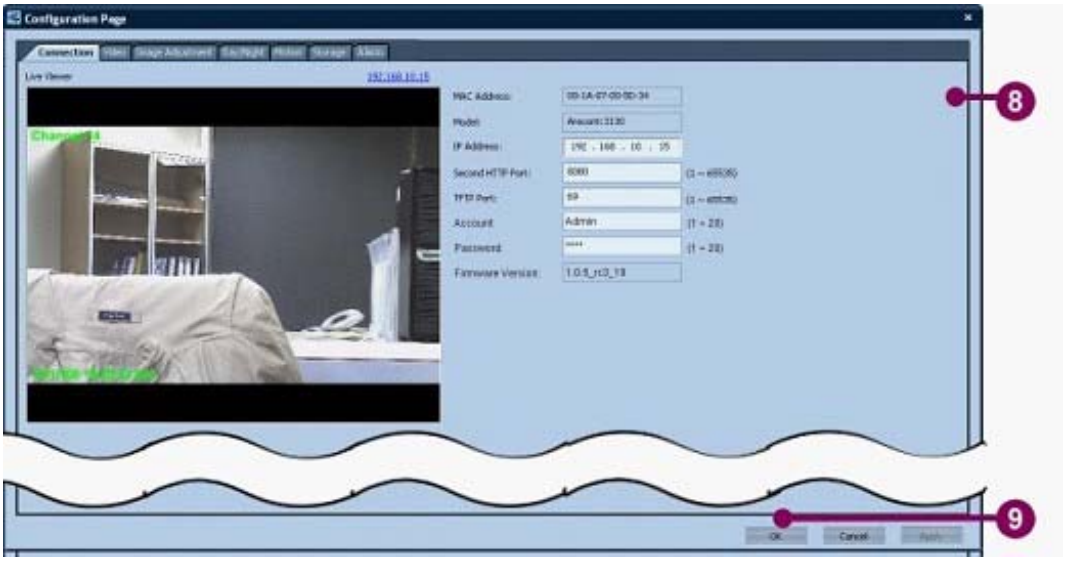
NOTE: When the camera connection is unsuccessful, the image column will display the following icons:

: **Can't connect to camera, caused by incorrect IP address or HTTP port.**

: **Camera is connectable, but account or password is incorrect.**

: **Camera is connectable, but wrong camera model was selected.**

7. Check the checkboxes of the selected cameras and click 'Import'.



8. The new channel has been added to the camera tree. A 'Configuration page' shows for changing the value settings of the camera.

9. Refer to the steps 9-13 in section 6-1-2-2 ‘Add a camera/channel to the system’ for the following steps. Click ‘OK’ to close the page.

TIP: Right click the channel node to show the pop-up menu. There are three items: add camera, modify camera, and delete camera. See the following figure:

6-1-2-3 **Modify Camera/Channel Settings**

To modify the camera/channel, follows the steps below:

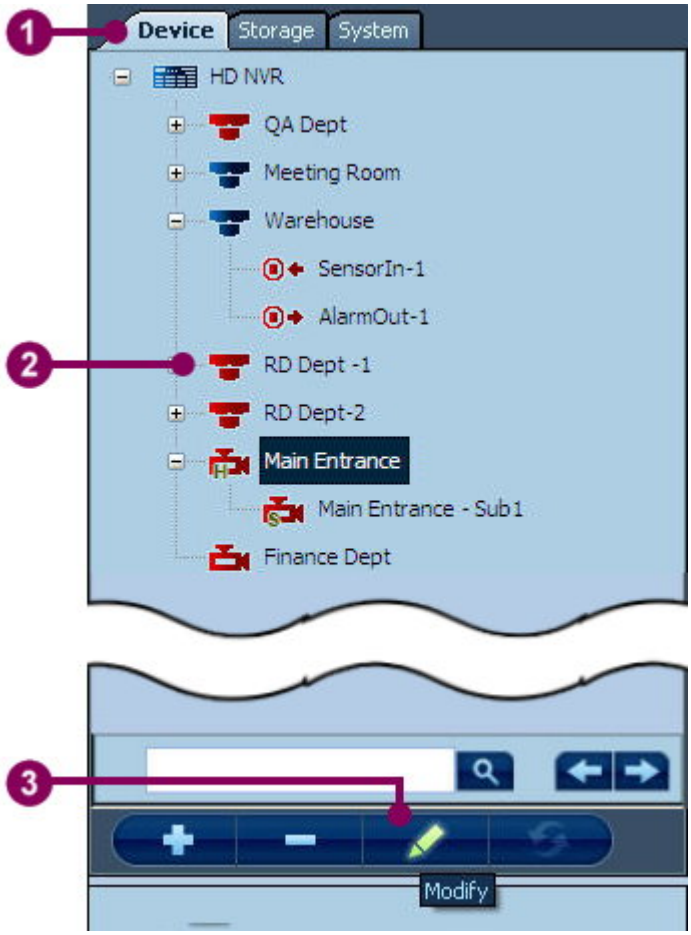
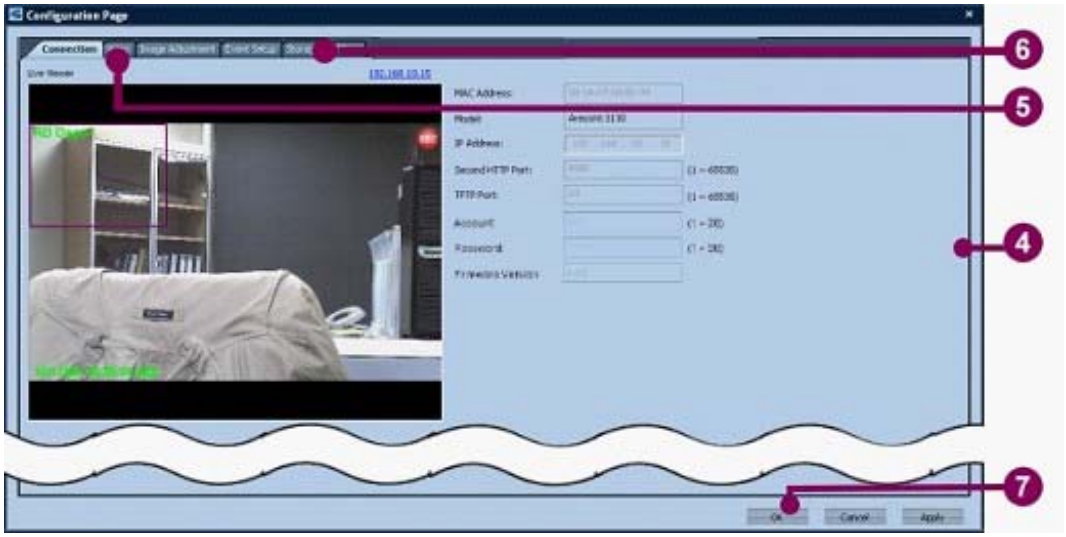


Figure 6-13 Modify the Channel Settings

1. In the configuration mode, click the 'Device' tab.
2. Click the preferred channel from the camera tree.
3. Click the 'Modify' button to show the configuration page.

TIP: To simplify step 2 and 3, user may double click the preferred channel directly.



4. Click the preferred function tab and change the setting values. Refer to section 6-1-2-2 'Add a camera/channel to the system' for the all channel settings.
5. If necessary, click the 'Video' page to change the setting value of the sub channel.
6. If the camera has DI/DO points, click the 'Digital I/O' page to change the configuration value of the DI/DO points.
7. Click 'OK' to complete.

6-1-2-4 **Delete Camera/Channel from the System**

To delete a camera/channel from the system, see the following steps:

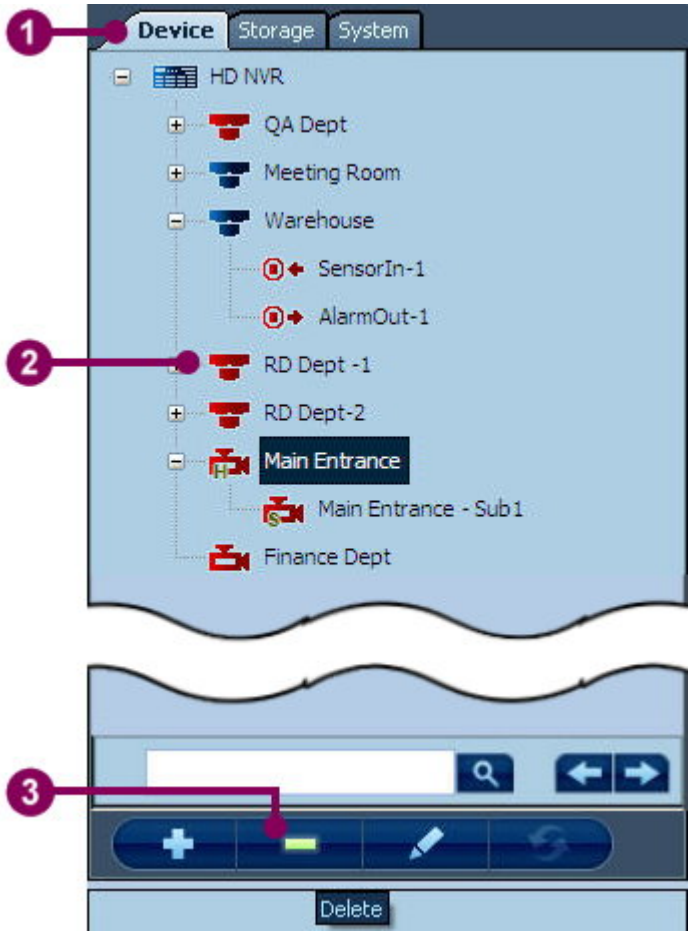


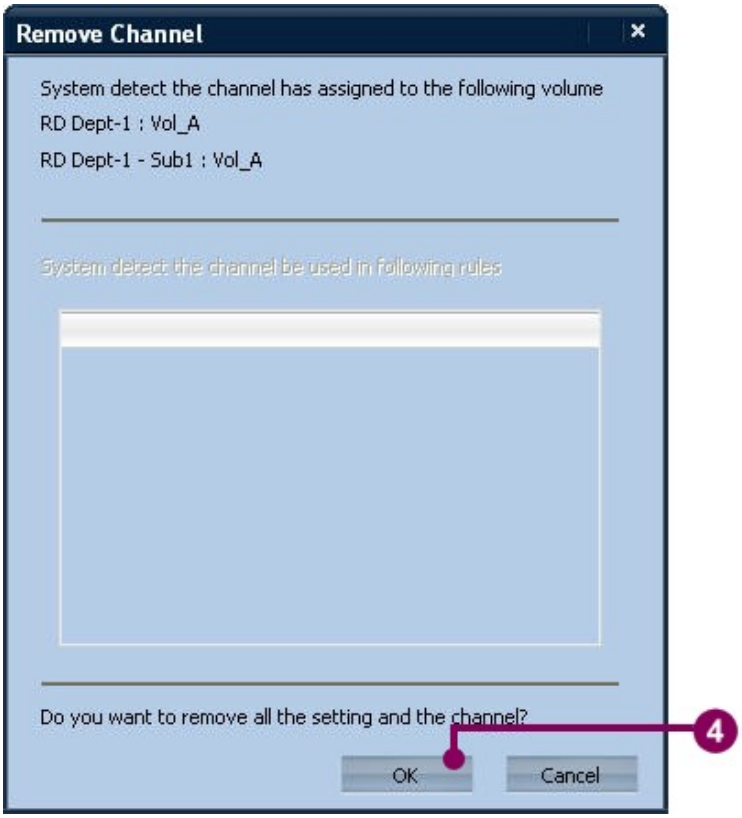
Figure 6-14 Delete Camera/Channel from the System

1. In the configuration mode, click the 'Device' tab.
2. Click the preferred main channel from the camera tree. Do not click the sub channel or DI/DO point.

NOTE: To delete a sub channel, refer to section 6-1-3-3 '<u>Modify the camera/channel settings</u>' and open the configuration page. Uncheck the 'Enable Sub Channel' checkbox in the 'Video' tab and click 'OK', and the sub channel will be removed from the camera tree.

NOTE: To delete the DI/DO point, refer to section 6-1-3-3 'Modify the camera/channel settings' and open the configuration page. Uncheck the 'Enable' checkbox in the 'Digital I/O' tab and click 'OK', and the DI/Do points will be removed from the camera tree.

3. Click the 'Delete' button.


Remove Channel
System detect the channel has assigned to the following volume
RD Dept-1 : Vol_A
RD Dept-1 - Sub1 : Vol_A
System detect the channel be used in following rules
Do you want to remove all the setting and the channel?
4
OK
Cancel

4. If a volume has been assigned to any channel for recording, or the channel is used in an alarm rule, the system raises a message as shown above. Click 'OK' to continue. (Or click 'Cancel' to exit.)
5. The selected channel has been removed from the camera tree.

NOTE: When the channel has been deleted, the associating alarm rule will also be deleted.

6-1-2-5 **Search Specific Camera/Channel**

When cameras in device tree are too many to find in a short time, the camera search function can solve the problem. To quickly find the specific camera in the device tree, the user should follow the steps below:

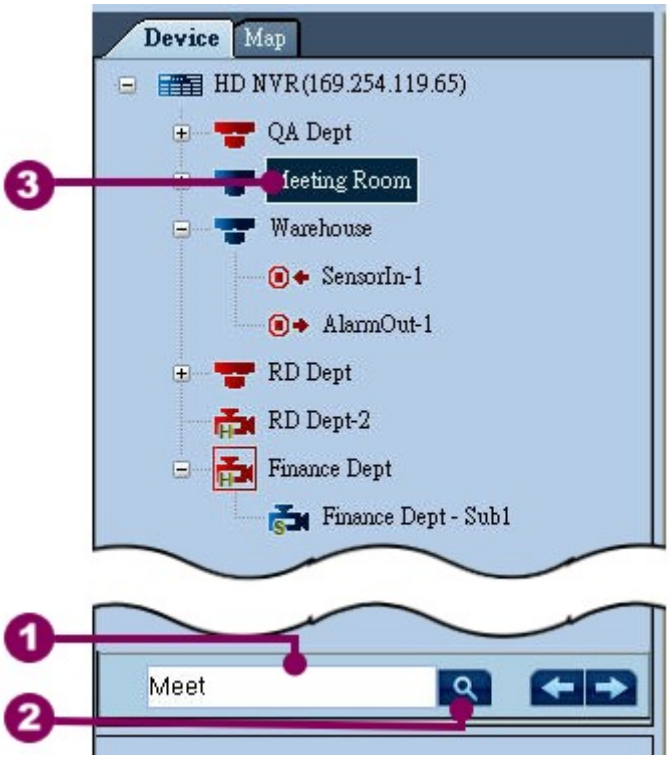


Figure 6-15 Search Specific Camera/Channel

1. Input full or partial name of the desired camera at the textbox located at the bottom of the device tree.
2. Click ( ).
3. When the camera is found, the camera will be highlighted.
4. Use to find previous or next match.

6-2 Storage Setting

The storage setting panel shows all configured volume information of NVR. Click the volume icon in the device panel at the left, and the detailed information of the volume will be shown in the configuration panel.

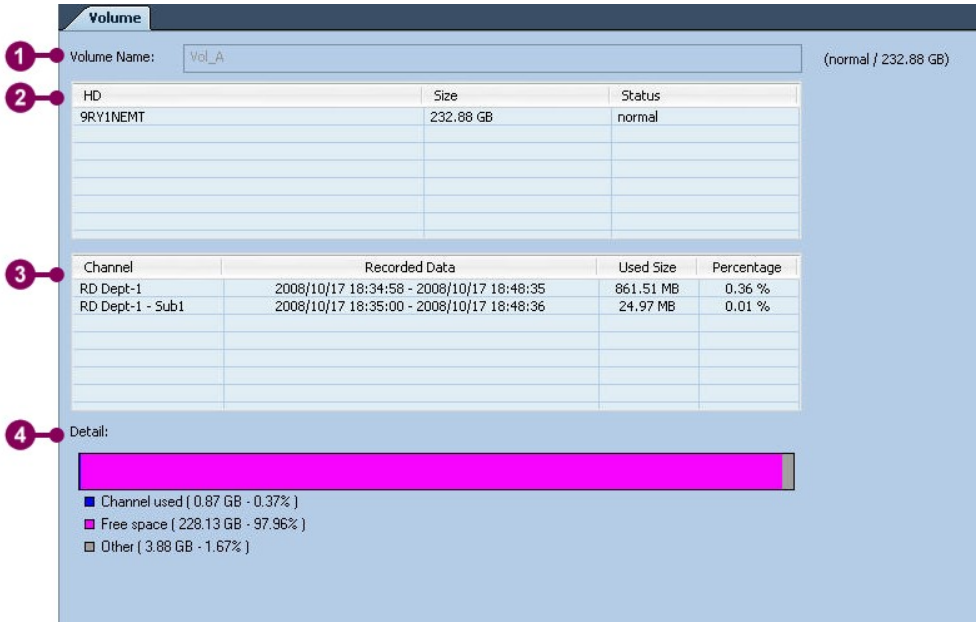


Figure 6-16 Storage Setting

The configuration panel shows the following information:

1. Volume Name – indicate the name of the volume
2. HD – shows the Serial Number of the HDD
3. Channels – shows all channel information that has been assigned to the volume.
4. Detail – indicate the capacity status of the volume

NOTE: To change the volume name or add/remove the hard disk, run the SCM program. (See section 3-4 'Rename Volume Name' and section 3-6 'Modify a Volume' for details.)

6-3 System Setting

The system setting includes five items:

- Map
- User Account
- Group Account
- Rules
- Schedule

6-3-1 Map

In the configuration mode, NVR offers the following functions:

- Add a map to the system
- Modify a map
- Delete a map from the system
- Change map's hierarchy

6-3-1-1 **Add Map to the System**

To add a map to the system, see the following steps:

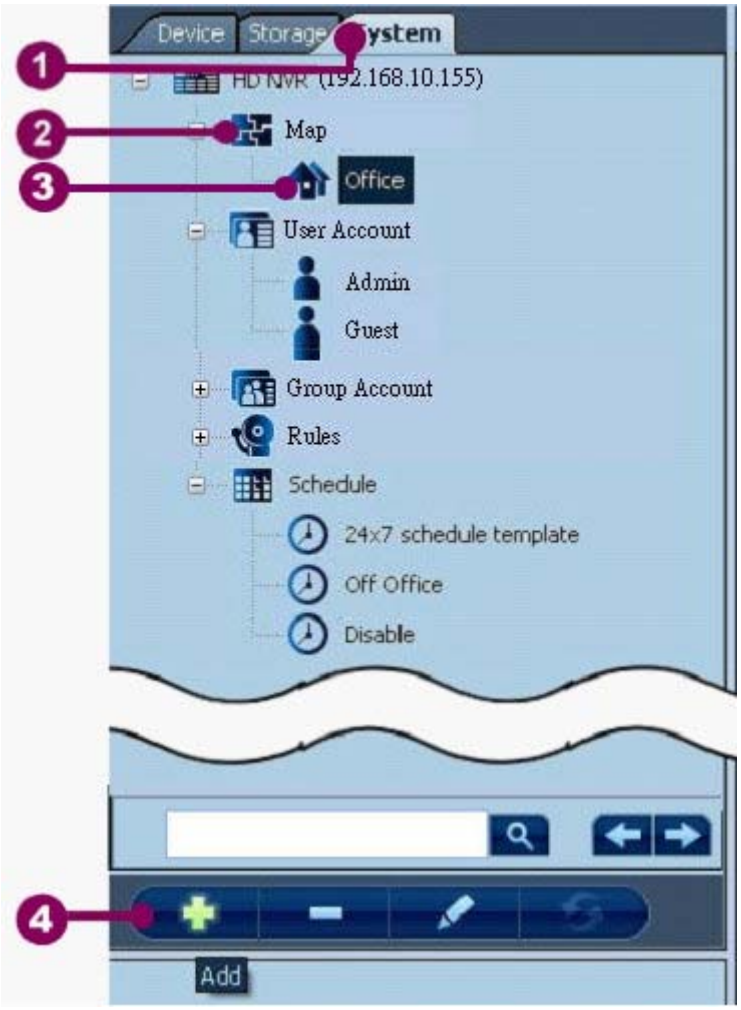
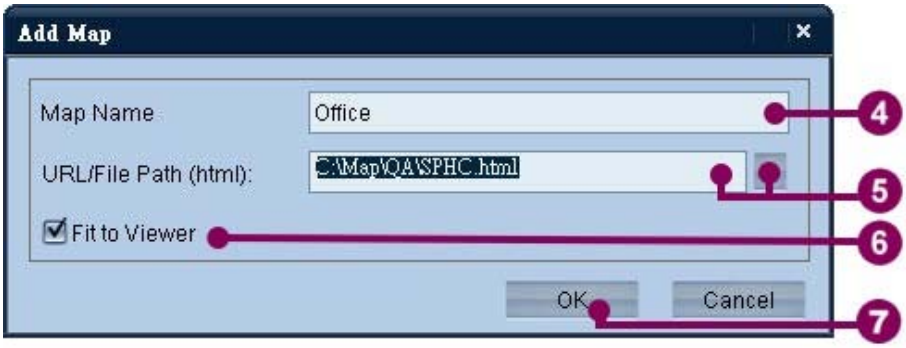


Figure 6-17 Add a Map to the System

1. In the configuration mode, click the ‘System tab.
2. Click ‘Map’ in the tree panel.
3. Click ‘Add’ button to show the ‘Add Map’ dialog.



4. Input a new name in the ‘Map Name’ column.

5. Input the URL or file path of the new map. Click the '…' button to show the 'Open' dialog. The dialog helps user to find the correct map file. Click 'Open' to close the dialog.
6. When the 'Fit to Viewer' option is checked, the map will fit the viewer size automatically.
7. Click 'OK'.

8. The new map has shown in the setting panel.

TIP: In the map configuration, only the XML-based and HTML-based files are supported.

NOTE: Refer to 'Appendix III – How to add camera or DI/DO to a HTML map' for adding a camera or DI/DO icon to the HTML map.

TIP: Right click the map node to show a pop-up menu. The menu has three items: add map, modify map, and delete map. See the following figure:

6-3-1-2 **Modify Existing Map**

To modify a map file, see the following steps:

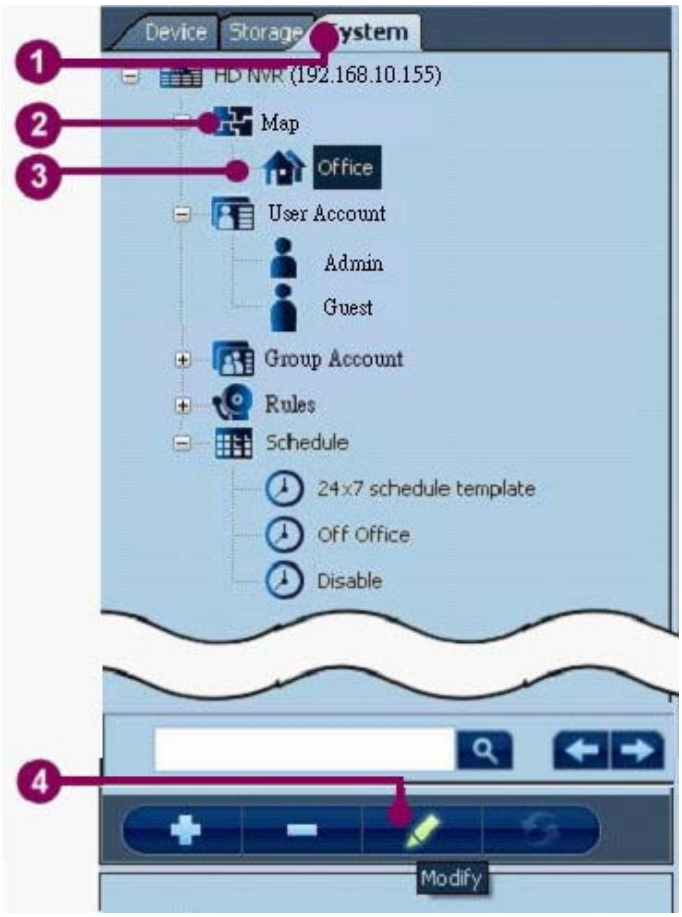
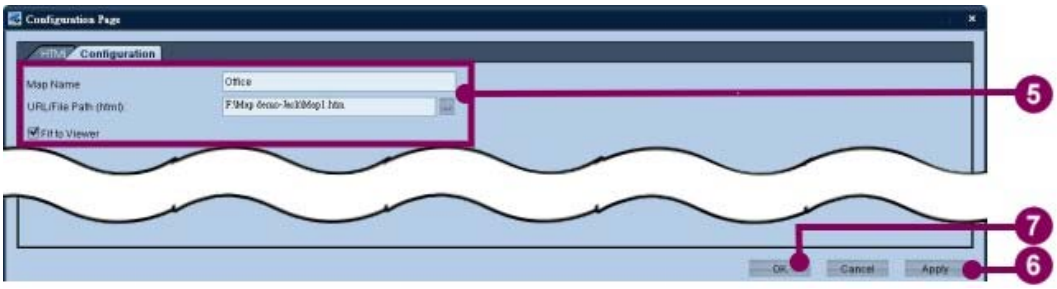


Figure 6-18 Modify an Existing Map

1. In the configuration mode, click the ‘System tab.
2. Click ‘Map’ in the tree panel.
3. Click the selected map.
4. Click ‘Modify’ button to show the configuration page.



5. The configuration page has two tabs: the ‘HTML’ tab shows the content of the map file, and the ‘Configuration’ tab allows user to change map’s name and file path. Make the desired changes in the ‘Configuration’ tab.
6. Click ‘Apply’ to confirm the modification.
7. Click ‘OK’ to close the configuration page.

6-3-1-3 **Change Map Hierarchy**

The hierarchical structure of the map tree allows user to categorize the maps by the map property. To change the hierarchical structure of the map, see the following steps:

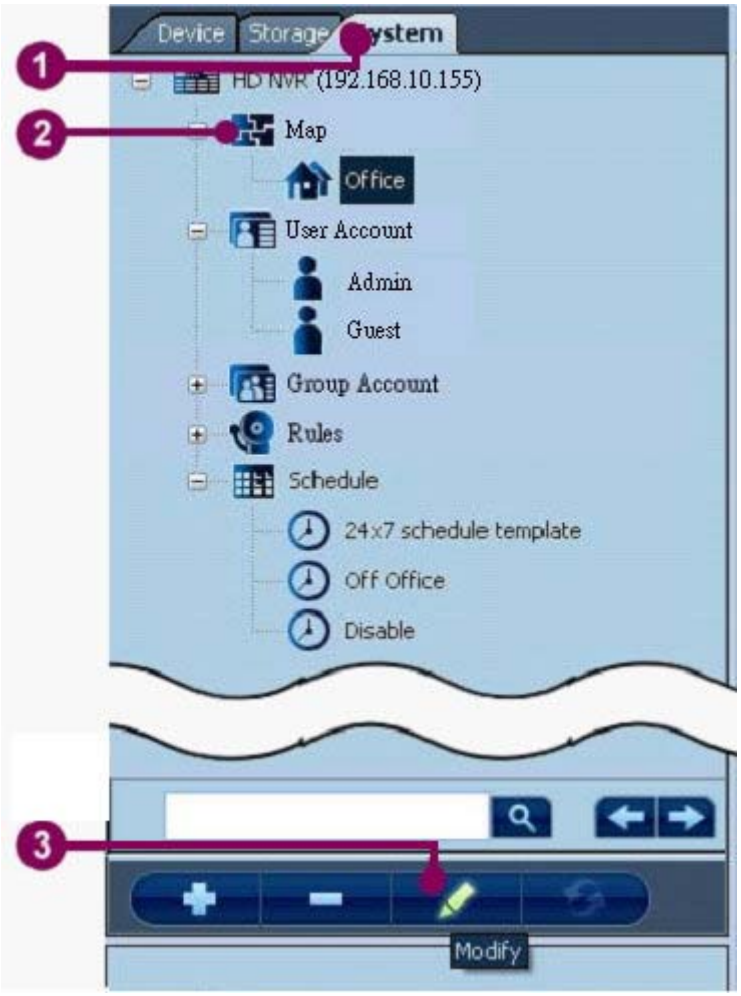
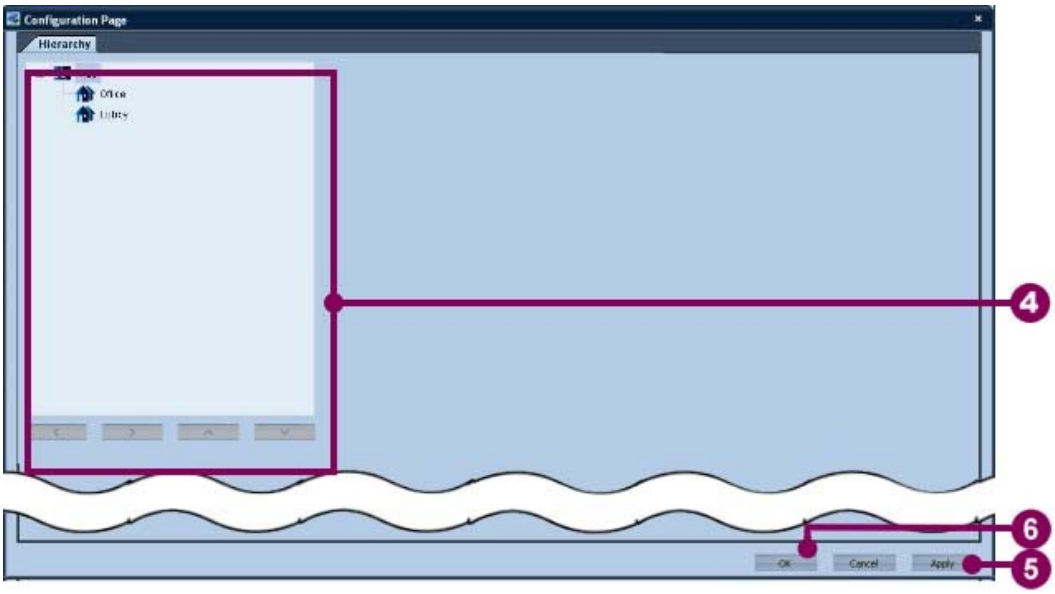


Figure 6-19 Change Map Hierarchy

1. In the configuration mode, click the ‘System tab.
2. Click ‘Map’ in the tree panel.
3. Click ‘Modify’ to show the configuration page.
4. The configuration page has only one tab: ‘Hierarchy’. The tab allows user to adjust the position of the map.



5. To change the selected map position, click the selected map in the map hierarchy. Click the buttons at the bottom to adjust the map to a new position. The functions of the buttons are as follows:
   : Upgrade the map level
   : Downgrade the map level
   : Move the map up.
   : Move the map down.
6. When all changes have been made, click ‘Apply’ to confirm.
7. Click ‘OK’ to close the configuration page.

6-3-1-4 **Delete Map from the System**

To delete a map from the system, see the following steps:

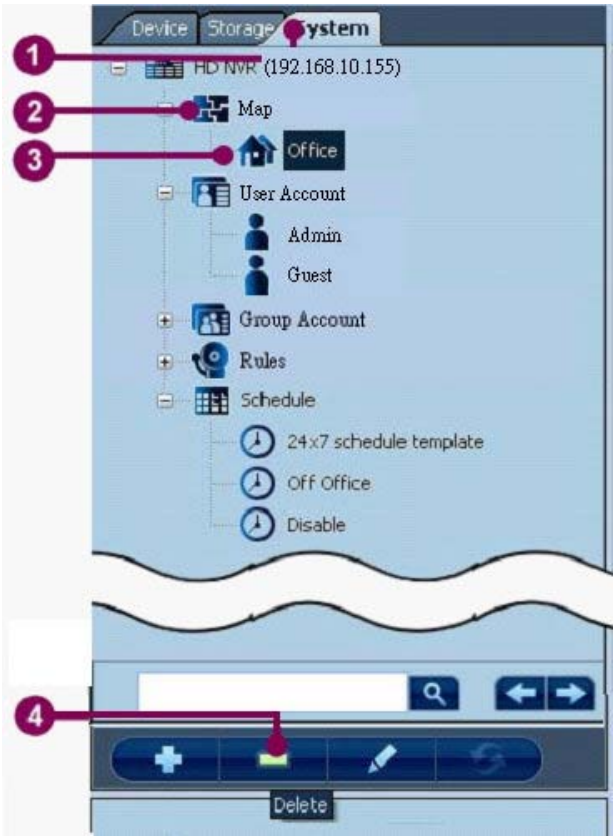


Figure 6-20 Delete a Map from the System

1. In the configuration mode, click the ‘System tab.
2. Expand ‘Map’ node in the tree panel.
3. Click the selected map.
4. Click ‘Delete’ button.

5. A confirmation message is displayed. Click ‘Yes’ to continue.
6. The selected map has been removed from the map tree.

6-3-2 User Account

The system allows user to add, modify, and delete user accounts. Combined with the group account setting, the system administrator can fully manage the privilege of all user accounts.

6-3-2-1 View Setting of User Account

In the configuration mode, click the user account and the setting panel shows the following information:

Figure 6-21 View Setting of User Account

- Name – indicate the login name of the user account
- Full Name – indicate the full name of the user.
- Department – indicate the department of the user
- Title – indicate the title of the user
- E-mail – indicate the email address of the user
- Phone Number – indicate the phone information of the user
- Logon Schedule – indicate the logon schedule of the user
- Group – indicate the belonging group of the user
- Enable – indicate the active status of the user account

6-3-2-2 **Add User Account**

To add a user account, see the following steps:

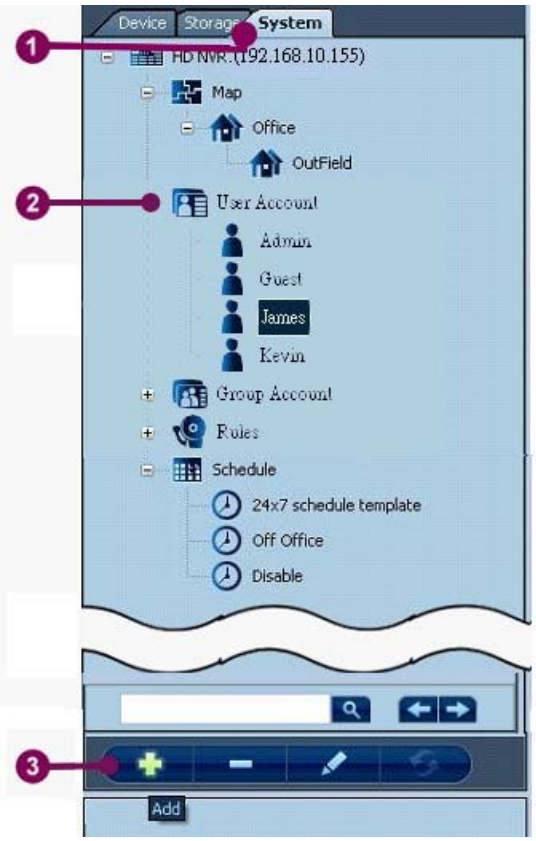
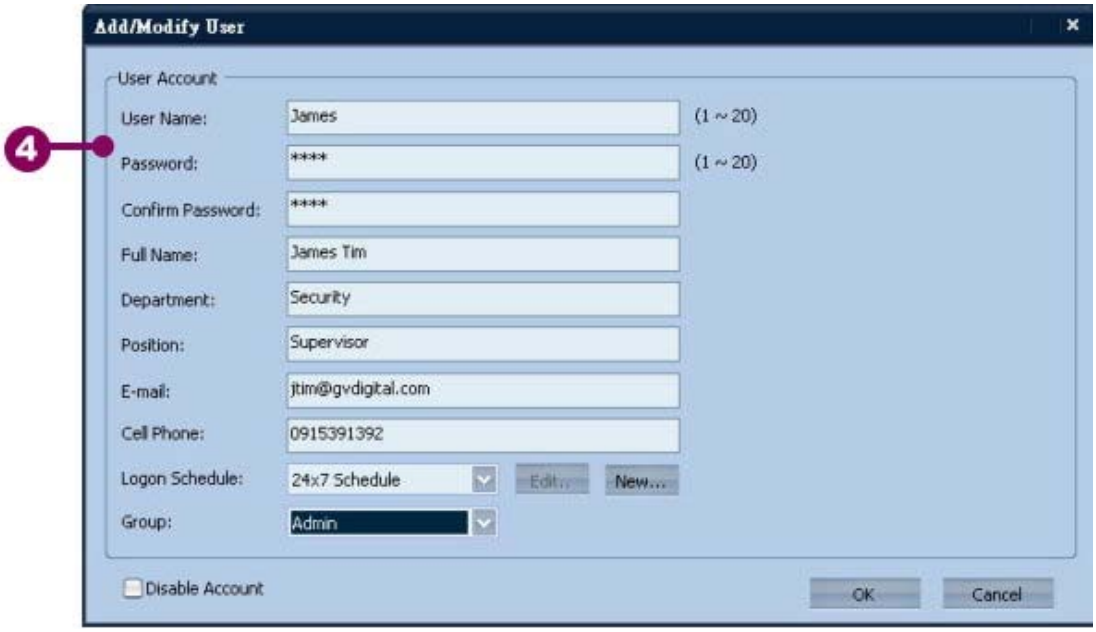


Figure 6-22 Add a User Account

1. In the configuration mode, click the ‘System’ tab.
2. Click ‘User Account’ node.
3. Click the ‘Add’ button, and the ‘Add/Modify User’ dialog shows.



4. Input the values of all columns and click ‘OK’.
5. The new user account has been added to the user account list.

NOTE: The wrong email format or the phone column with alphabet characters may generate the ‘Failed to create account’ error.

6-3-2-3 **Edit User Account**

To modify an existing user account, see the following steps:

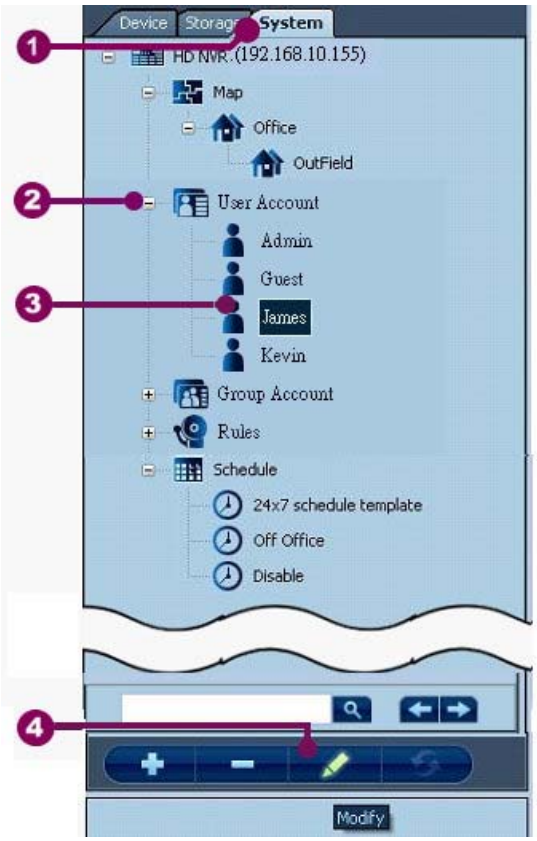
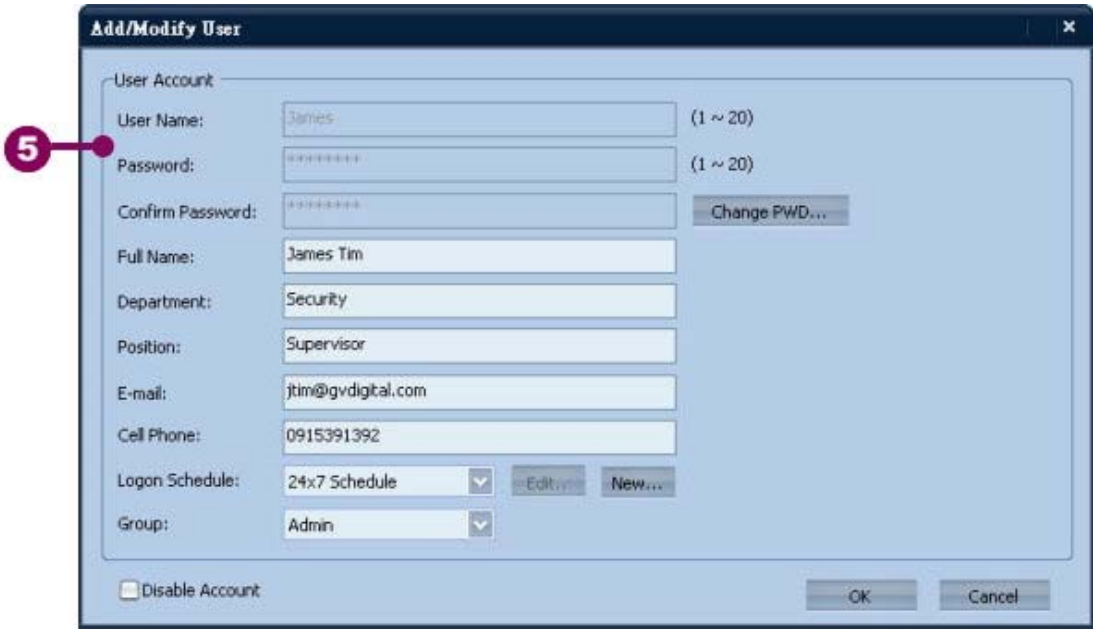


Figure 6-23 Edit an Existing User Account

1. In the configuration mode, click the ‘System’ tab.
2. Expand ‘User Account’ node if it is collapsed.
3. Select the user account to be modified.
4. Click the ‘Modify’ button, and the ‘Add/Modify User’ dialog shows.



5. Change the values of desired columns and click ‘OK’. Check the ‘Disable Account’ checkbox to disable the selected user account. Click ‘Change PWD’ to change the password of the user account.
6. Click ‘OK’ to confirm the modification.

6-3-2-4 **Delete User Account**

To delete an existing user account, see the following steps:

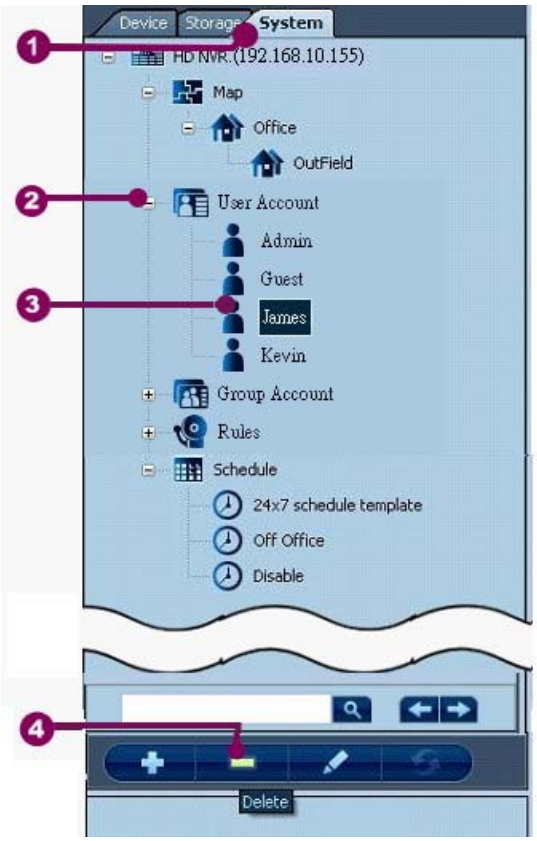


Figure 6-24 Delete User Account

1. In the configuration mode, click the ‘System’ tab.
2. Expand ‘User Account’ node.
3. Select the user account to be deleted.
4. Click ‘Delete’, and a confirmation dialog will popup. Click ‘OK’ to delete the user account.

6-3-3 Group Account

The ‘Group Account’ setting is for managing the privilege of all user accounts. Group account can set the rights of camera, alarm, configuration…etc. User account assigned to the group will inherit the privilege of the group.

6-3-3-1 **Add Group Account**

To add a group account, see the following steps:

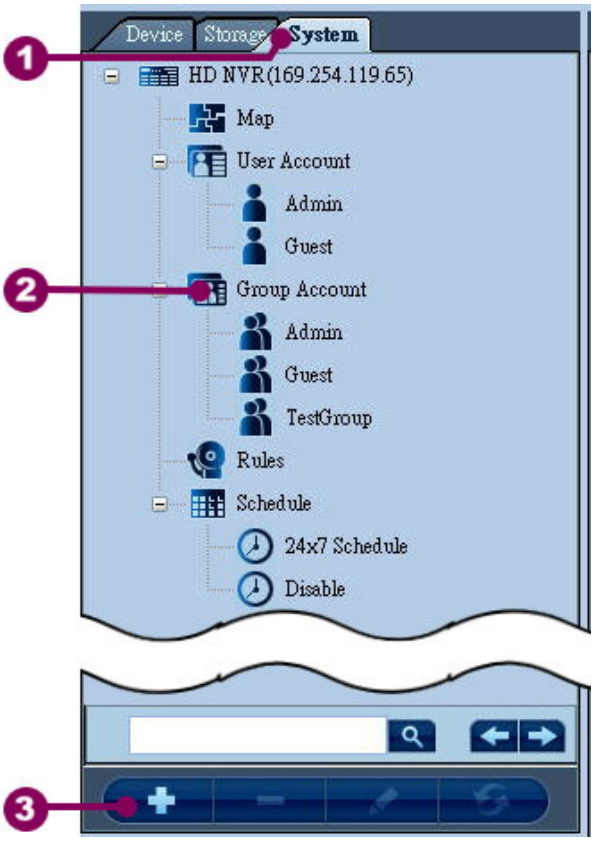
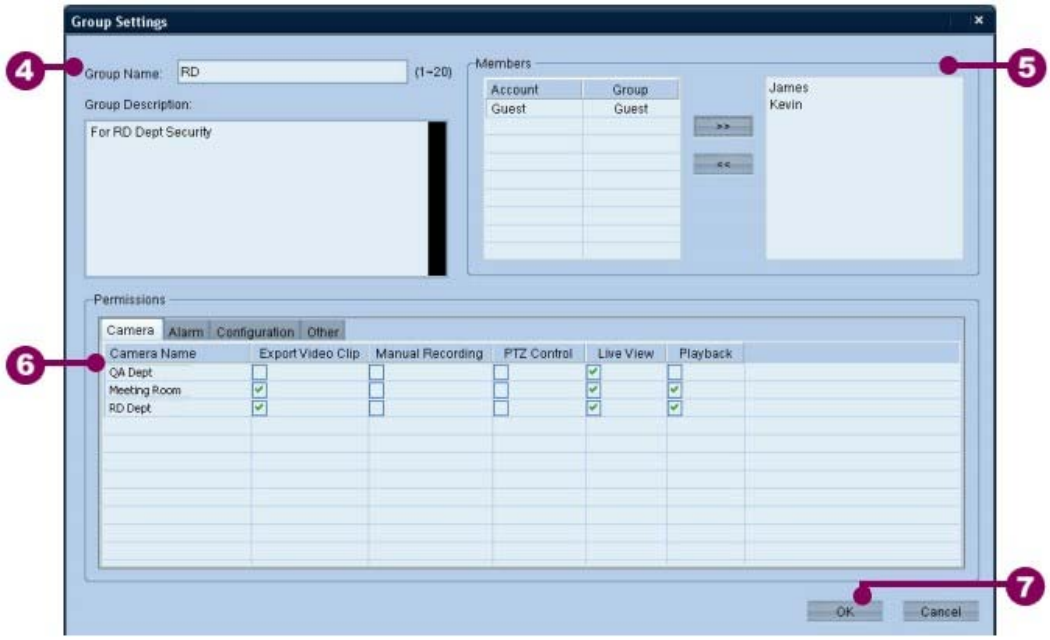


Figure 6-25 Add a Group Account

1. In the configuration mode, click the ‘System’ tab.
2. Click ‘Group Account’ node if collapsed.
3. Click ‘Add’, and the ‘Group Setting’ dialog appears.



4. Input the group name in the ‘Group Name’ column. Input group description in the ‘Group Description’ column.

5. Select desire user and click >> to assign the user account to the group.

6. Complete the permission settings of the group account in the tabs of ‘Camera’, ‘Alarm’, ‘Configuration’, and ‘Other’. The ‘Camera’ tab is for the permission of viewing, recording, and controlling cameras and PTZ camera. The ‘Alarm’ tab is for the permission of alarm acknowledgement and search. The ‘Configuration’ tab is for the permission of modifying the settings of alarm rule, camera, NVR, schedule, and storage. Finally, the ‘Other’ tab is for the permission of event search and other system development tasks.

7. Click ‘OK’ to close the dialog. The new group name is showed in the group account list.

6-3-3-2 **Edit Group Account**

To edit an existing group account, see the following steps:

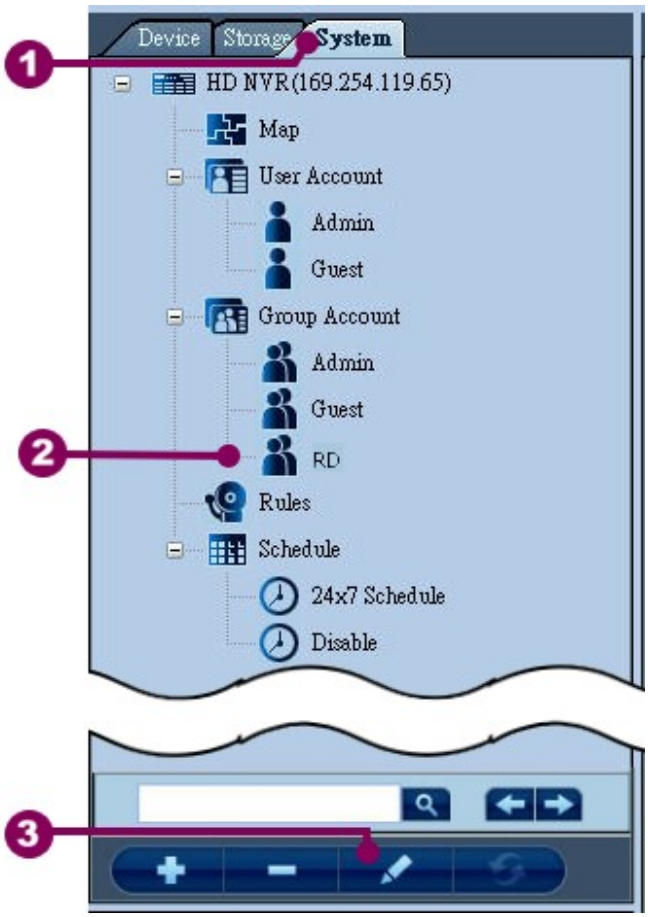
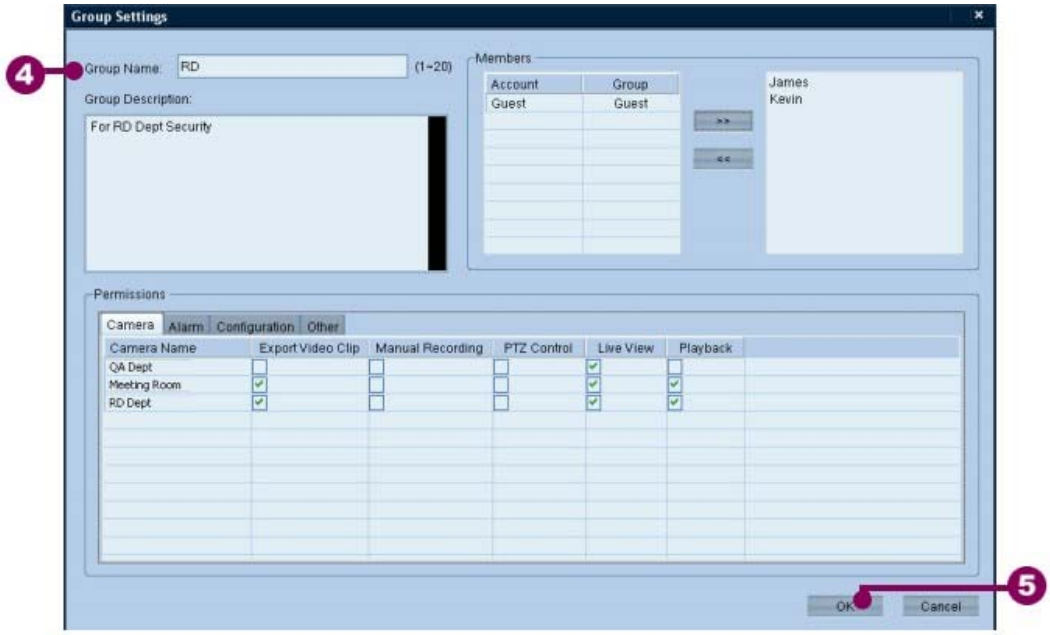


Figure 6-26 Edit an Existing Group Account

1. In the configuration mode, click the ‘System’ tab.
2. Expand ‘Group Account’ node.
3. Click ‘Modify’, and the ‘Group Setting’ dialog appears.



4. Change the desired values in the ‘Group Setting’ dialog.
5. Click ‘OK’ to confirm the modification.

6-3-3-3 **Delete Group Account**

To delete an existing group account, see the following steps:

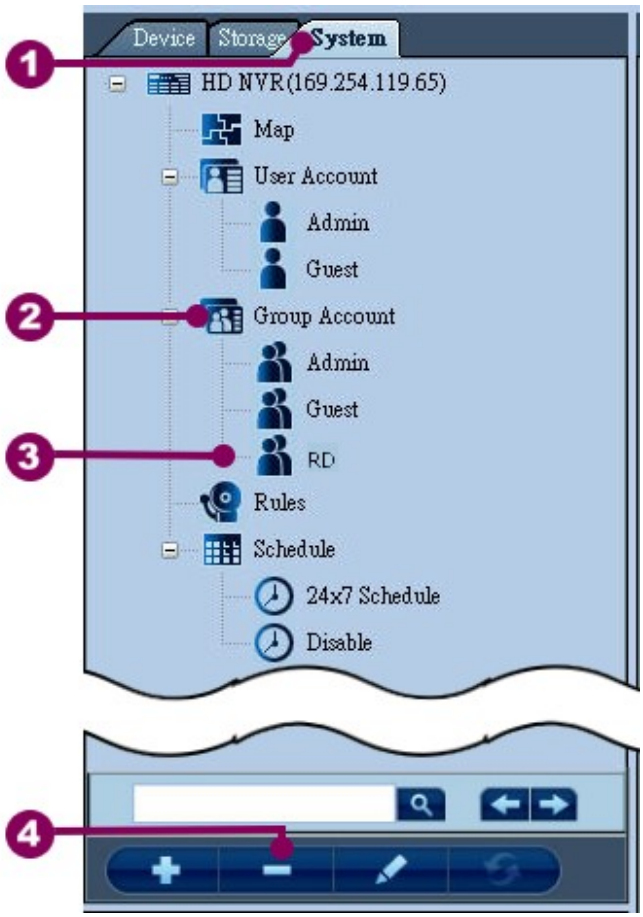


Figure 6-27 Delete a Group Account

1. In the configuration mode, click the ‘System’ tab.
2. Expand ‘Group Account’ node if collapsed.
3. Select the group account to be deleted.
4. Click ‘Delete’, and a confirmation dialog will pop up. Click ‘OK’ to delete the group account.

6-3-4 Alarm Rule

6-3-4-1 Brief of Alarm Rule

Click the name of the alarm rule in the category panel, and the summary of the alarm rule will be shown in the setting panel. The content of an alarm rule includes:

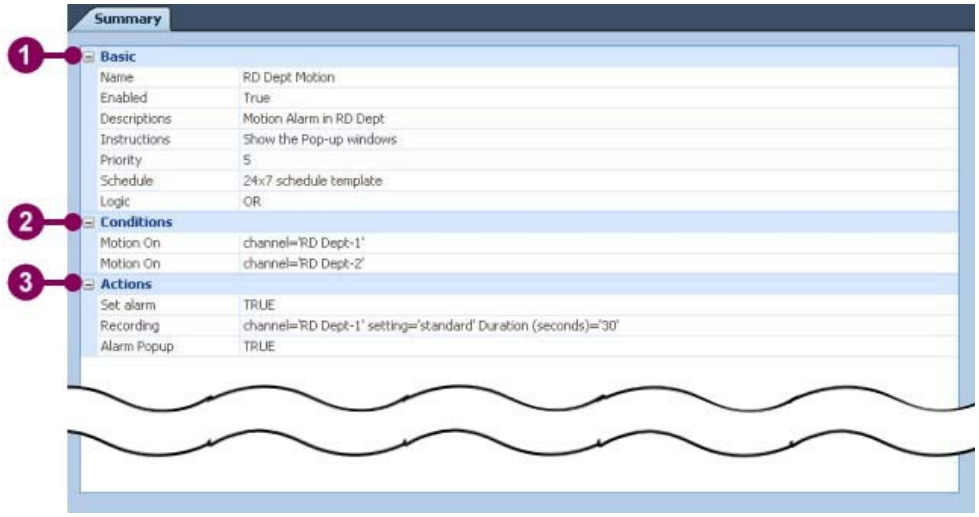


Figure 6-28 Brief of Alarm Rule

1. Basic – indicate the basic information of the alarm rule, including the name, description, priority, and schedule, etc.
2. Conditions – indicate the trigger sources.
3. Actions – indicate the actions to be taken when the alarm triggered.

6-3-4-2 **Add Alarm Rule to the System**

To add a new alarm rule, see the following steps:

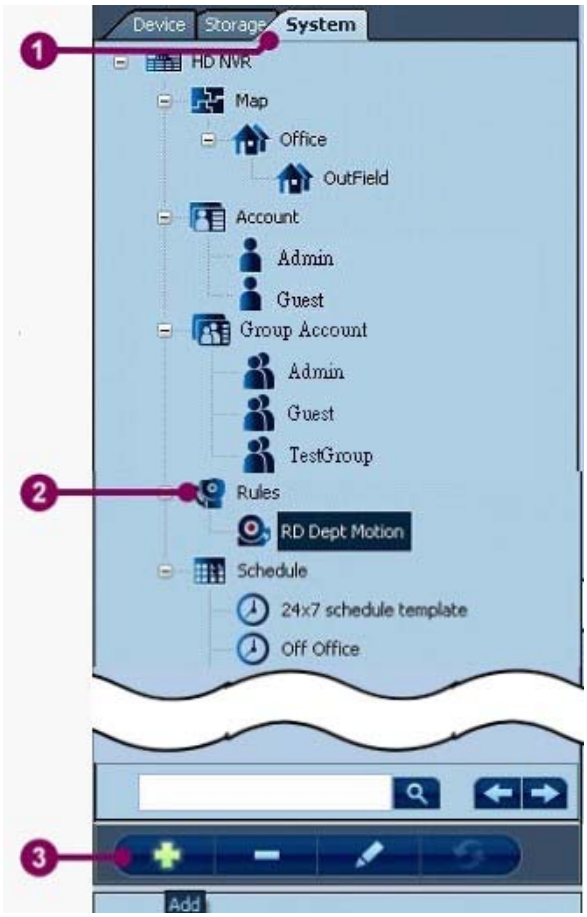
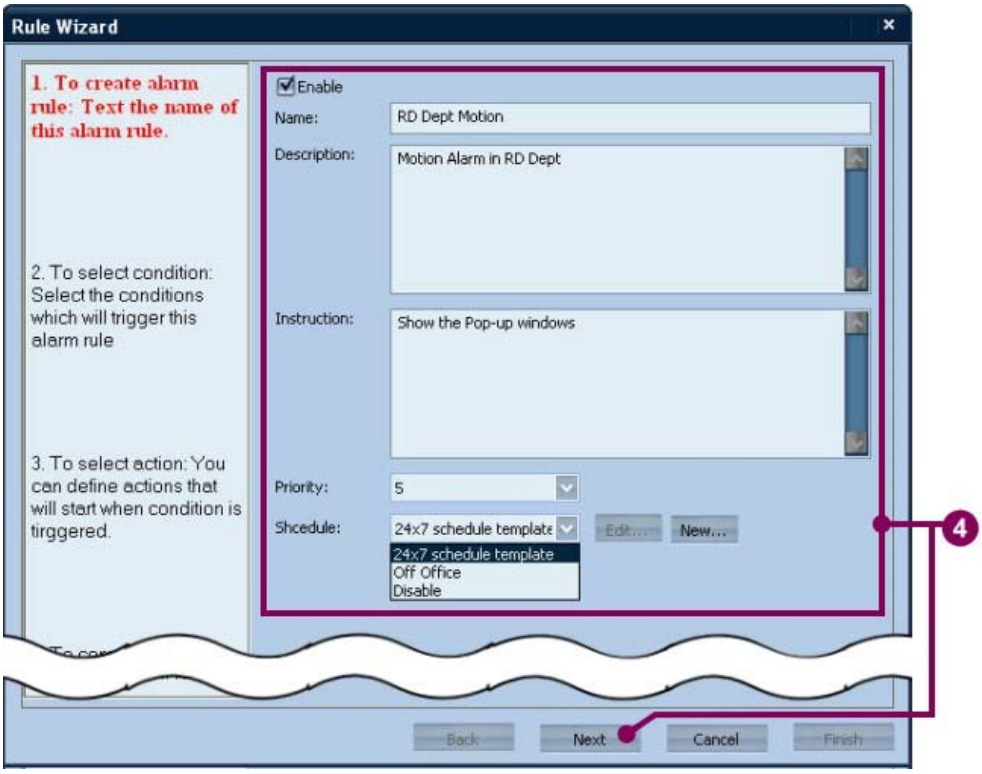


Figure 6-29 Add Alarm Rule to the System

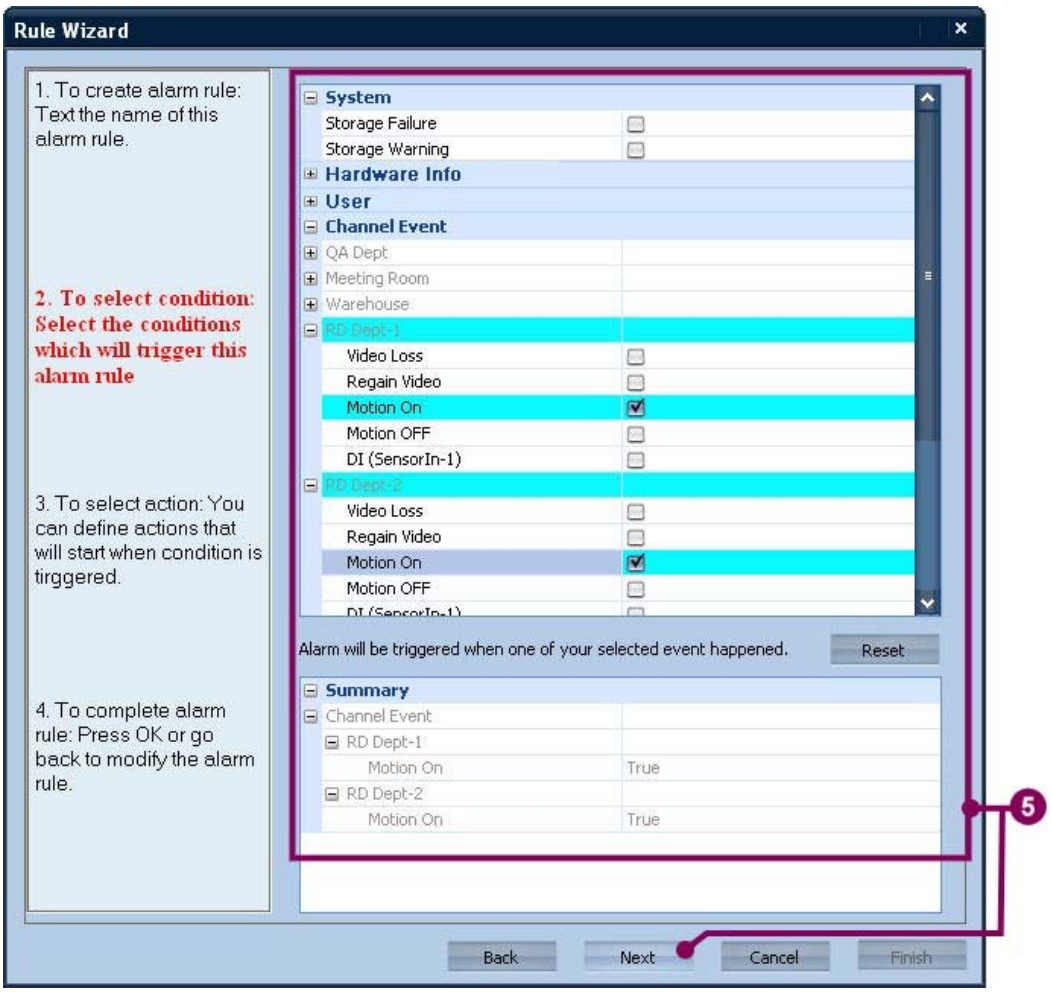
1. In the configuration mode, click the ‘System’ tab.
2. Click ‘Rules’ node.
3. Click ‘Add’, and the ’Rule Wizard’ appears.



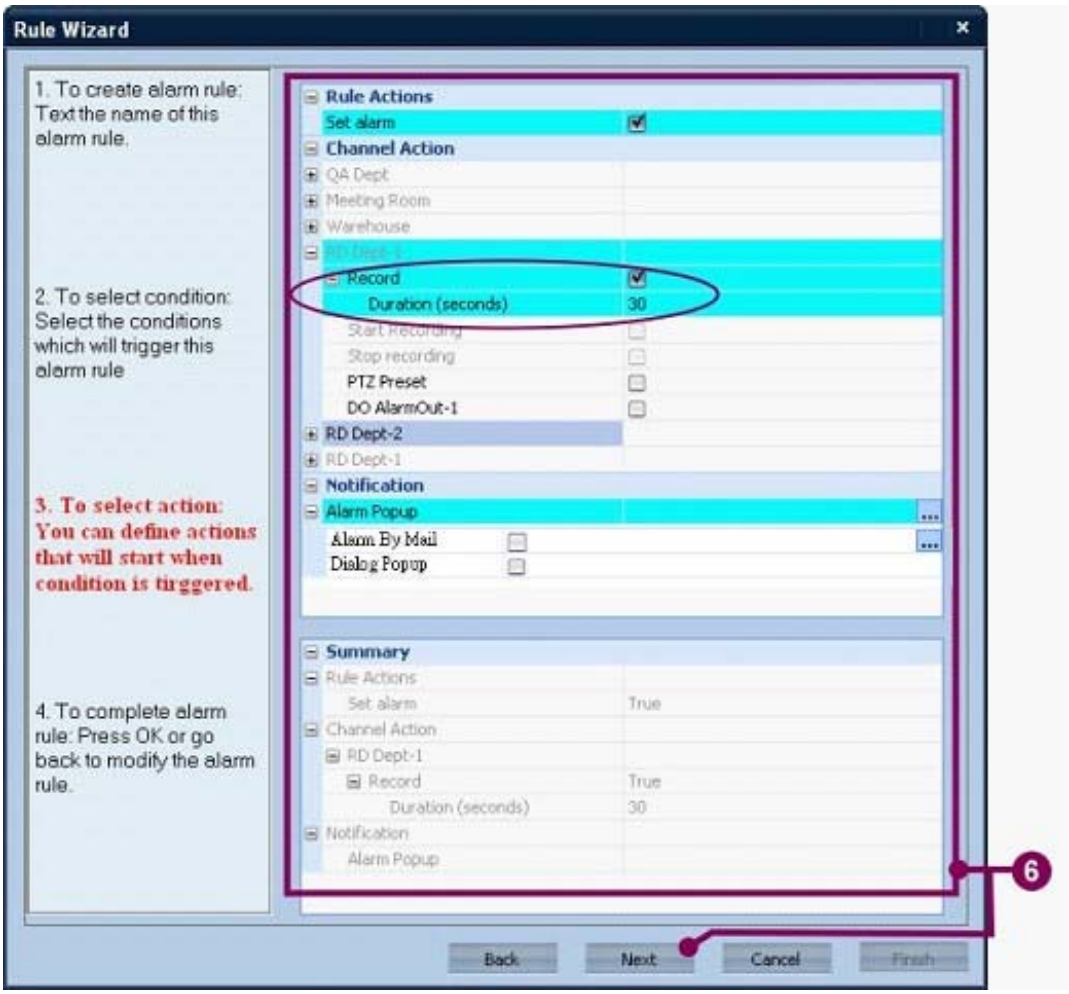
4. The alarm rule wizard is a dialog that helps the user to complete an alarm rule in 4 steps. The first step is to define the basic settings of the alarm rule. The basic settings include the name, the description, the instruction, the priority, and the schedule. The name and the priority of the alarm rule are used in the alarm searching conditions. Click 'Next' when all settings in the step have been completed.

TIP: If a new schedule has to be added, click 'New' to open the schedule configuration page. Refer to section 6-3-4-2 'Add a new schedule to the system' for detailed steps.

If a customized schedule needs to be modified, click 'Modify' to open the scheduleconfiguration page. Refer to section 6-3-4-3 'Modify a schedule' for detailed steps.



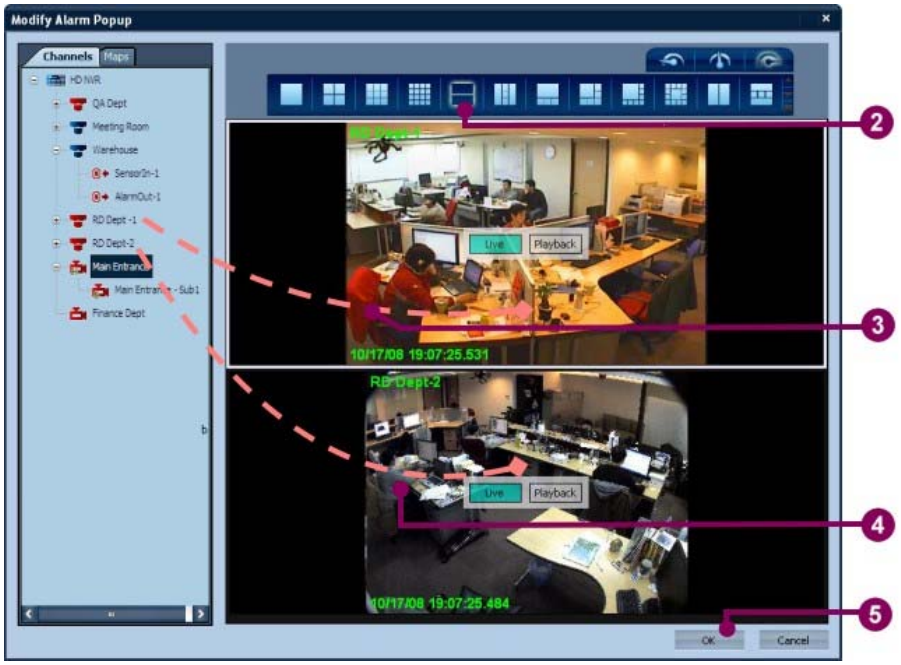
5. The second step is to select the alarm triggering condition. There are four categories – System, Hardware Info, User, and Channel Event. Check the checkboxes of all preferred conditions, and the summary table below lists all selected conditions. Click 'Next' to continue.



6. The third step is to select the actions of the alarm rule. The action will be taken when the alarm rule is triggered. There are three action categories – rule action, channel action, and notification. To enable the alarm rule, check the ‘Set alarm’ option. The channel action decides which channel will take action when the alarm rule is triggered. To set the channel action, select the preferred channel and check the preferred actions. Some actions allow the user to set the value of duration, such as the ‘Record’ option. The notification includes the alarm popup option and the dialog popup option. When all actions have been set, click ‘Next’ to continue.

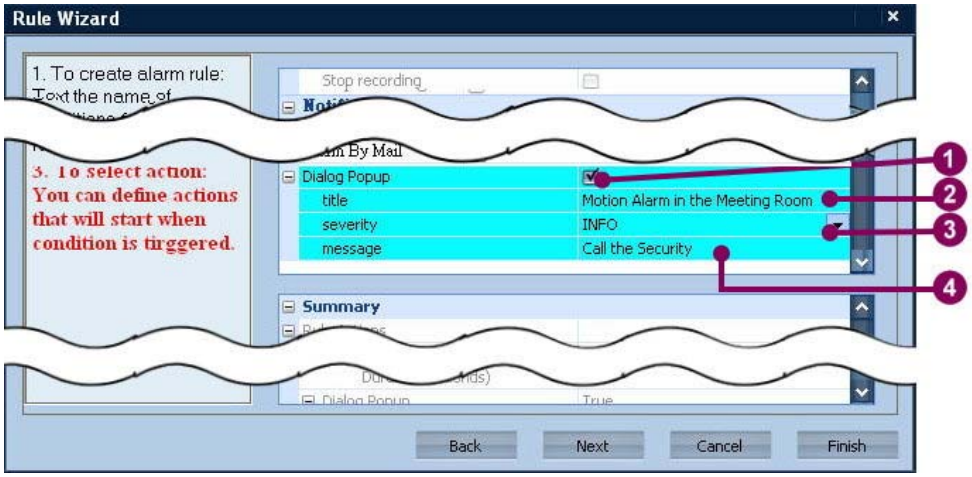
TIP: How to set the pattern layout in the alarm rule?

1. **At step 3, check 'Alarm Popup' checkbox and click the '…' button beside it to show the 'Modify Alarm Popup' dialog.**



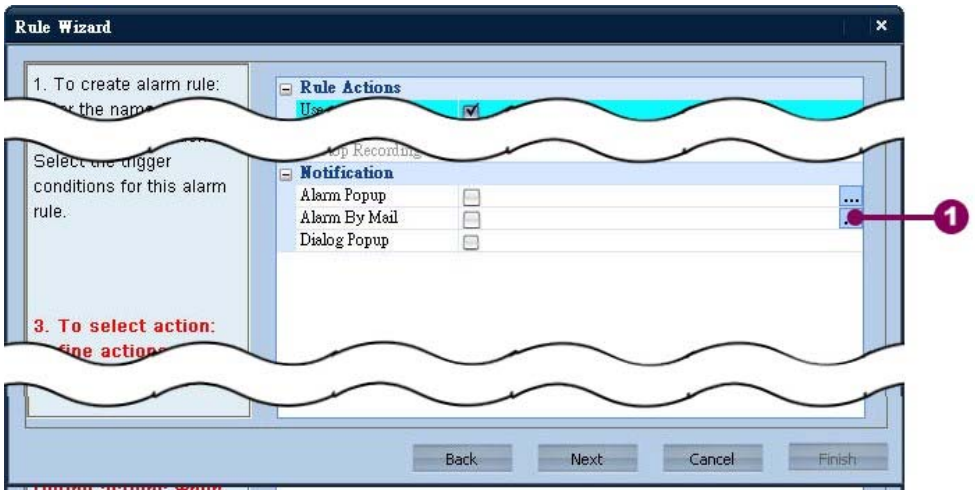
2. **Click the desired pattern layout from the pattern layout list. Click the desired speed button to decide the playing speed of the alarm image.**
3. **Drag the preferred channel and drop it in a viewer. Click the 'Map' tab to set the preferred map in the specific viewer. Click the 'Live' button in the viewer to show the live image. Click the 'Playback' button in the viewer to show the recorded alarm image.**
4. **Repeat step 3 until the all viewers have been set.**
5. **Click 'OK' to exit the dialog.**

TIP: How to set the dialog popup in the alarm rule?

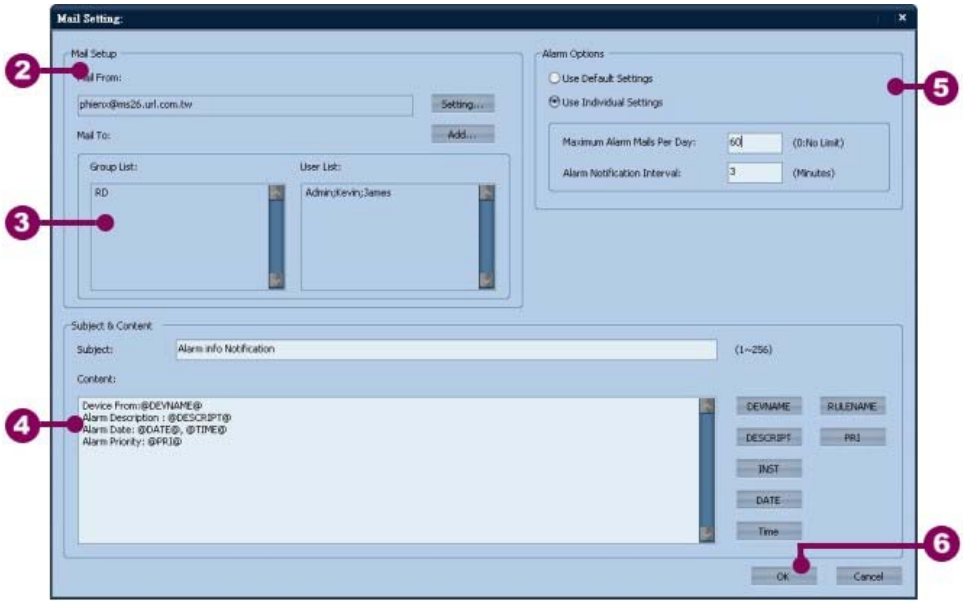


1. **At step 3, check the 'Dialog Popup' option.**
2. **Input the text of the dialog title.**
3. **Set the severity of the dialog.**
4. **Input the message of the dialog.**

TIP: How to set the email notification when the alarm is triggered?

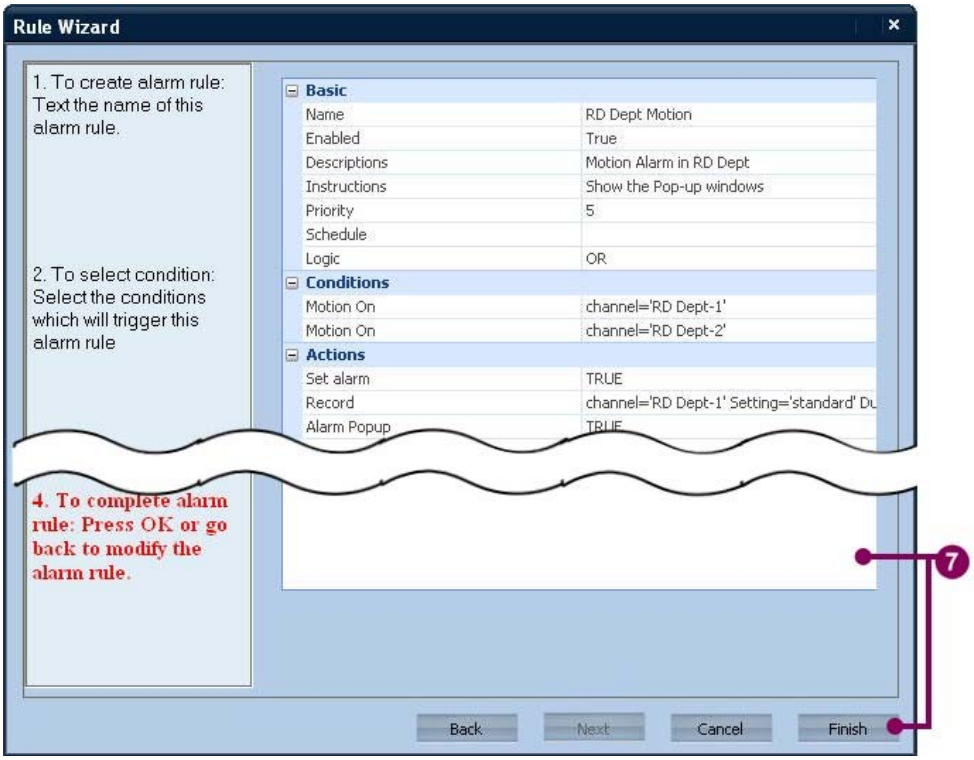


1. **At step 3, check the 'Alarm By Mail' checkbox and click the '…' button beside it. A 'Mail Setting' dialog appears.**



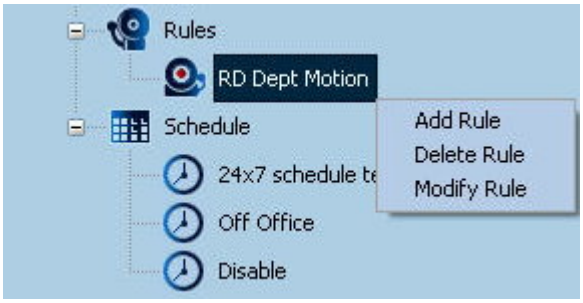
2. **In the 'Mail Setting' dialog, click the 'Setting' button to set the value of the 'Mail From' column if blanked.**
3. **Click 'Add' to bring up the 'Add Mailing List' panel. Double click on the desired user or group account to add them to the 'Mail To' list.**

4. **Input the mail subject in the subject column. Type the notification message in the content textbox. Click the macro buttons at the right-hand side of the content textbox to add the alarm details to the mail.**
5. **If the sending setting is different from the system setting, click the 'Use Individual Settings' option and modify the sending setting.**
6. **Click 'OK' to complete.**



7. **The Alarm Rule Wizard summaries all detailed settings of the alarm rule. Click 'Finish' to complete.**

TIP: Right click the alarm rule node to show the pop-up menu. From the pop-up menu, the user can directly add a new rule, modify an existing rule and delete a rule. See the following figure:



6-3-4-3 Add Hardware Detected Alarm to the System

A hardware detection alarm is triggered when the hardware temperature is over the configured value. The procedure of setting the hardware detection alarm is similar with the procedure of general alarms. To add a new hardware detected alarm, see the following steps:

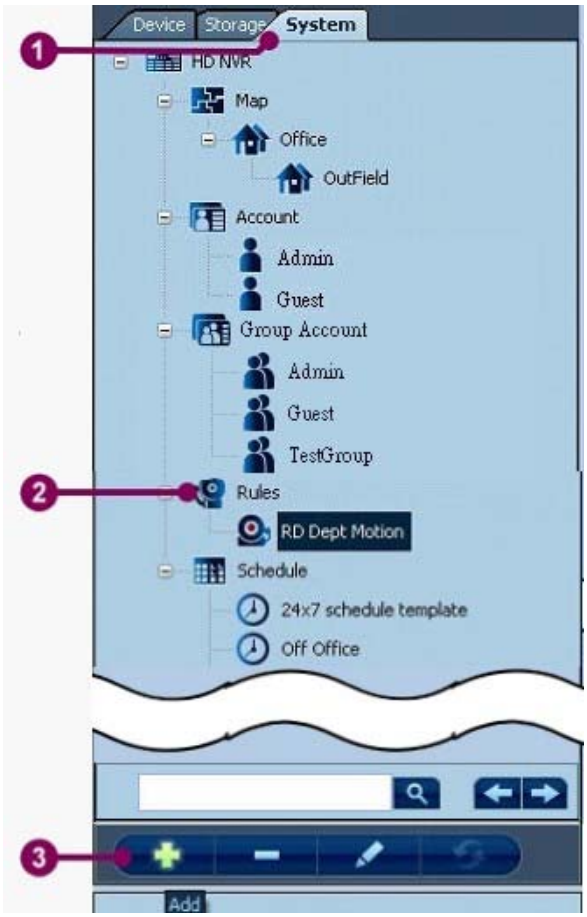
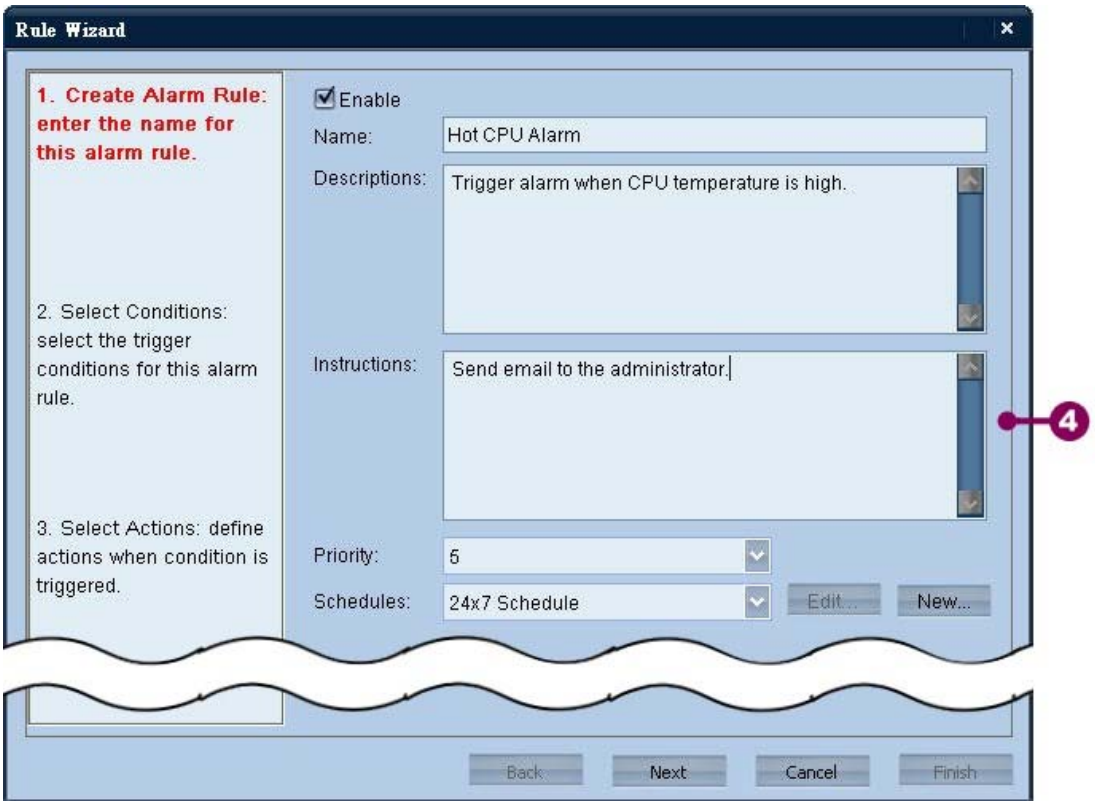
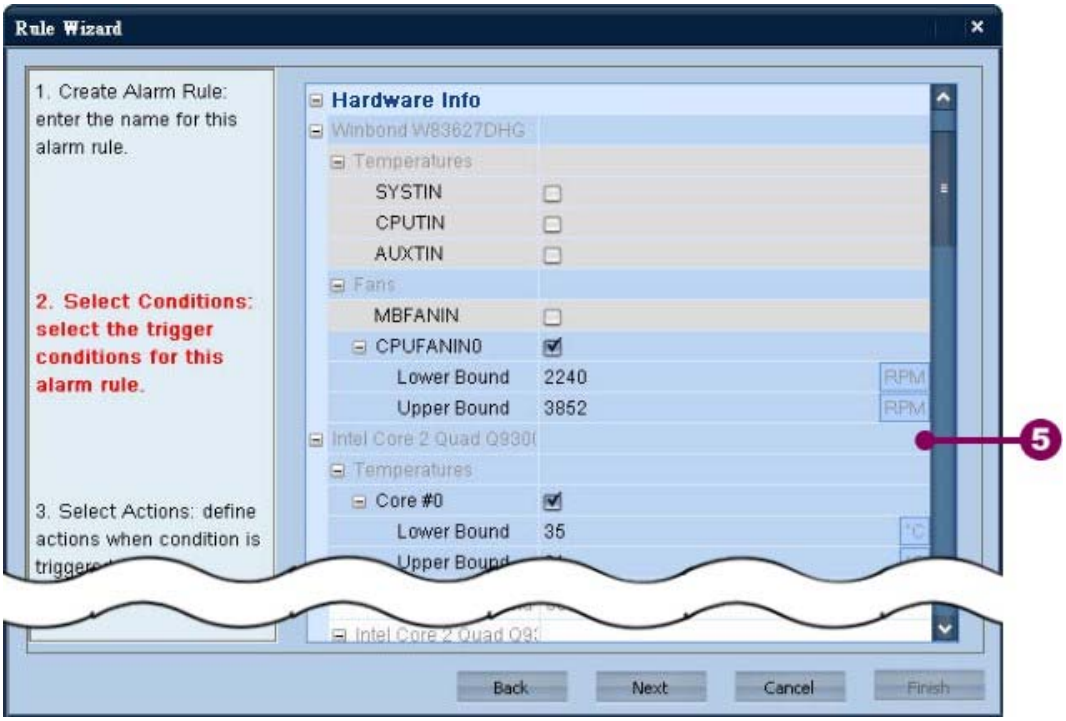


Figure 6-30 Add Alarm Rule to the System

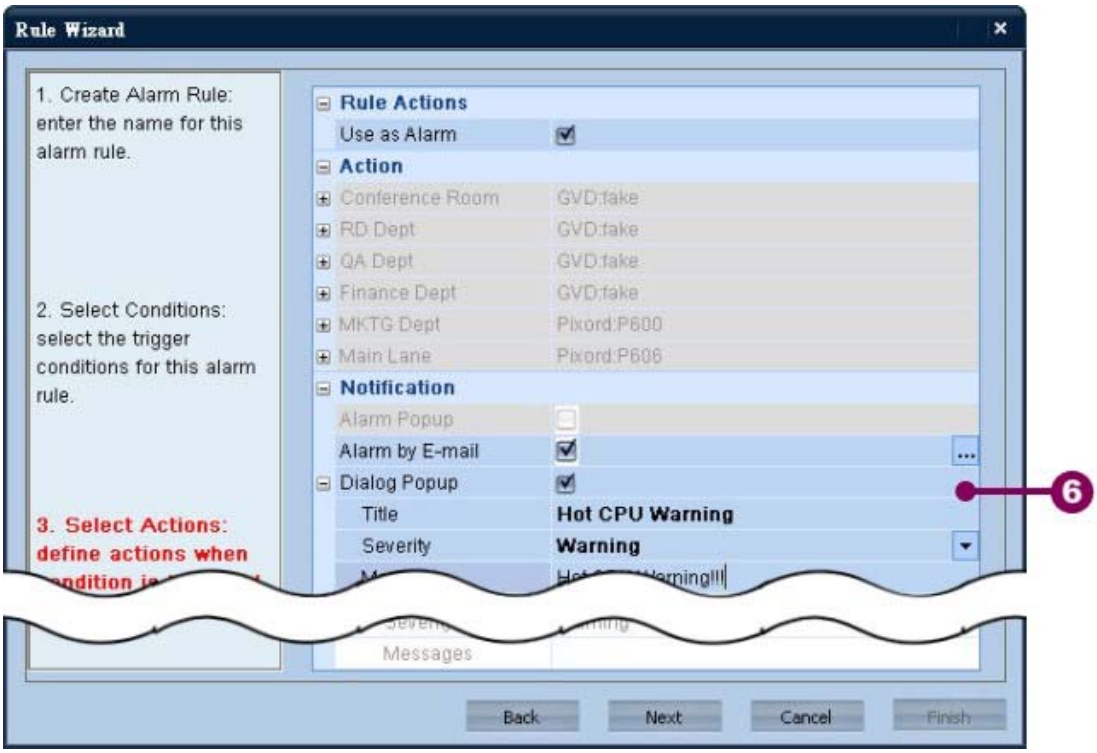
1. In the configuration mode, click the ‘System’ tab.
2. Click ‘Rules’ node.
3. Click ‘Add’, and the ’Rule Wizard’ is displayed.



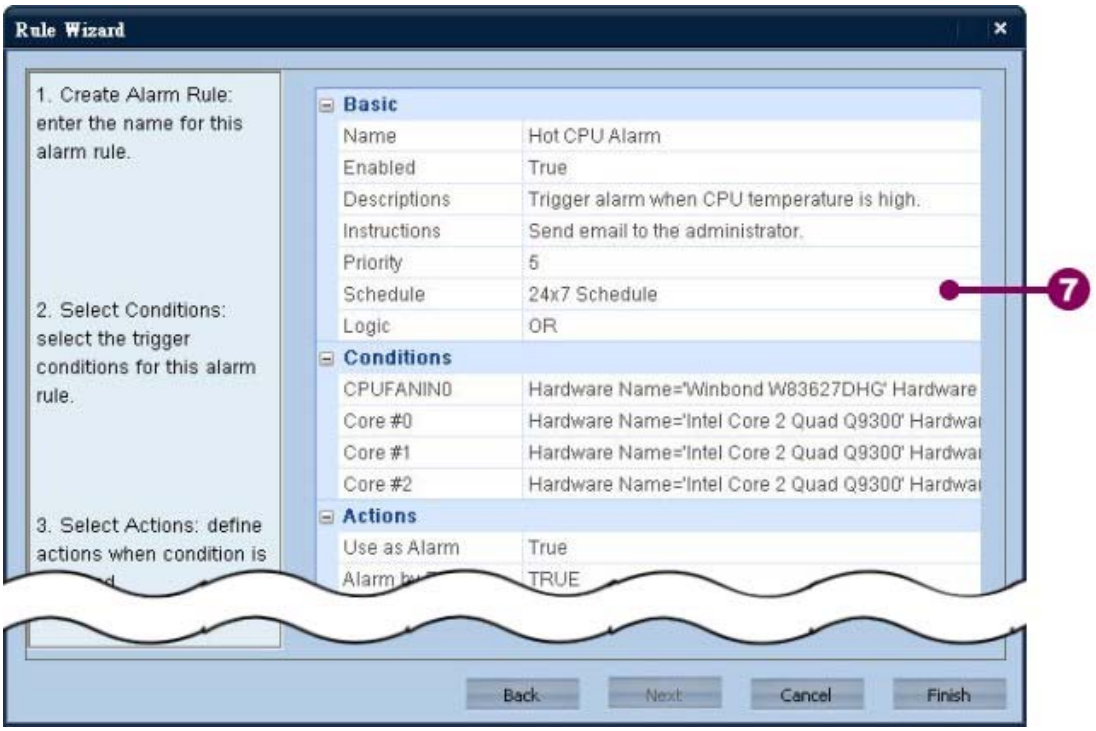
4. Define the basic alarm rule settings in the dialog of the Rule Wizard. Click ‘Next’ to go to step 2.



5. Find the ‘Hardware Info’ option from the trigger condition list. If the option is collapsed, click (+) to expand it. Select the desired items from the list. Some items require setting the range to trigger the alarm. Input the range values and click ‘Next’.



6. Decide the rule action when the alarm is triggered. Refer to the last section and see the detailed description. When all actions are set, click 'Next' to continue.



7. Check the summary of the alarm rule. Click 'Finish' if all settings of the rule have been set.

6-3-4-4 **Modify Alarm Rule**

To modify an alarm rule, follows the steps below:

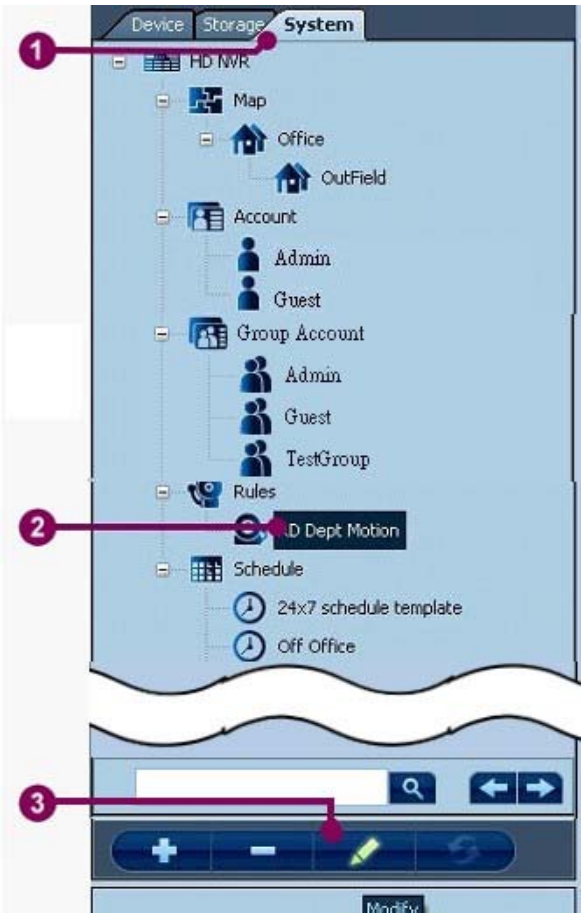
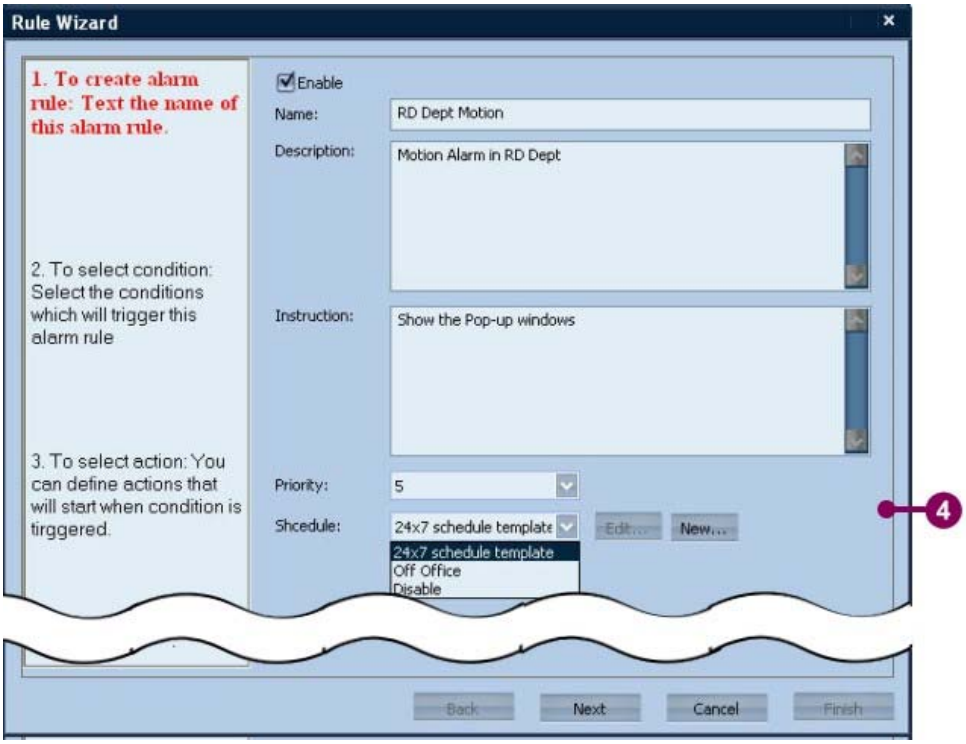


Figure 6-31 Modify an Alarm Rule

1. In the configuration mode, click the ‘System’ tab.
2. From the alarm rule list, click the preferred alarm rule.
3. Click ‘Modify’ to show the alarm rule wizard.



4. Follow the steps 4-7 in section 6-3-3-2 '<u>Add an alarm rule to the system</u>' to modify the rule.

6-3-4-5 **Delete Alarm Rule from the System**

To delete an alarm rule from the system, see the following steps:

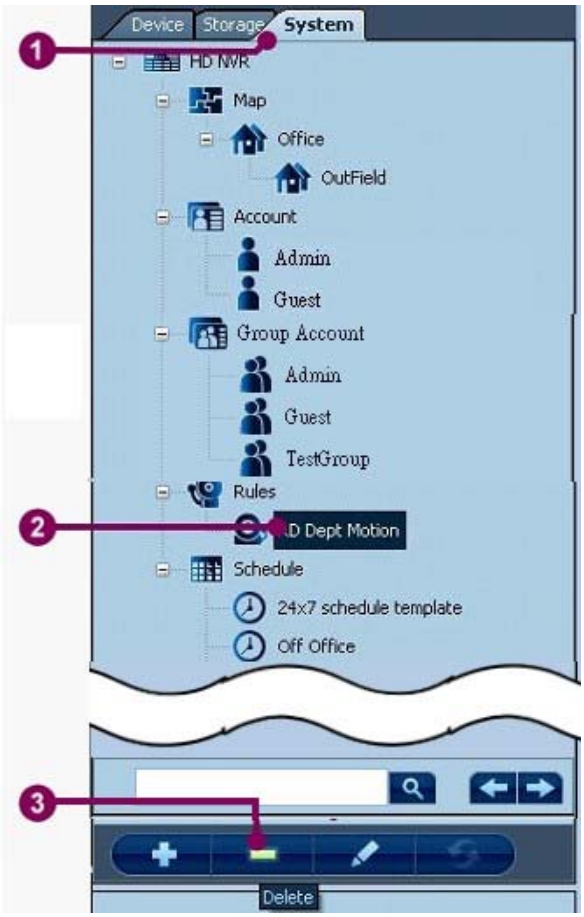


Figure 6-32 Delete Alarm Rule from the System

1. In the configuration mode, click the 'System' tab.
2. From the alarm rule list, click the preferred alarm rule.
3. Click 'Delete'.

4. A message – 'Delete {Alarm Rule name}?' is displayed. Click 'OK' to complete.

6-3-5 Schedule

6-3-5-1 **Brief of Schedule Configuration**

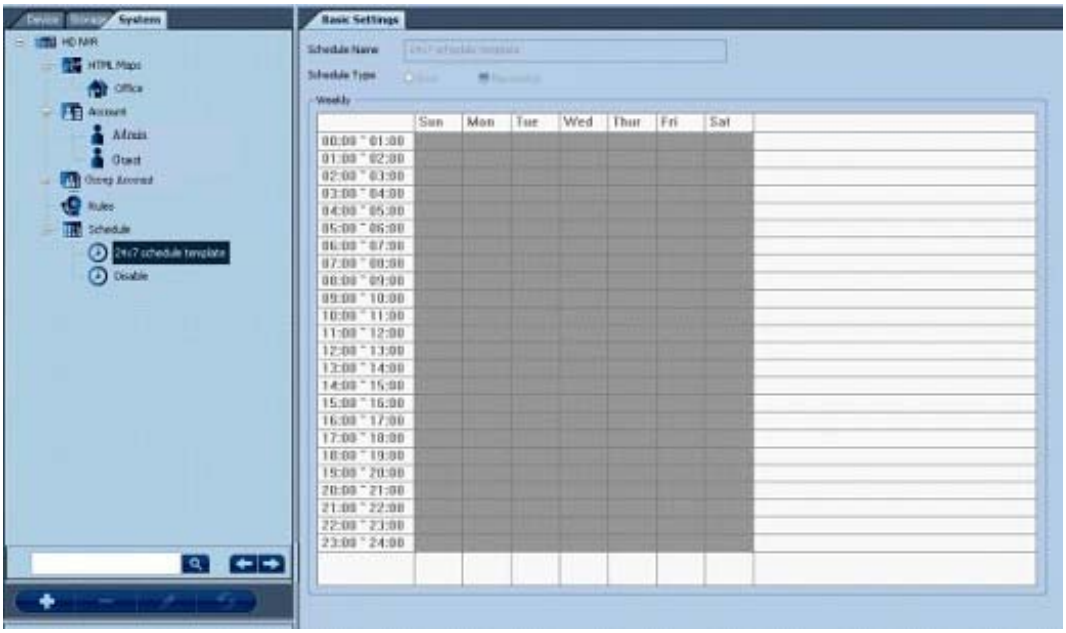


Figure 6-33 Brief of Schedule Configuration

The schedule setting will help user to setup the schedules of actions, such as recording or alarm triggering.

The schedule configuration includes originally two schedule templates – '**24×7**' and '**Disable**'. The schedule templates cannot be deleted or modified.

6-3-5-2 Add New Schedule to the System

To add a new schedule to the system, see the following steps:

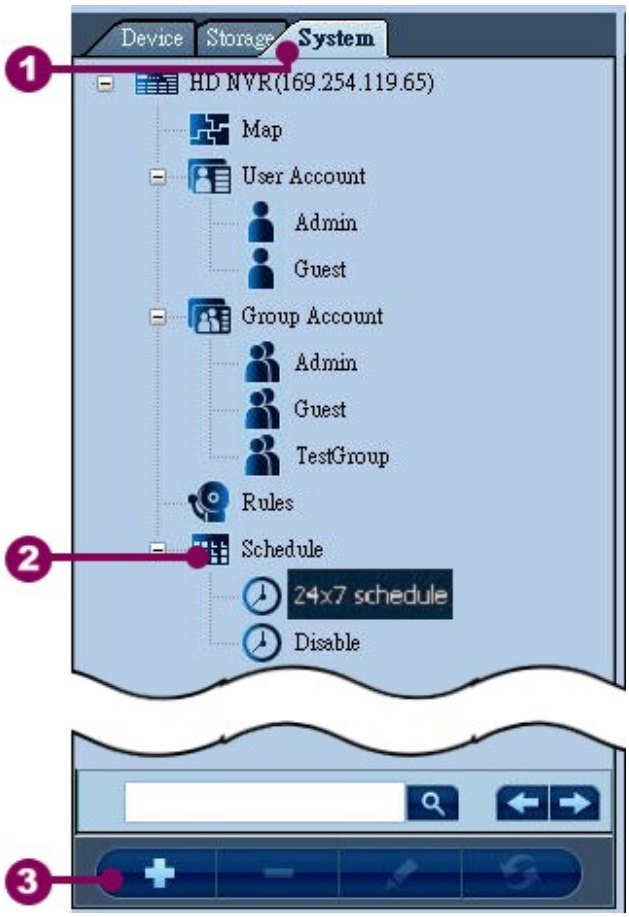
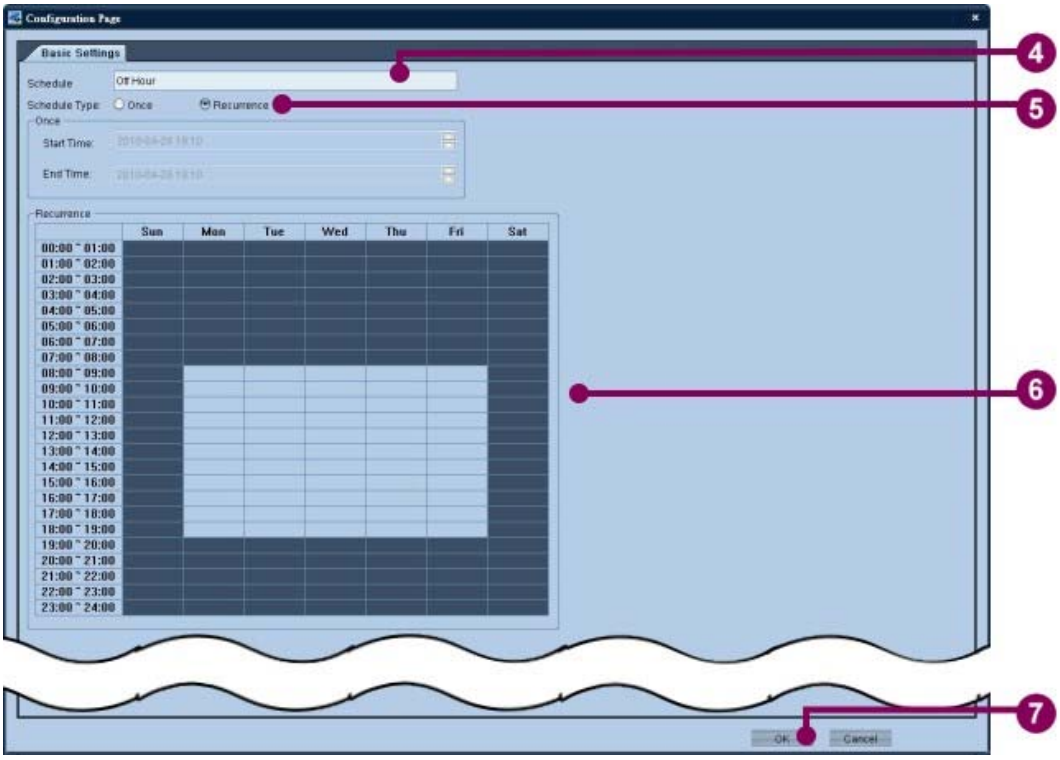


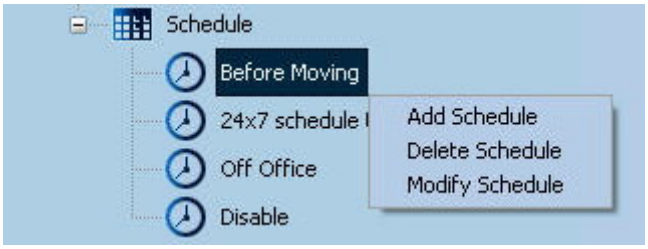
Figure 6-34 Add a new schedule to the system

1. In the configuration mode, click the ‘System’ tab.
2. Click ‘Schedule’.
3. Click ‘Add’ to show the configuration page.



4. Input the schedule name. The schedule name cannot be kept blank, and the total name length must be less than 40 characters.
5. Decide the schedule type. There are two exclusive options: Once or Recurrence. If the ‘Once’ option is selected, set the start time and the end time.
6. If the ‘Recurrence’ option is selected, click the cells in the timetable. The selected cell will become grey.
7. Click ‘OK’ to continue.
8. The new schedule has been added to the schedule list.

TIP: Right click the schedule node to show the pop-up menu. The pop-up menu includes three items: add schedule, modify schedule (excluding the schedule templates), and delete schedule (excluding the schedule templates.) See the following figure:



6-3-5-3 **Modify Schedule**

To modify a customized schedule, see the following steps:

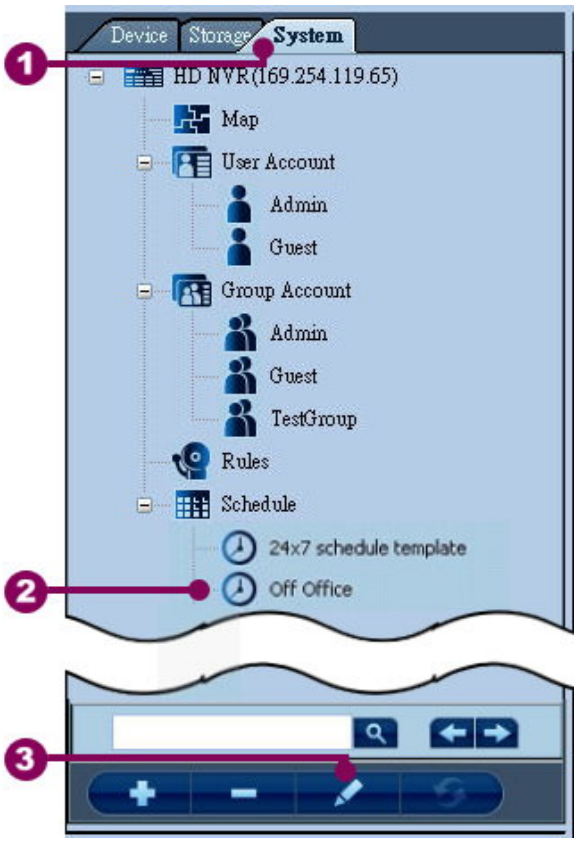
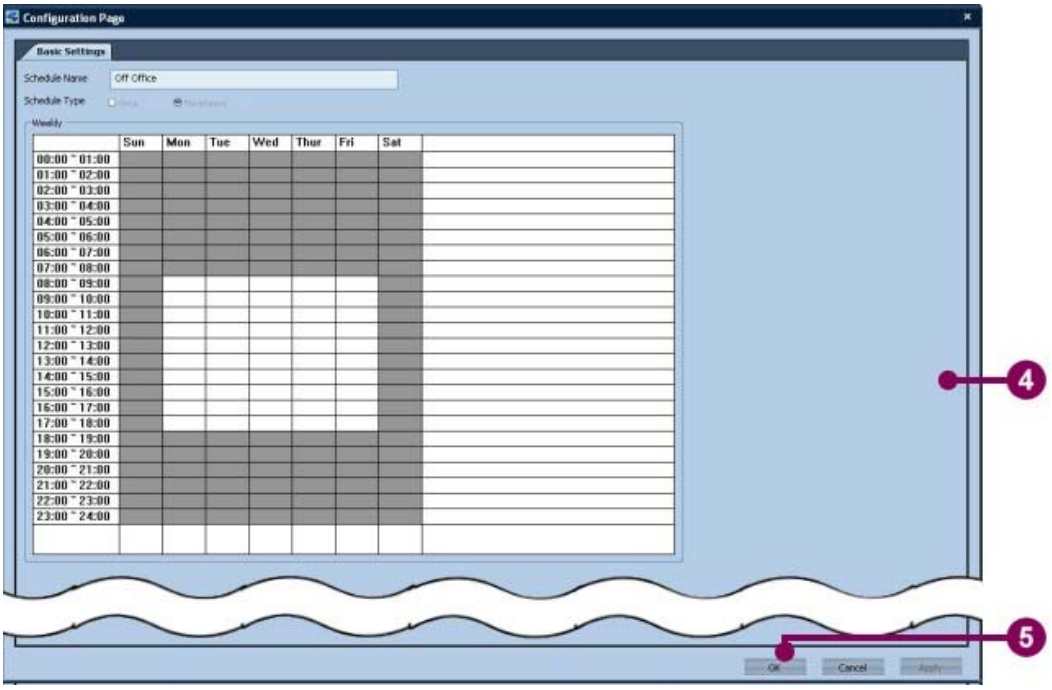


Figure 6-35 Modify a Schedule

1. In the configuration mode, click the ‘System’ tab.
2. Click the preferred schedule in the schedule list.
3. Click ‘Modify’ to show the configuration page.



4. Change desired setting values.
5. Click ‘OK’ to close the configuration page.

6-3-5-4 **Delete Customized Schedule from the System**

To delete a customized schedule, see the following steps:

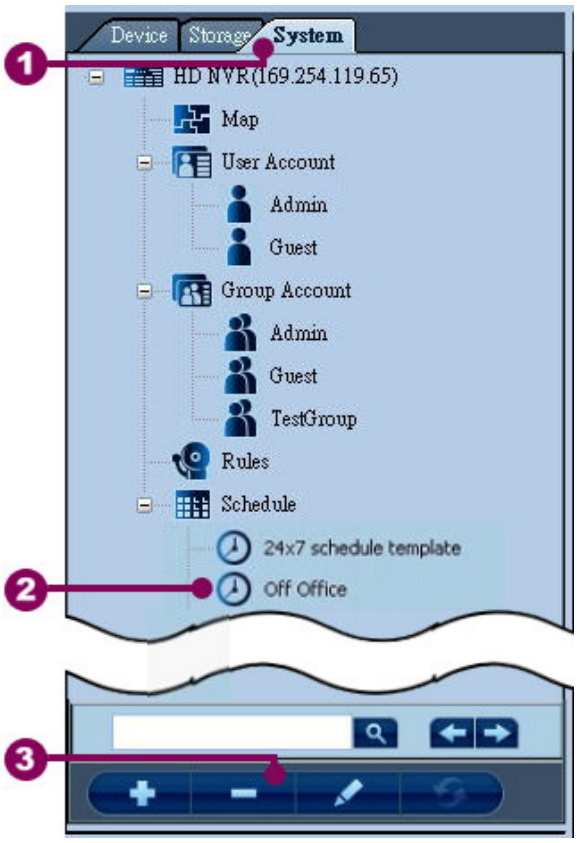


Figure 6-36 Delete Customized Schedule from the System

1. In the configuration mode, click the 'System' tab.
2. Click the preferred schedule in the schedule list.
3. Click 'Delete'.

4. A message – 'Delete {Schedule Name}?' is displayed. Click 'Yes' to continue.
5. The selected schedule has been removed from the schedule list.

Appendix I. Hot Key Table

Hot Key Table Hot Key	Function 1	Function 2	Combination with 'alt' (for all viewer)
F10; R	Manual recording	N/A	Yes
F11; E	Snapshot	N/A	Yes
F12;Q	Play live video	N/A	Yes
A	Move to previous frame	N/A	Yes
S	Reverse the video	N/A	Yes
W	Play the video	N/A	Yes
D	Move to next frame	N/A	Yes
P	Change Pattern Speed	N/A	N/A
Shift	Create ROI	N/A	N/A
Control	Drag-n-drop ROI	N/A	N/A
O	PTZ	N/A	N/A
Z	Digital Zoom	N/A	N/A
ESC	Close full-screen	Close alarm-popup	N/A
1; 2; 3; 4; 5; 6; 7; 8; 9; 0; -; =	Select Tour list item	Select Pattern	N/A
Space	Show/Hide Time Slider	N/A	N/A
←; ↑; →; ↓	Select viewer	N/A	N/A
enter	1×1 display	N/A	N/A
F9	Stream information	N/A	N/A
F6; F7; F8	User event key	N/A	N/A

NOTE: After playing a historical video, the user may move the playing index forward or backward.

Appendix II. Network Quality

Network quality

Level	Connection Status Check Interval	Max Packet Lost Interval
level-1 (worst)	7000 ms	6000 ms
level-2	5000 ms	4000 ms
level-3	5000 ms	4000 ms
level-4 (medium)	3500 ms	3000 ms
level-5	3500 ms	3000 ms
level-6	2500 ms	2000 ms
level-7 (best)	2500 ms	2000 ms

Appendix Ⅲ. How to Add Camera or DI/DO to a HTML Map

When a HTML map has been created, there is an easy way to add the camera or DI/DO icons to the HTML map. See the following steps:

1. Run the webpage editor software like Dreamweaver or Frontpage.
2. Open the HTML map file.
3. Show the source code of the map file.
4. Beyond the <Body> tag, input the following HTML code:

Add an IP camera:

```
<img
  type = "channel"
  nvr-ip="192.168.1.21"
  channel-id="2:0"
  src="icon\PTZ.png"
  src-n = "icon\PTZ_normal.png"
  src-r = "icon\PTZ_recording.png"
  src-vl = "icon\PTZ_VL.png"
  src-a = "icon\PTZ_Alarm.png"
  src-ar = "icon\PTZ_Alarm.png"
  style="position: absolute; top:685px; left: 1128px; width: 32px; height: 32px;"/>
```

Icon type
NVR IP Address
Channel ID
Icon status image
Icon size & position

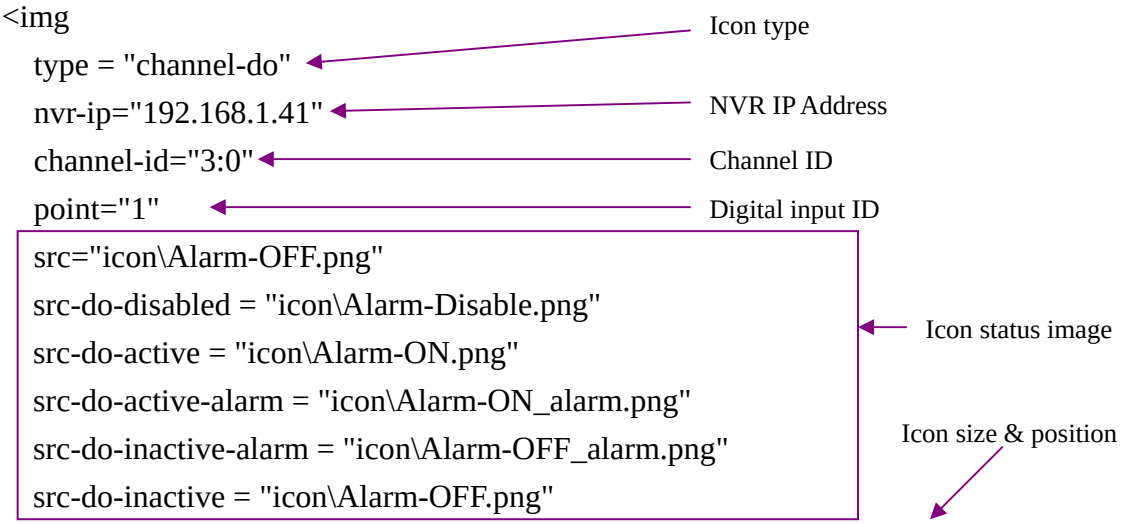
Add an DI point:

```
<img
  type = "channel-di"
  nvr-ip="192.168.1.121"
  channel-id="3:0"
  point="1"
  src="icon\MotionDetector-ON.png"
  src-di-disabled="icon\MotionDetector-Disable.png"
  src-di-active-alarm="icon\MotionDetector-ON_alarm.png"
  src-di-inactive-alarm="icon\MotionDetector-Off_alarm.png"
  src-di-active="icon\MotionDetector-ON.png"
  src-di-inactive="icon\MotionDetector-OFF.png"
  style="position: absolute; top: 101px; left: 291px; width: 32px; height: 32px;"/>
```

Icon type
NVR IP Address
Channel ID
Digital input IP
Icon status image
Icon size & position

Appendix

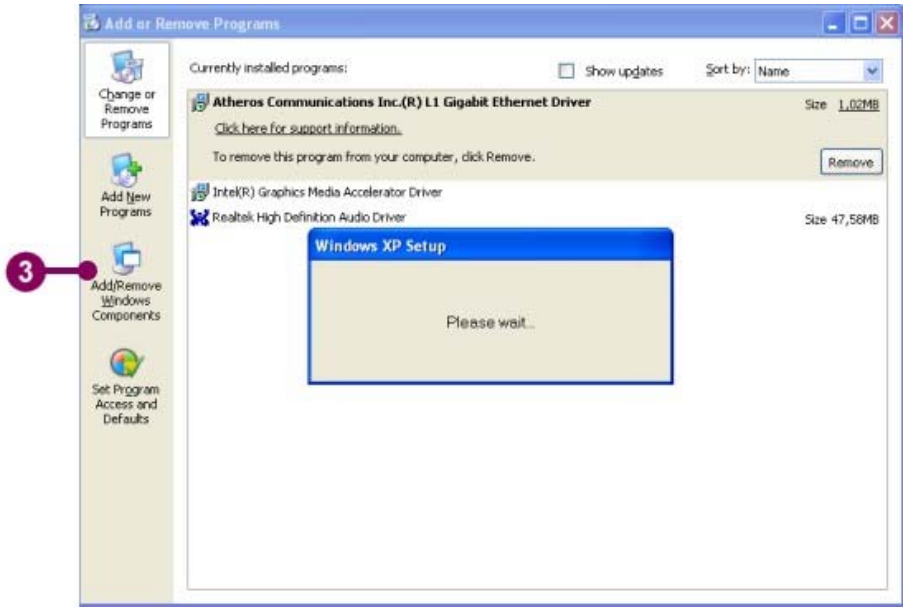
Add an DO point:



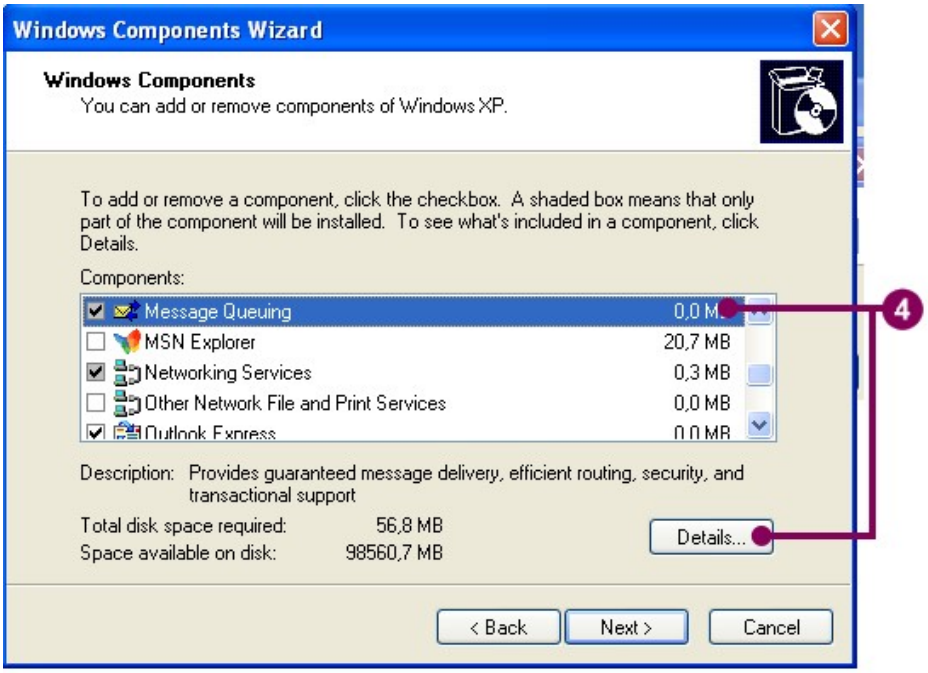
5. When all cameras and DI/DO points have been added, save the HTML file.

Appendix IV. Install ‘Message Queuing’

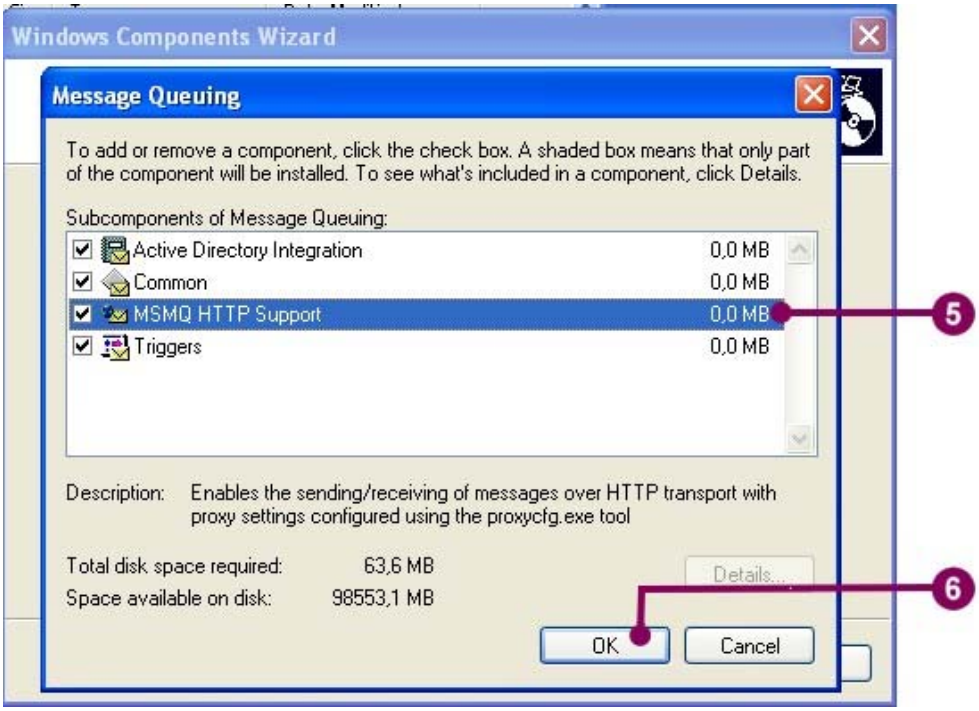
To install ‘Message Queuing’, see the following steps:



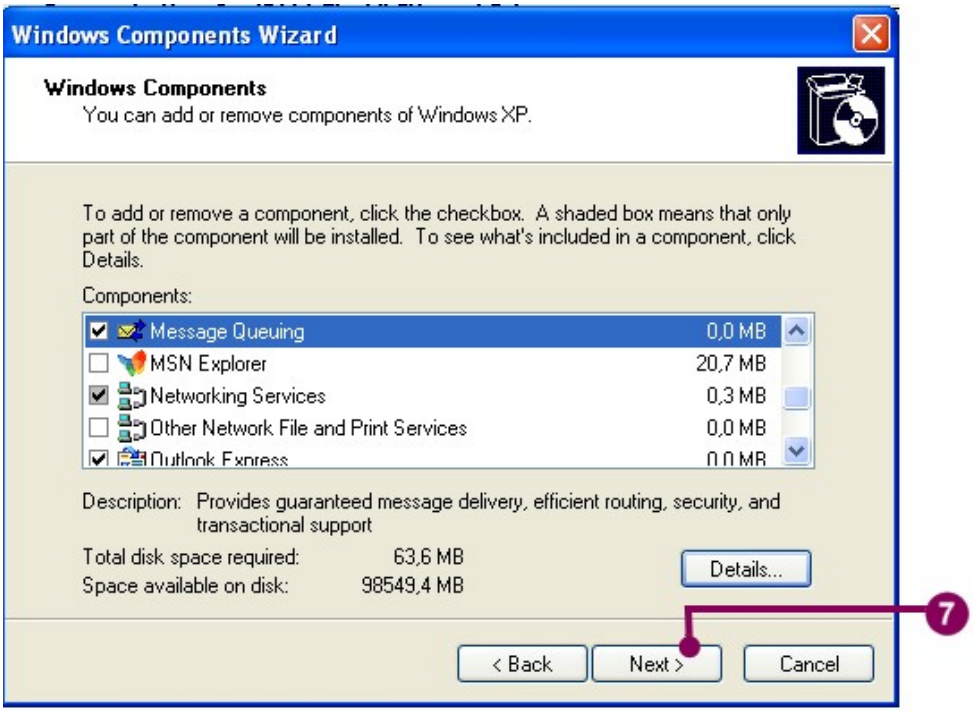
1. In the Windows® desktop, click ‘Start’ -> ‘Control Panel’ -> ‘Add or Remove programs’.
2. An ‘Add or Remove Programs’ dialog shows. Before continuing, load the Windows® Setup disc.
3. Click ‘Add/Remove Windows Components’.


Windows Components Wizard
Windows Components
You can add or remove components of Windows XP.
To add or remove a component, click the checkbox. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.
Components:
Message Queuing 0,0 M
MSN Explorer 20,7 MB
Networking Services 0,3 MB
Other Network File and Print Services 0,0 MB
Outlook Express 0,0 MB
4
Description: Provides guaranteed message delivery, efficient routing, security, and transactional support
Total disk space required: 56,8 MB
Space available on disk: 98560,7 MB
Details...
< Back
Next >
Cancel

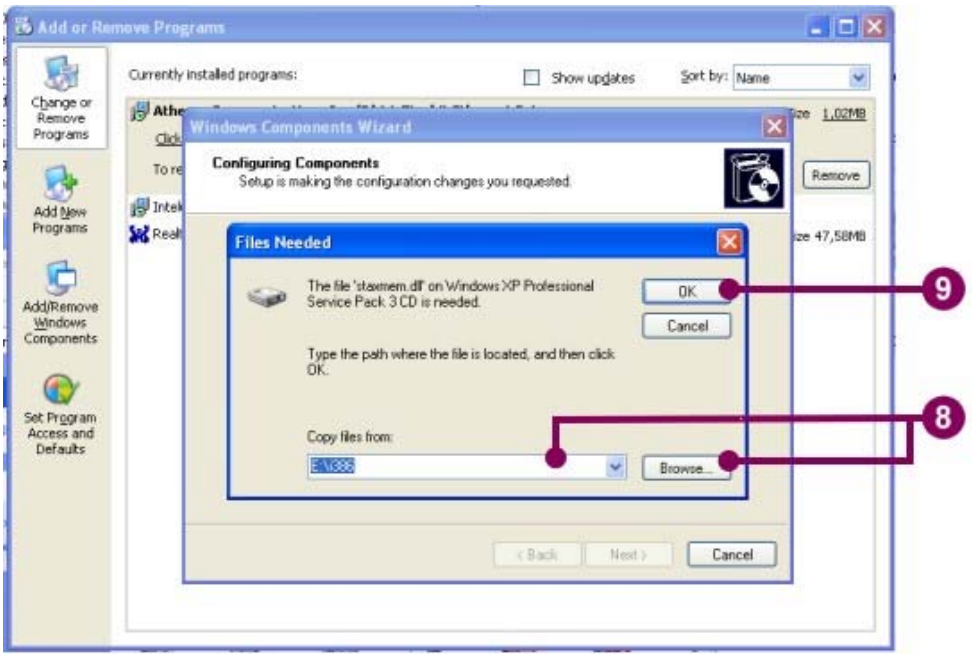
4. When the ‘Windows Components Wizard’ dialog shows, check the checkbox of ‘Message Queuing’. Click ‘Details’ button and a ‘Message Queuing’ dialog appears.


Windows Components Wizard
Message Queuing
To add or remove a component, click the check box. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.
Subcomponents of Message Queuing:
Active Directory Integration 0,0 MB
Common 0,0 MB
MSMQ HTTP Support 0,0 MB
Triggers 0,0 MB
Description: Enables the sending/receiving of messages over HTTP transport with proxy settings configured using the proxycfg.exe tool
Total disk space required: 63,6 MB
Space available on disk: 98553,1 MB
Details...
OK
Cancel
5
6

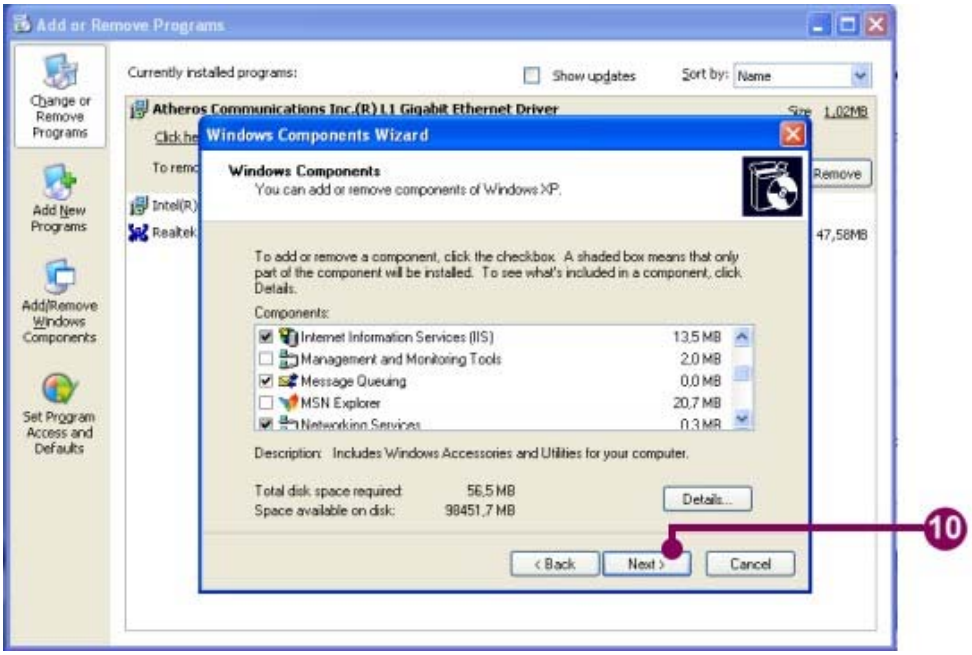
5. In the subcomponents list, check the ‘MSMQ HTTP Support’ item.
6. Click ‘OK’ to continue.


Windows Components Wizard
Windows Components
You can add or remove components of Windows XP.
To add or remove a component, click the checkbox. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.
Components:
Message Queuing 0,0 MB
MSN Explorer 20,7 MB
Networking Services 0,3 MB
Other Network File and Print Services 0,0 MB
Outlook Express 0,0 MB
Description: Provides guaranteed message delivery, efficient routing, security, and transactional support
Total disk space required: 63,6 MB
Space available on disk: 98549,4 MB
Details...
< Back
Next >
Cancel
7

7. In the Windows Component Wizard, Click ‘Next’ to continue.



8. In the 'Files Needed' dialog, input the source directory. (Make sure the source directory is correct.) If the source directory is uncertain, click 'Browse' to select the setup directory.
9. Click 'OK' to continue.


Add or Remove Programs
Currently installed programs:
Show updates
Sort by: Name
Change or Remove Programs
Add New Programs
Add/Remove Windows Components
Set Program Access and Defaults
Windows Components Wizard
Windows Components
You can add or remove components of Windows XP.
To add or remove a component, click the checkbox. A shaded box means that only part of the component will be installed. To see what's included in a component, click Details.
Components:
Internet Information Services (IIS) 13,5 MB
Management and Monitoring Tools 2,0 MB
Message Queuing 0,0 MB
MSN Explorer 20,7 MB
Networking Services 0,3 MB
Description: Includes Windows Accessories and Utilities for your computer.
Total disk space required: 56,5 MB
Space available on disk: 98451,7 MB
Details...
< Back
Next >
Cancel
10

10. When the installation is complete, click 'Finish' in the Windows Components Wizard to close the dialog.

NOTE: You need to install Internet Information Services (IIS) first before installing MSMQ.